

SOFTNET 2019

Advancing  
Automatic Programming:  
Regeneration,  
Meta-circularity,  
and Two-Sided Interfaces

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Universiteit **Antwerpen**

- Automatic Programming
- Toward Automatic Regeneration
- Creating Meta-Circular Regeneration
- On Meta-Programming Interfaces
- Concluding Facts and Thoughts
- Questions and Discussion

ADVANCING AUTOMATIC PROGRAMMING

## Overview



- Automatic Programming
  - Concept and Trends
  - Remaining Challenges
- Toward Automatic Regeneration
- Creating Meta-Circular Regeneration
- On Meta-Programming Interfaces
- Concluding Facts and Thoughts
- Questions and Discussion

ADVANCING AUTOMATIC PROGRAMMING

## Overview

# Automatic Programming



- Automatic programming:
  - The act of automatically generating source code from a model or template
  - Sometimes distinguished from *code generation*, as performed by a compiler
  - Has always been a euphemism for programming in a higher-level language than was then available to the programmer [David Parnas]
- Also referred to a generative or meta-programming
  - To manufacture software components in an automated way
- It is as old as programming itself:

```
System.out.println("Hello world.");
```



```
System.out.println("System.out.println(\"Hello world.\");");
```





# The Need for Automatic Programming

- Goal is and has always been to improve programmer productivity
- In general, to manufacture software components in an automated way, *in the same way as automation in the industrial revolution*, would:
  - Increase programming productivity
  - Consolidate programming knowledge
  - Eliminate human programming errors
- Such an approach is likely to address many long-term issues:
  - Growing amount of software
  - Shortage of computer programmers
  - Increasing amount of software bugs and defects
  - Ever rising IT development and maintenance budgets

# The Field of Automatic Programming



- Better known through names/trends like:
  - Model-Driven Architecture (MDA)
  - Model-Driven Engineering (MDE)
  - Model-Driven Software Development (MDSD)
  - Low-Code Development Programs (LCDP)
- The various trends share the *use of models to structure requirements* and/or *to represent domain knowledge*:
- The field is still evolving and facing challenges and criticisms:
  - Suitability for large-scale and mission-critical enterprise systems
  - Lack of *intermediate representation*, pervasive concepts for DSL reuse
  - Either a *conceptual gap* toward code, *or tied to* a technological solution

# Relevance of Automatic Programming



- The issues that automatic programming is supposed to address/solve are **as relevant and acute as ever**:
  - Software is growing in size and importance
  - Shortage of tens of thousands of programmers
  - Multi-trillion lines of code with billions of defects
  - Gigantic IT development and maintenance budgets
- Automatic programming has not yet delivered on its promises, because **we believe at least *these fundamental issues need to be addressed***:
  - **Regeneration** with support for additive manual code
  - **Meta-circularity** to include the automatic programming code
  - **Two-sided programming interfaces** to support scalable collaboration

- Automatic Programming
- Toward Automatic Regeneration
  - The NS Elements Model
  - The Need for Regeneration
  - Exploring an Implementation
- Creating Meta-Circular Regeneration
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ADVANCING AUTOMATIC PROGRAMMING

## Overview



# The NS Elements Model

- Automatic programming uses *models that are transformed into code*
- *Code transformation* is based on Normalized Systems Theory:
  - Seeks to provide ex-ante proven approach to build evolvable software
  - Founded on systems theoretic stability (BIBO), for the impact of changes
- NST proves a set of principles, that are **necessary conditions** to avoid *instabilities or combinatorial effects*:
  - Separation of Concerns
  - Action Version Transparency
  - Data Version Transparency
  - Separation of States



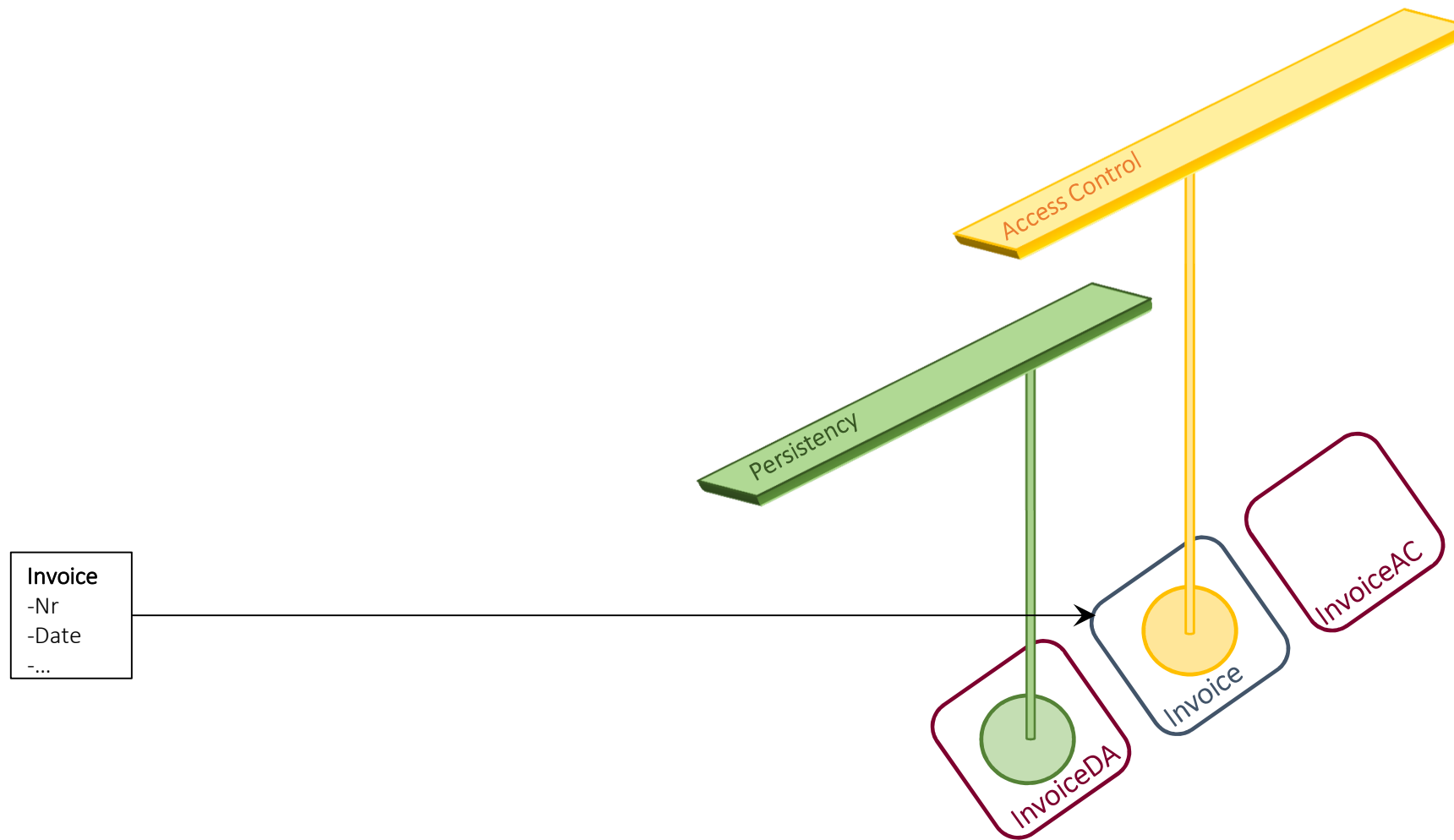




# The NS Elements Model

- Automatic programming uses *models to represent domain knowledge*
- Our *intermediate NS Elements model* is a *General Purpose Language*:
  - At the low end of the modelling abstraction, but an executable model
  - Very basic and close to traditional software implementation concepts
  - Aligned with the fundamental primitives of a Von Neumann processor
- NS Elements model defines 5 types of elements:
  - Data element
  - Task element
  - Flow element
  - Connector element
  - Trigger element

# Separating Cross-Cutting Concerns



# Separating Cross-Cutting Concerns



```
@Entity(name="be.uantwerpen.ea.Person")
@Table(name="TUTO_TUIO_Person")
@NamedQueries({
    @NamedQuery(name="be.uantwerpen.ea.Person.findAll",
        query="select o FROM be.uantwerpen.ea.Person o")
    // anchor:custom-queries:start
    // anchor:custom-queries:end
})
public class PersonData implements java.io.Serializable {
```

```
    private Long mId;
    // anchor:member-fields:start
    private String mName;
    private Integer mAge;
    private String mFunction;
    // anchor:member-fields:end
```

```
    /*----- Default constructor -----*/
    public PersonData() {
        // this.mId = new Long(0);
    }
    //----- Detailed constructor -----*/
```

```
    public PersonData(Long id
        // anchor:constructor-parameters:start
        , String name
        , Integer age
        , String function
        // anchor:constructor-parameters:end
    ) {
        this.mId = id;
        // anchor:constructor-assign:start
        this.mName = name;
        this.mAge = age;
        this.mFunction = function;
        // anchor:constructor-assign:end
    }
}
```

```
@Id
@GeneratedValue(strategy=GenerationType.AUTO)
public Long getId() {
    return this.mId;
}
}
```

```
public void setId(Long id) {
    this.mId = id;
}
}
```

```
@Stateless()
@Remote(PersonRemote.class)
@Local(PersonLocal.class)
@DeclareRoles({
    // anchor:custom-declare-roles:start
    // anchor:custom-declare-roles:end
})
public class PersonBean implements PersonRemote, PersonLocal {
```

```
    private static Logger logger = LoggerFactory.getLogger("be.uantwerpen.ea.
        PersonBean");
```

```
    protected Context initialContext;
```

```
@Resource
    private SessionContext sessionContext;
```

```
@EJB
    PersonCrudsLocal personCrudsLocal;
    // anchor:context-variables:start
    // anchor:context-variables:end
```

```
    // anchor:link-variables:start
    // anchor:link-variables:end
```

```
    // anchor:custom-variables:start
    // anchor:custom-variables:end
```

```
    /*----- Bean lifecycle methods -----*/
```

```
    // anchor:custom-create-annotations:start
    // anchor:custom-create-annotations:end
```

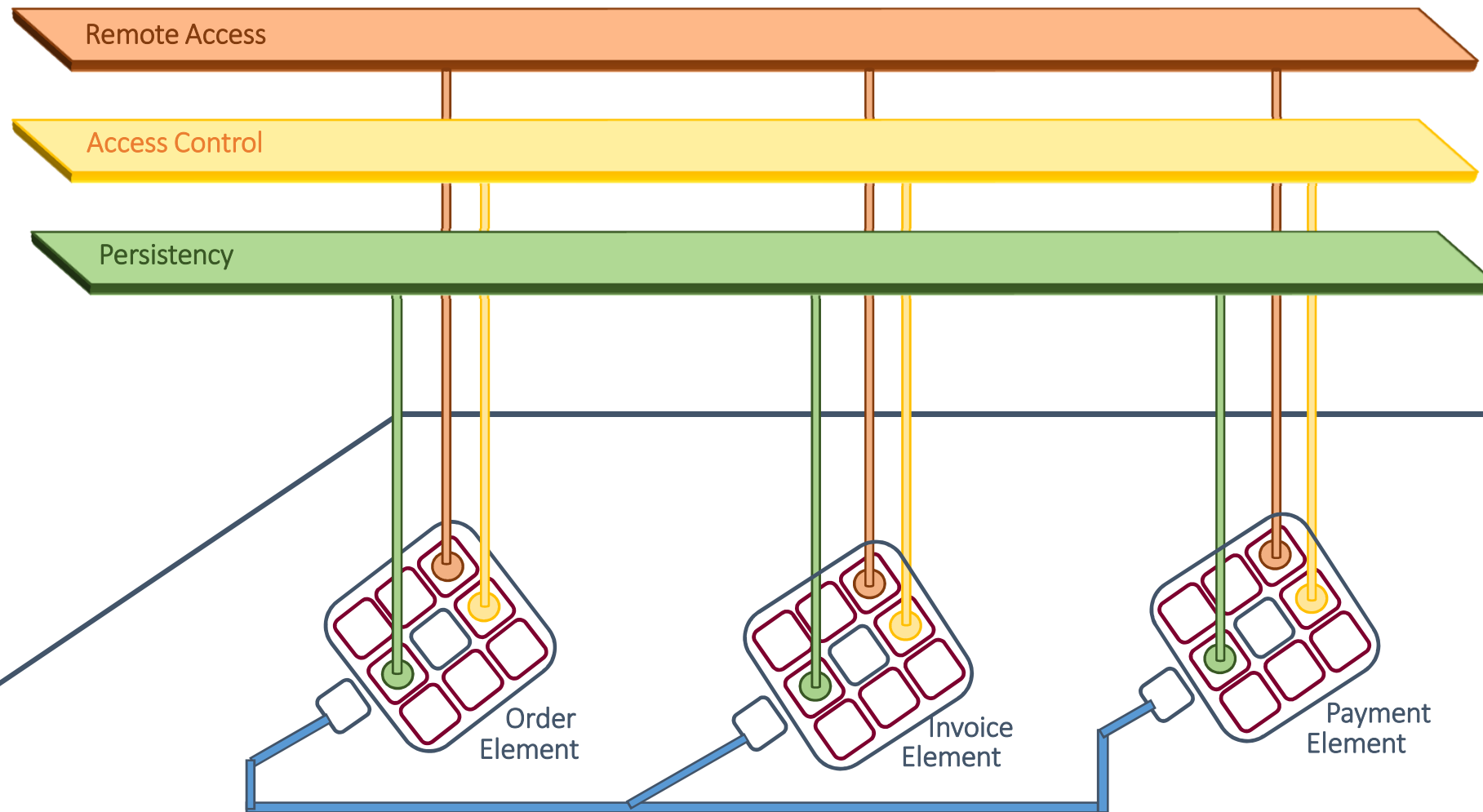
```
    public CrudsResult<DataRef> create(ParameterContext<PersonDetails>
        detailsParameter) {
        if (sessionContext.getRollbackOnly()) {
            return getDiagnosticHelper().createCrudsError(CREATE_ERROR_MSG_KEY);
        }
    }
}
```

```
    PersonDetails details = detailsParameter.getValue();
    UserContext userContext = detailsParameter.getUserContext();
```

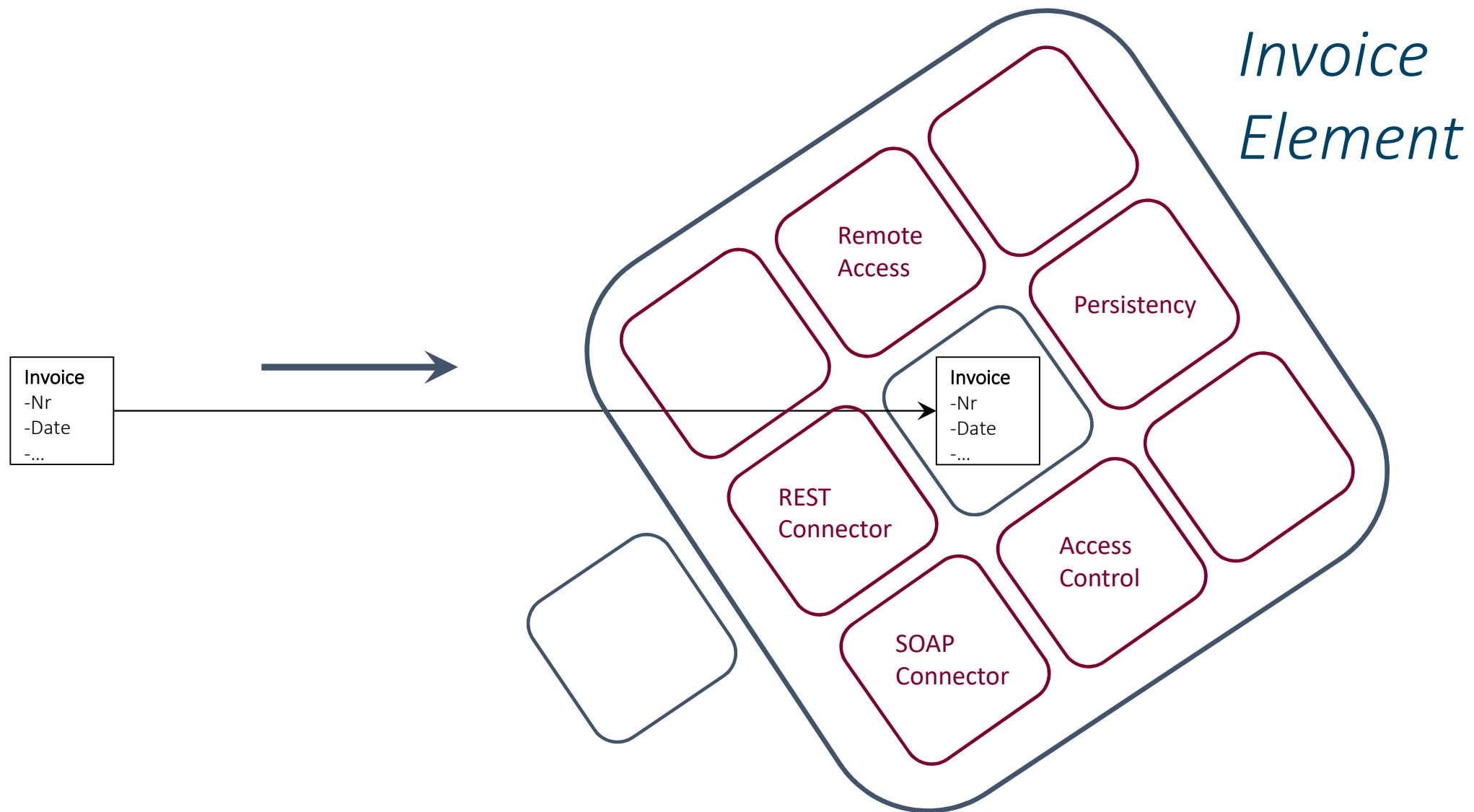
Persistence

Transaction

# The Emergence of Elements



# Model Transformation: Data Element

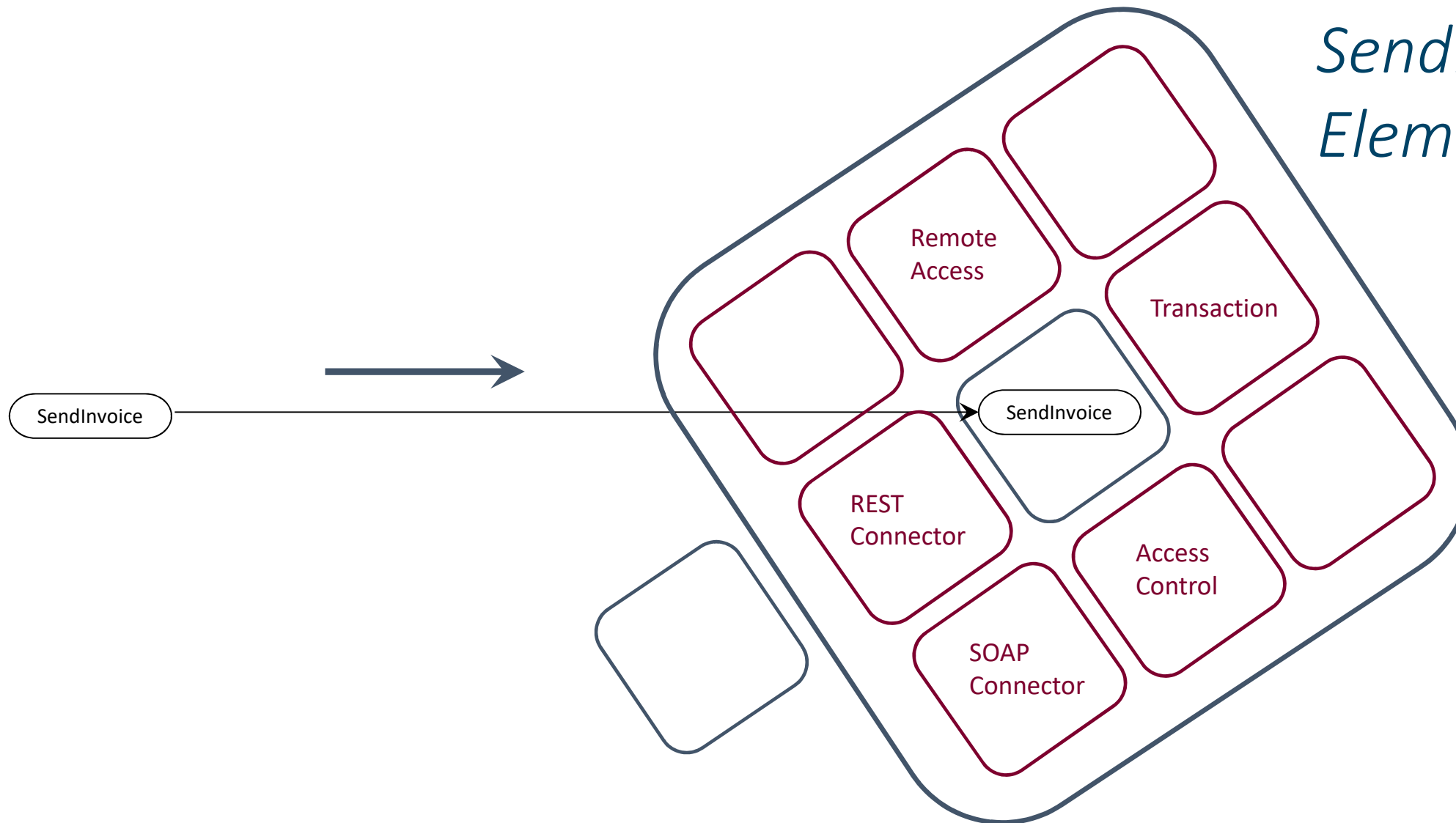




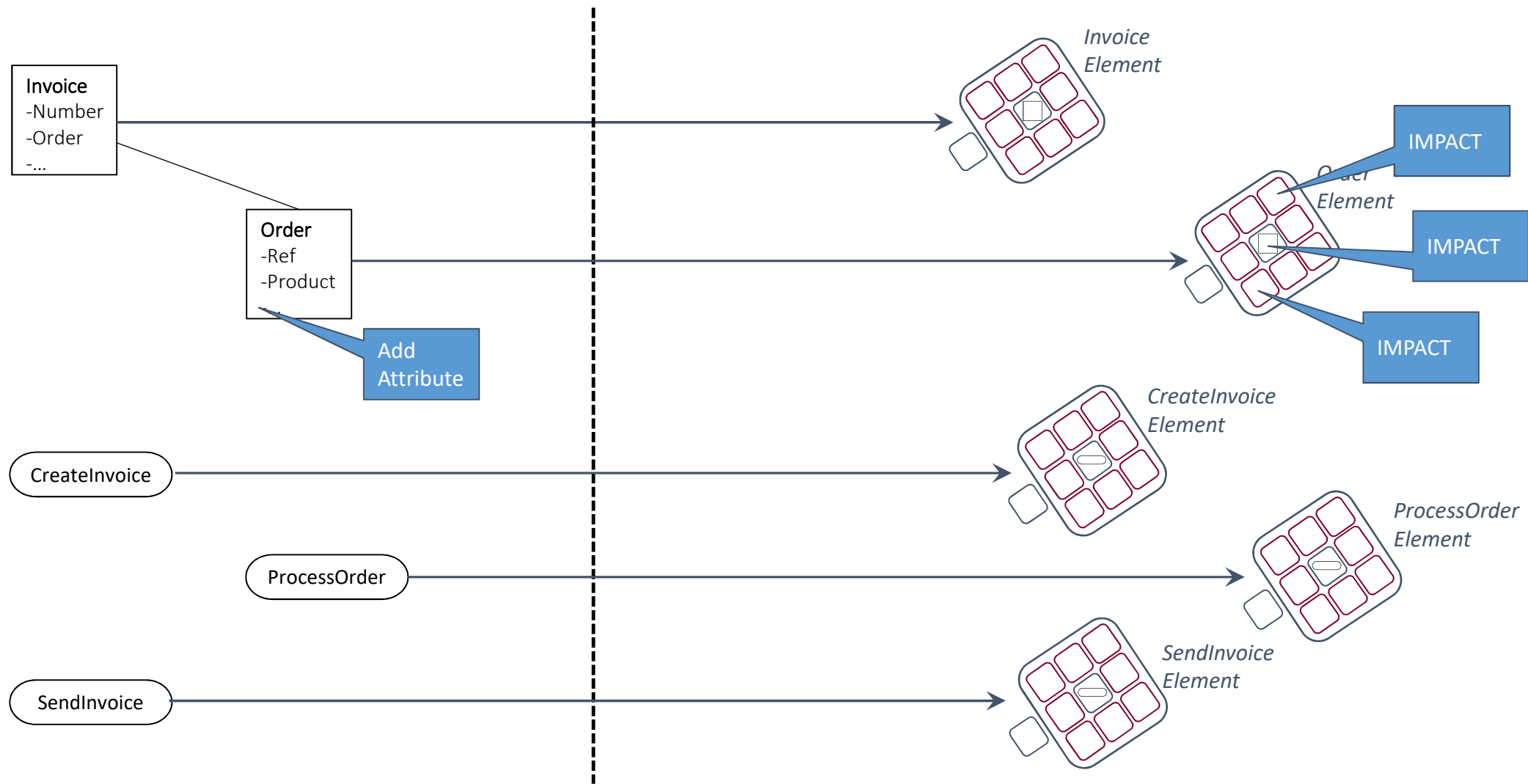
# Model Transformation: Task Element



*SendInvoice  
Element*



# Model Transformation: Recurring Structure



# Generating Recurring Structure: Catch 22

- Structure should be recurring, as variations:
  - increase complexity of codebase
  - decrease consistency in behaviour
- Recurring structure may need to vary over time:
  - new insights
  - discovery of flaws
  - changes in technologies

N=100

| K   | Total |
|-----|-------|
| 100 | 100   |
| 50  | 150   |
| 20  | 300   |
| 10  | 550   |
| 5   | 1050  |
| 2   | 2550  |
| 1   | 5050  |

*Structural changes may need to be applied with retroactive effect, but the efforts increase with the frequency of change.*

*N instances, update every K* → #updates =  $\frac{N(N+K)}{2K}$

| 150 | 300 | 550 | 1050 |
|-----|-----|-----|------|
|     |     |     | 5    |
|     |     | 10  | 10   |
|     |     |     | 15   |
|     | 20  | 20  | 20   |
|     |     |     | 25   |
|     |     | 30  | 30   |
|     |     |     | 35   |
|     | 40  | 40  | 40   |
|     |     |     | 45   |
| 50  |     | 50  | 50   |
|     |     |     | 55   |
|     | 60  | 60  | 60   |
|     |     |     | 65   |
|     |     | 70  | 70   |
|     |     |     | 75   |
|     | 80  | 80  | 80   |
|     |     |     | 85   |
|     |     | 90  | 90   |
|     |     |     | 95   |
| 100 | 100 | 100 | 100  |

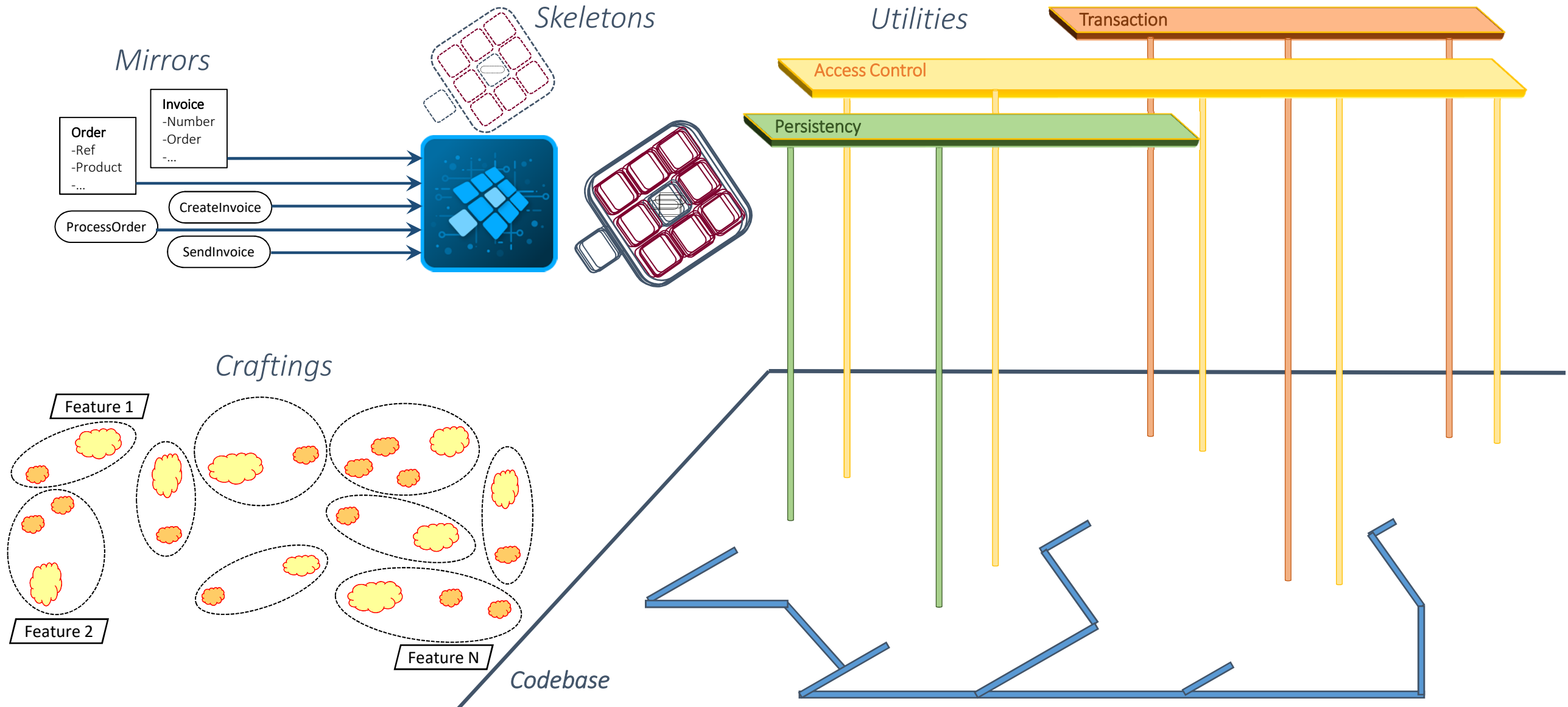
# Catch 22: The Only Way Out



- Recurrent stable structures are required to limit complexity and to guarantee consistency
- Recurrent stable structures need to be able to adapt over time, to overcome flaws and technology changes
- Additional custom code is inevitable and needs to be maintained across updated stable structures

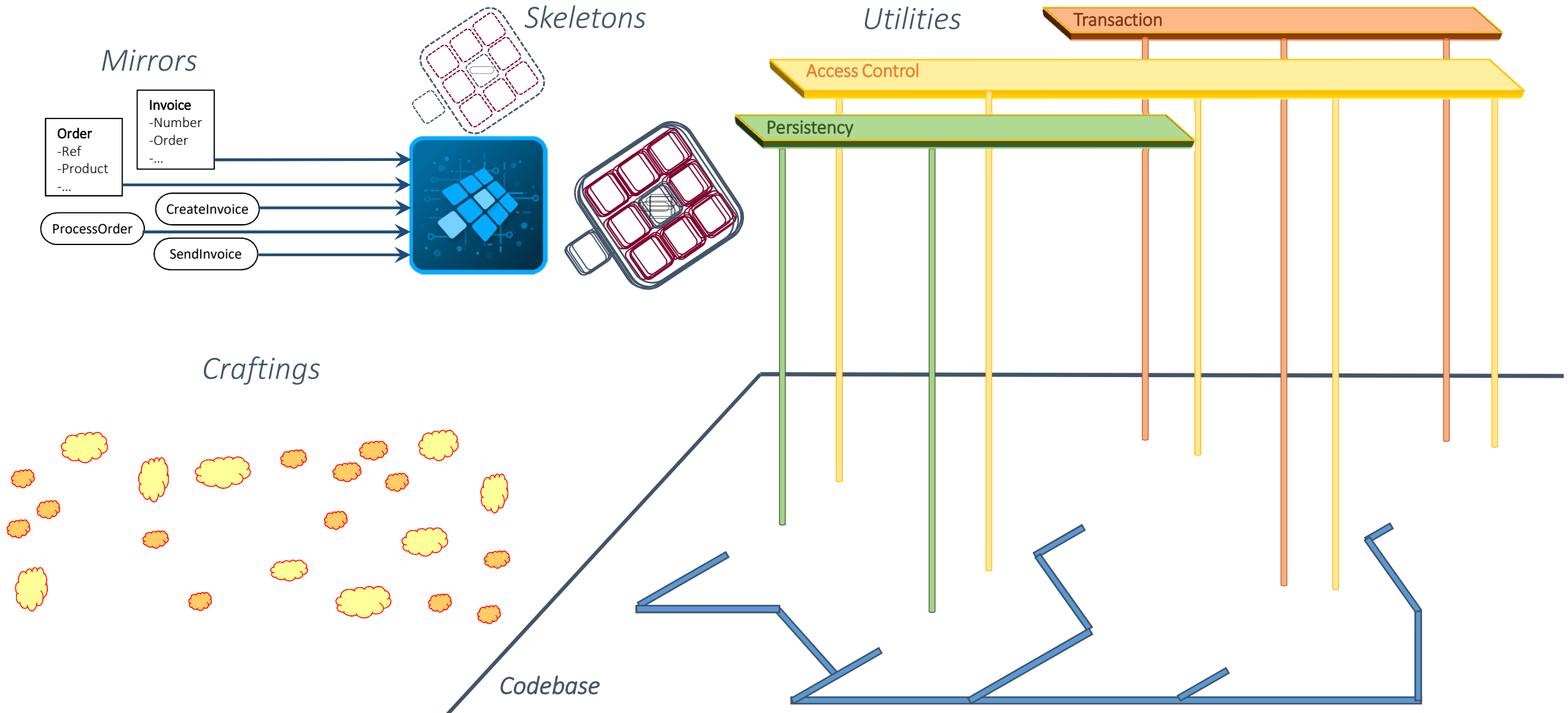
*An automated mechanism is required, providing both code generation or expansion, and regeneration with harvesting and injection.*

# Integrating the Dimensions of Change

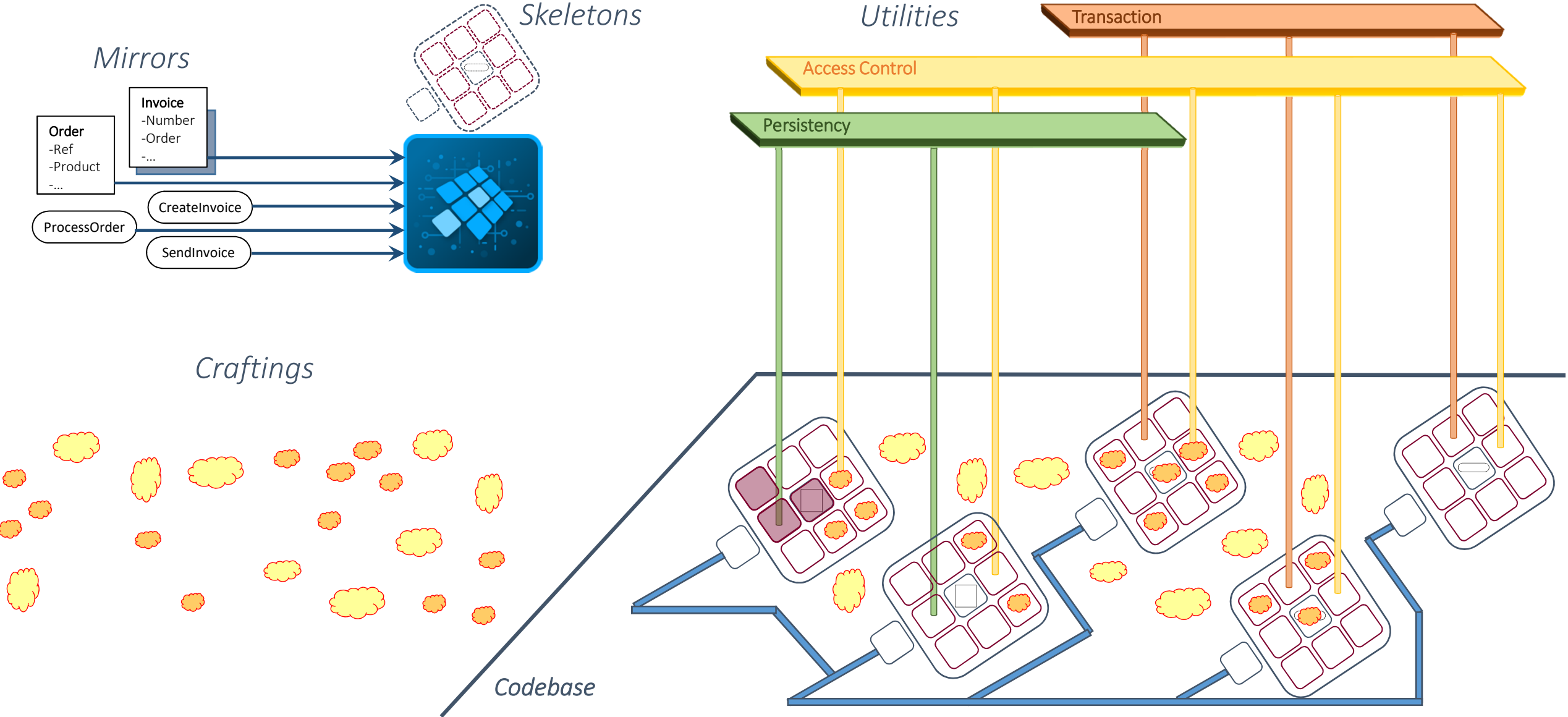




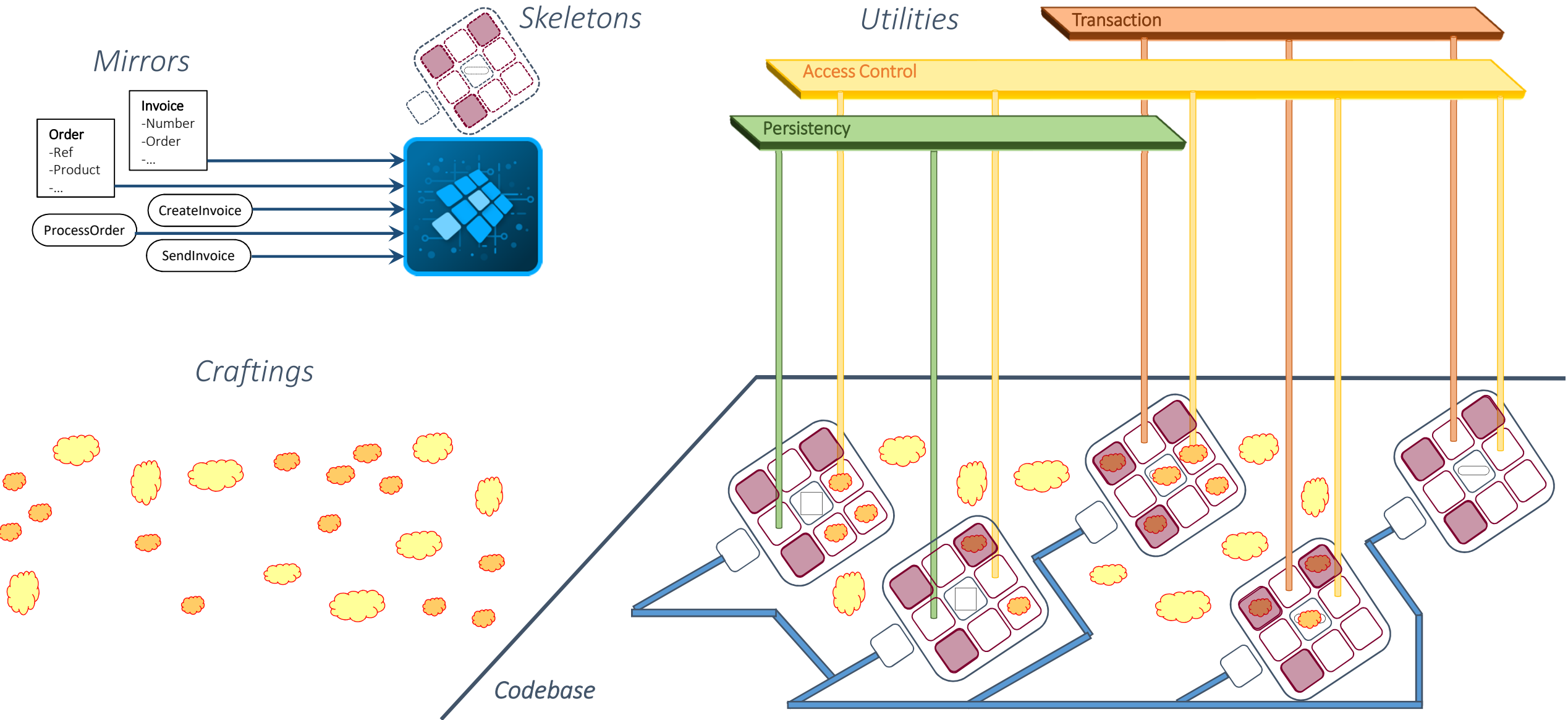
# Integrating the Dimensions of Variability



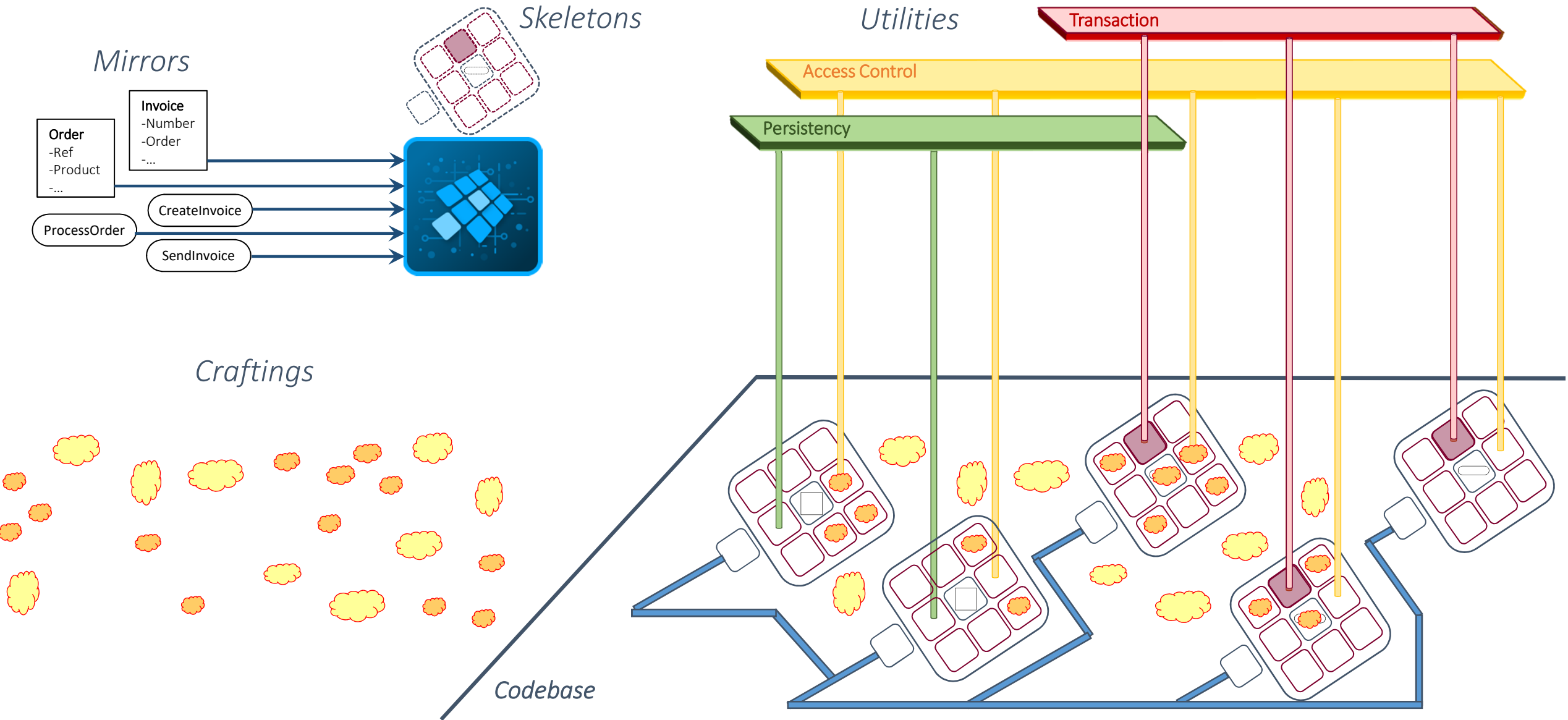
# Change Dimension 1: The Mirrors



# Change Dimension 2: The Skeletons



# Change Dimension 3: The Utilities



# Change Dimension 4: The Craftings



*Skeletons*

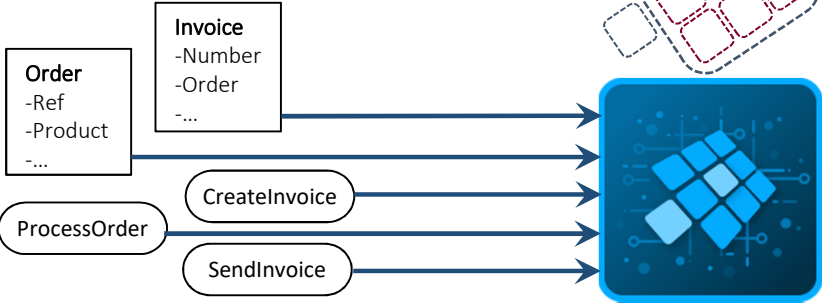
*Utilities*

Transaction

Access Control

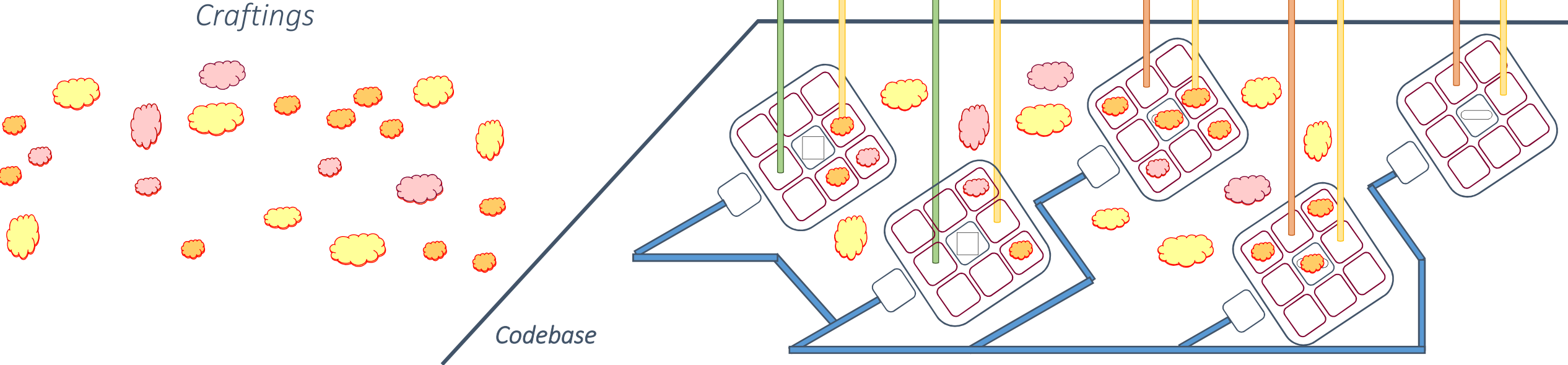
Persistency

*Mirrors*



*Craftings*

*Codebase*





- Automatic Programming
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  - The Need for Meta-Circularity
  - Closing the Automatic Meta-circle
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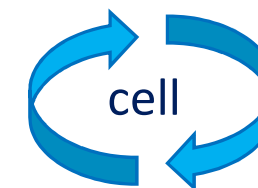
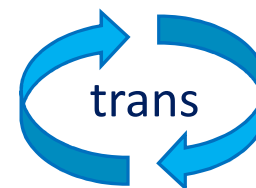
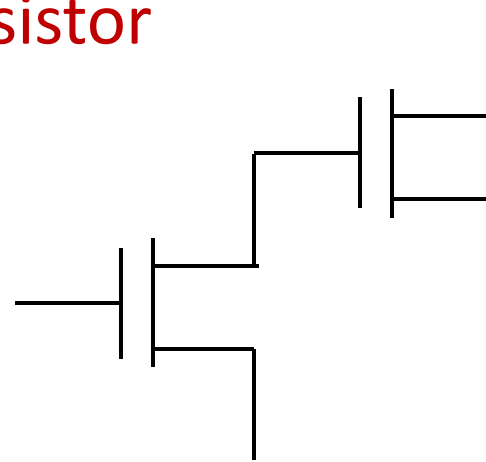
ADVANCING AUTOMATIC PROGRAMMING

## Overview



# The Power of Circularity

- A **transistor** is switched by a **transistor**
- A **cell** is produced by a **cell**
- Enables rapid evolution
  - Single point of progress
    - Better transistor → better circuits
    - Improved cell → improved life forms
  - Collapses/shortcuts the design cycle
    - Even *positive feedback* or *resonance*



# Meta-Circularity in Software Engineering

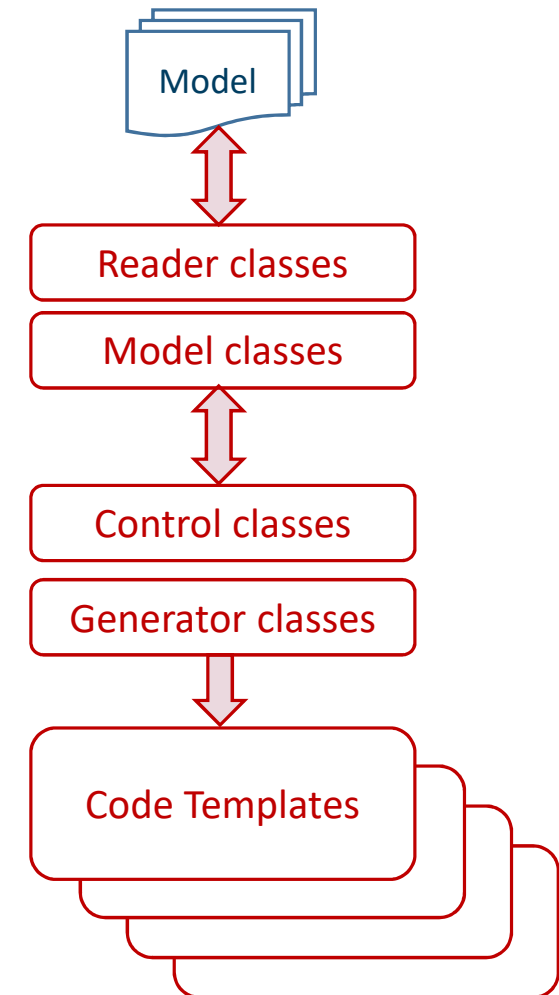


- Associated with *Homoiconicity*:
  - Was coined in 1965, by Mooers & Deutsch (TRAC), and traces back to McIlroy
  - Definitions use concepts like “*code as data*” and “*program structure similar to its syntax*”, and are often considered to be a bit vague and controversial
  - The concept is often associated with LISP
- The term *Meta-Circular Evaluator*:
  - Was coined by John Reynolds in 1972 for an interpreter
  - It defines each feature of the defined language by using the corresponding feature of the defining language.
- There is nevertheless a widespread belief that this kind of properties *increase the abstraction level and therefore the productivity*

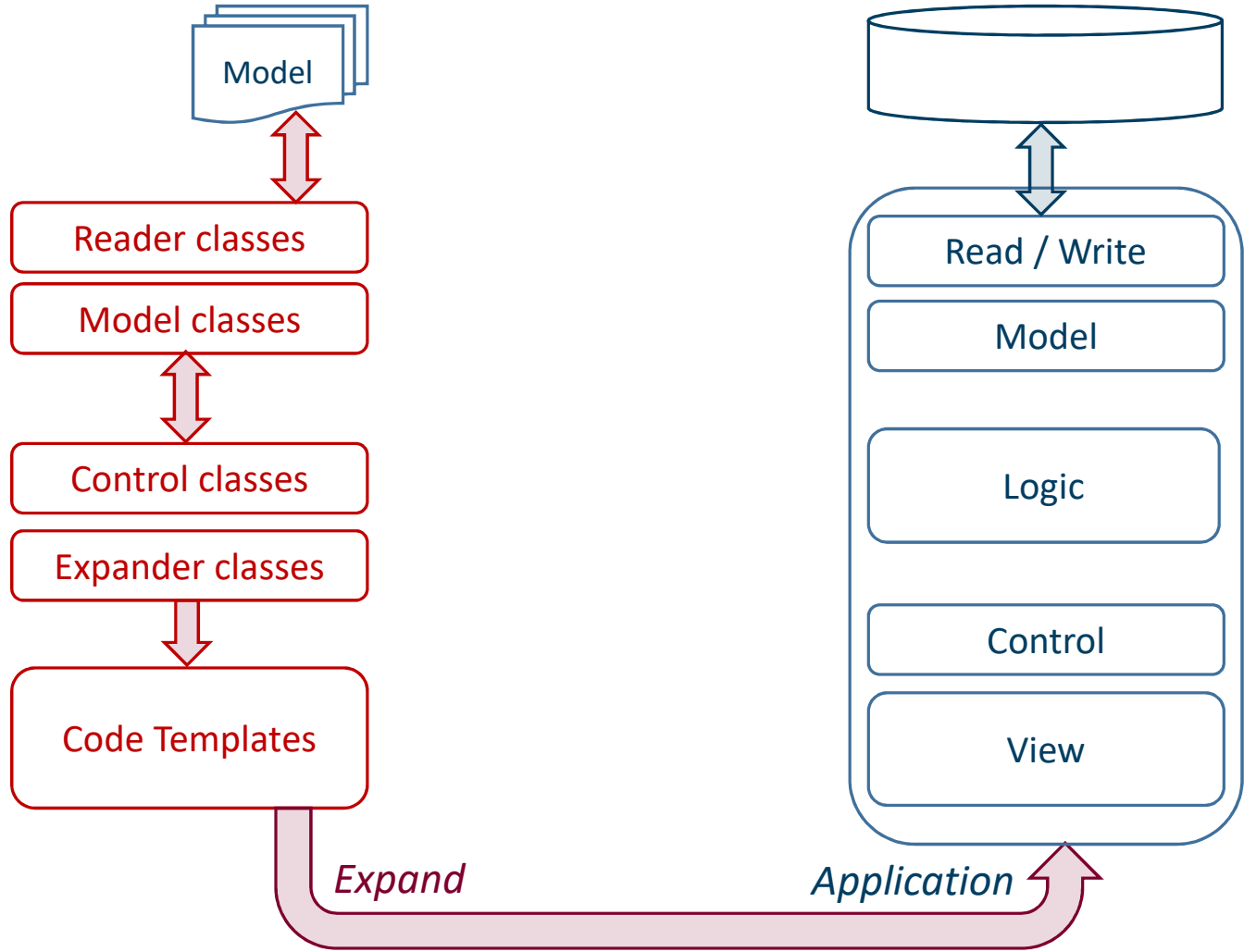
# Why Meta-Circularity in Meta-Programming ?



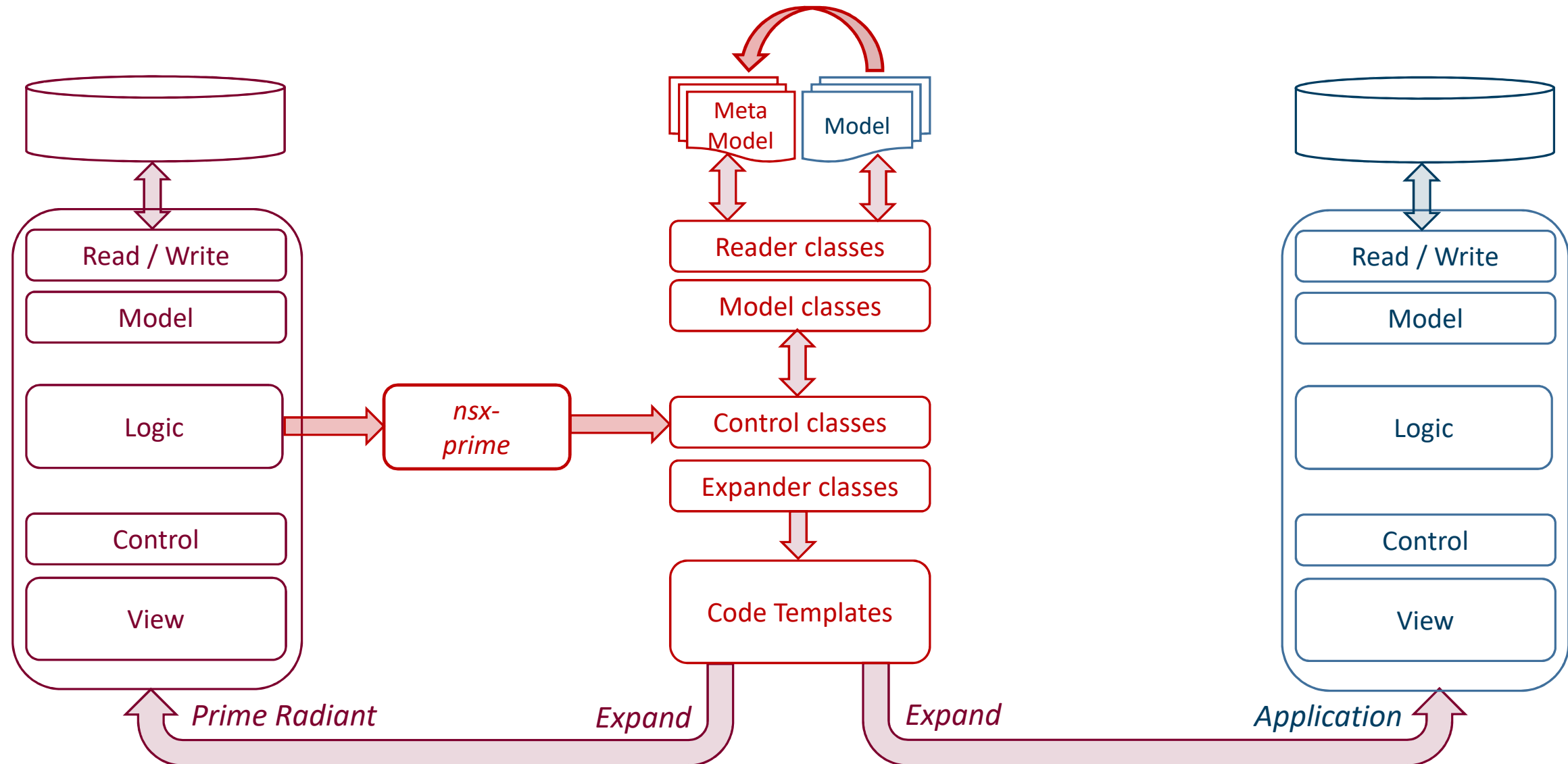
- You also have to maintain the meta-code
  - Consists of several modules
  - Is in general not trivial to write
- Will face growing number of implementations:
  - Different versions
  - Multiple variants
  - Various technology stacks
- Will have to adapt itself to:
  - Evolutions of its underlying technology
    - Which even may become obsolete
- *Meta-Circularity: meta-code that (re)generates itself*



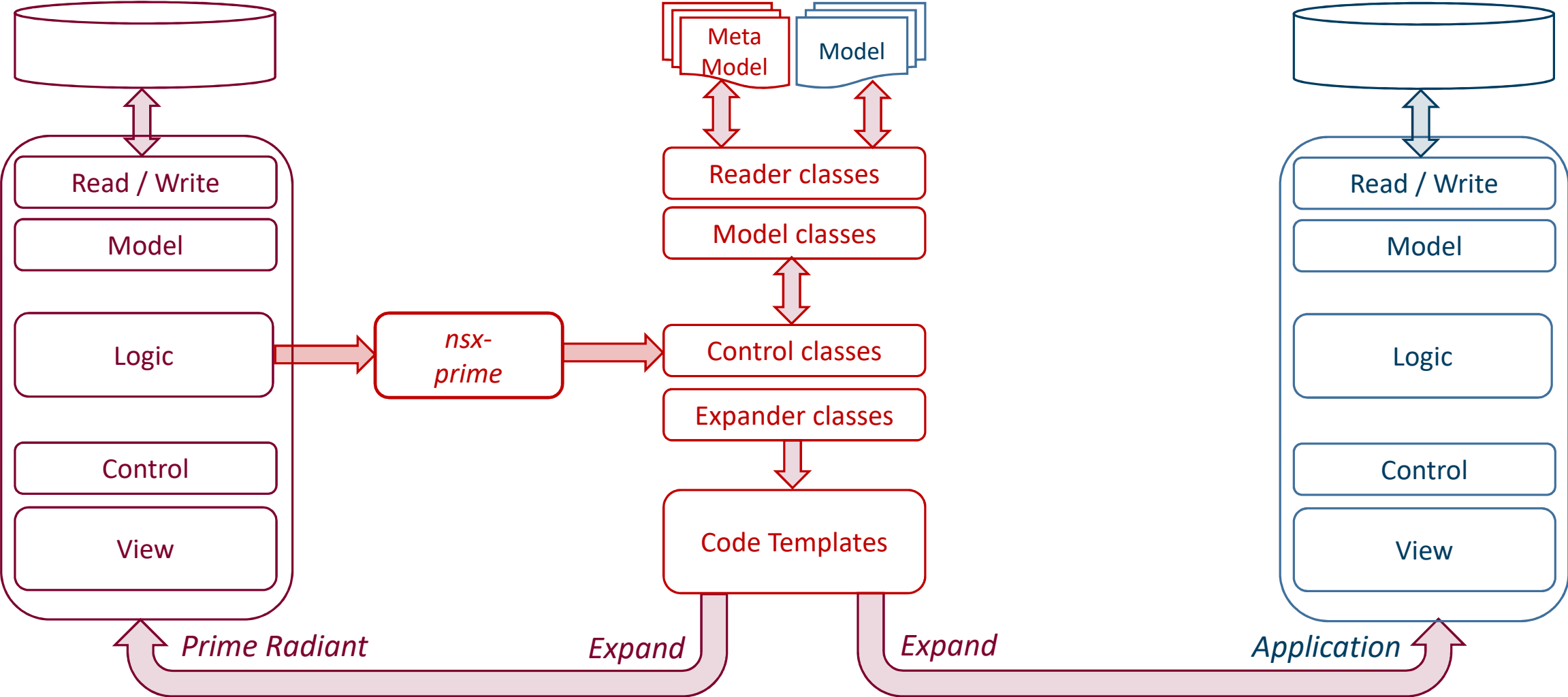
# Closing the Meta-Circle : Phase 1



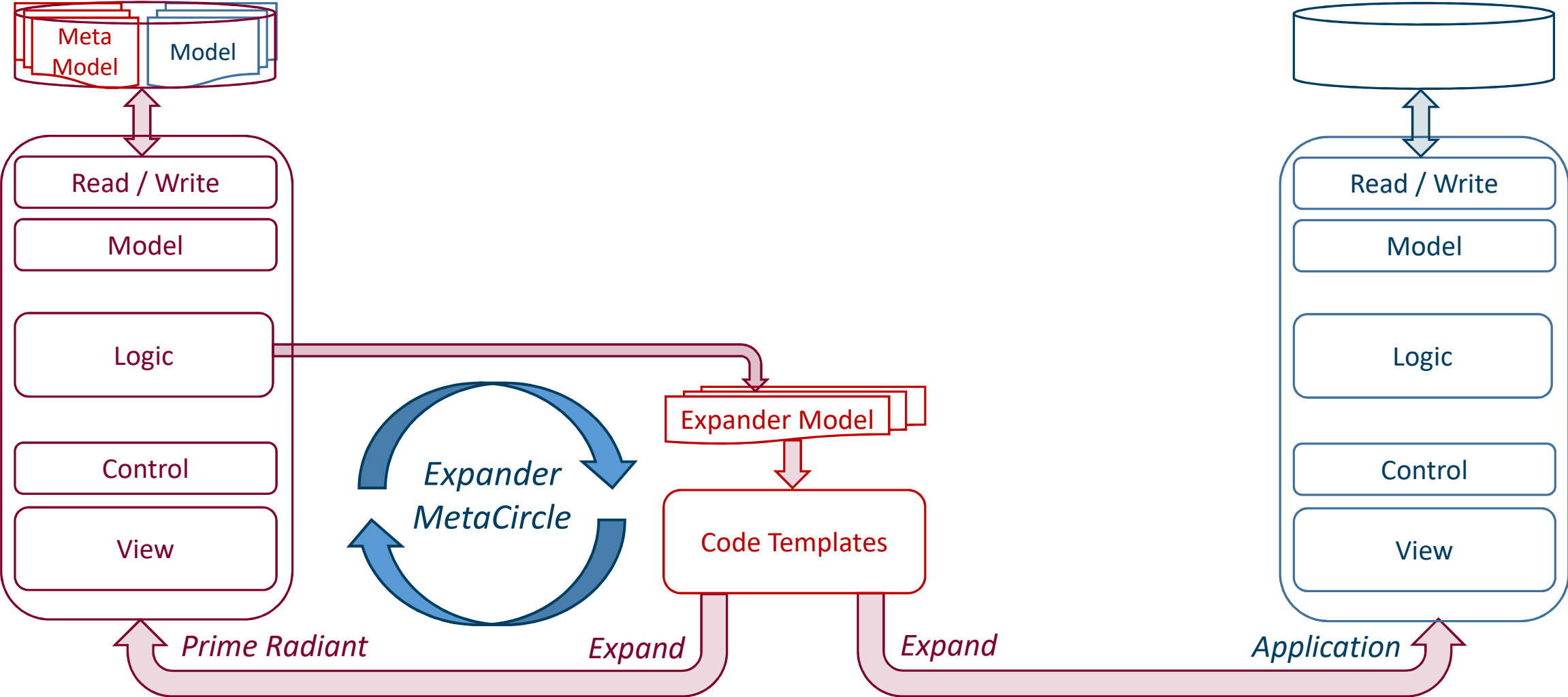
# Closing the Meta-Circle : Phase 2



# Closing the MetaCircle : Phase 3

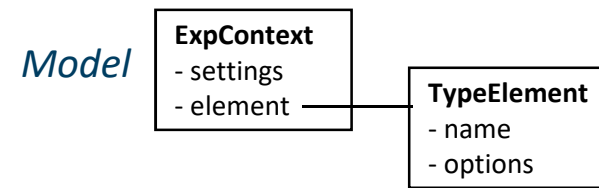


# Closing the MetaCircle : Phase 3

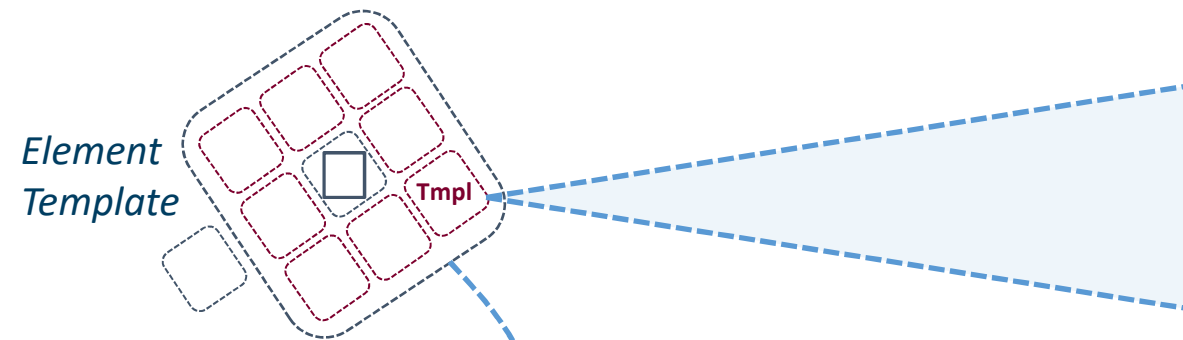




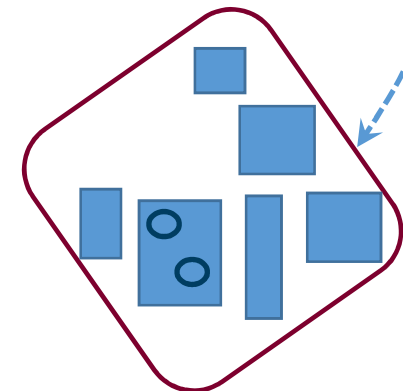
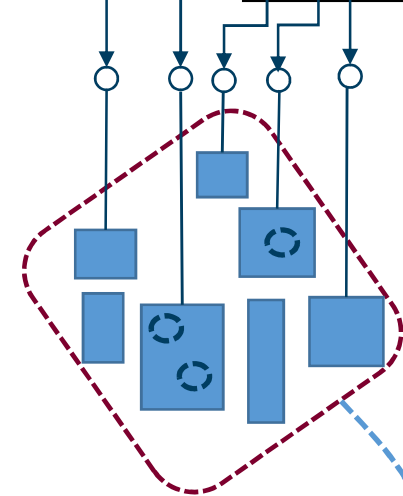
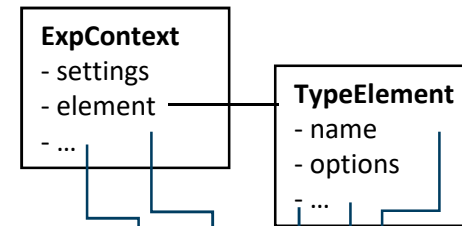
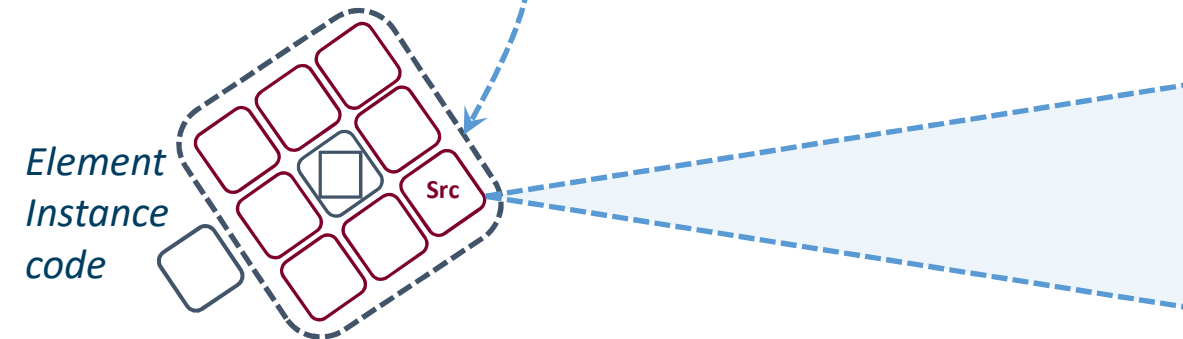
# Artifact = Expansion(Template, Model)



X



=



*Settings.xml*  
*TypeElement.xml*

*ArtifactExpander*  
*Mapping.xml*

*ArtifactExpander.xml*  
*ArtifactExpander.stg*

*Artifact.source*

```

/***** Default constructor *****/
public EmployeeDetails() {
    this.mId = new Long();
    // anchor:default-constructor-initialisation:start
    this.mName = "";
    this.mContractType = "";
    this.mSourcer = new DataRef();
    this.mEmployeeType = new DataRef();
    this.mDateOfBirth = new Date();
    this.mEmail = new Email();
    this.mMobile = "";
    this.mPrivateContact = new DataRef();
    // anchor:default-constructor-initialisation:end
    // anchor:custom-default-constructor:start
    // anchor:custom-default-constructor:end
}
    
```

# Artifact = Expansion(Template, Model)



## *TaskElement.xml*

```
<expander name="TaskInterfaceExpander" xmlns="http://nsx.
  <packageName>net.democritus.expander.common.taskElement
  <layerType name="SHARED_LAYER"/>
  <technology name="COMMON"/>
  <sourceType name="JAVA"/>
  <elementTypeName>TaskElement</elementTypeName>
  <artifactName>${taskElement.name$.java}</artifactName>
  <artifactPath>${componentRoot.directory}/${artifactSubFol
  <isApplicable>true</isApplicable>
  <active value="true"/>
  <anchors/>
  <customAnchors>
    <customAnchor name="custom-imports"/>
    <customAnchor name="custom-methods"/>
  </customAnchors>
</expander>
```

## *ArtifactExpander.xml*

```
<taskElement name="PrimeRadiantUpdater">
  <packageName>net.democritus.settings</packageName>
  <targetClass>net.democritus.settings.NsfBaseDetails</targetClass>
  <targetElement component="elements" name="NsfBase"/>
  <paramClass/>
  <description/>
  <taskElementType name="Updater"/>
  <transactionType name="noTransaction"/>
  <taskOptions>
    <taskOption name="PrimeRadiantUpdater:includeDelegation">
      <value/>
      <taskOptionType name="includeDelegation"/>
    </taskOption>
    <taskOption name="PrimeRadiantUpdater:includePerform">
      <value/>
      <taskOptionType name="includePerform"/>
    </taskOption>
    <taskOption name="PrimeRadiantUpdater:includeRemoteAccess">
      <value/>
      <taskOptionType name="includeRemoteAccess"/>
    </taskOption>
  </taskOptions>
</taskElement>
```

# Artifact = Expansion(Template, Model)



## *ArtifactExpanderMapping.xml*

```
<?xml version="1.0" encoding="UTF-8" ?>
<mapping xmlns="http://nsx.normalizedsystems.org/201806/expanders/mapping"
  <let name="helper" eval="new net.democritus.expander.common.taskElement

| <!--EXPANSION CONTEXT-->
<value name="componentName" eval="expansionContext.componentExpansionCo
<value name="logicSecurity" eval="taskElement.component.getOption('useL
<value name="useLocalEjbOnly" eval="globalOptionSettings.beanInterfaceP
<value name="useRemoteEJB" eval="not globalOptionSettings.beanInterface

<!--TASK ELEMENT-->
<value name="class" eval="classBuilder.from(taskElement)"/>
<value name="includePerform" eval="taskElement.getOption('includePerform
<value name="includeDelegation" eval="taskElement.getOption('includeDel
<value name="hasResultClass" eval="taskElement.getOption('hasResultClas
<value name="targetClass" eval="classBuilder.from(taskElement.targetCla
<value name="targetElementClass" eval="classBuilder.from(targetDataElem

<value name="includePerformOnTarget"
  eval="taskElement.getOption('includePerform').defined
    and !isDetailsOnly
    and targetProjection.defined"/>

<conditionalValue name="resultClass">
  <option if="taskElement.getOption('isBranchingTask').defined"
    eval="classBuilder.from(taskElement.targetElement, 'State')"
  <option if="taskElement.getOption('hasResultClass').defined"
    eval="classBuilder.from(taskElement.getOption('hasResultClass
  <defaultOption eval="classBuilder.from('Void')"/>
</conditionalValue>
```

## *ArtifactExpander.stg*

```
base() ::=<<
package <class.packageName>;
// <expanderComment>

import net.democritus.sys.TaskPerformer;
<if(paramClass&&!paramClass.packageName.empty)>
import <paramClass.qualifiedName>;
<endif>
<if(resultClass&&!resultClass.packageName.empty)>
import <resultClass.qualifiedName>;
<endif>
import <targetClass.qualifiedName>;

/**
 * Interface to access the implementation of the task element <class.className>.
 */
public interface <class.className> extends TaskPerformer\<<resultClass.className>,<targetClas

<if(includeParameters)>
  public void setParameters(<paramClass.className>Details <paramClass.varName>Details);
<endif>
// anchor:custom-methods:start
// anchor:custom-methods:end
}
>>
```

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  - Need for Meta-Level Interfaces
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## Overview



# Need for Meta-Level Interfaces

- Programming interfaces enable *scalable collaboration*:
  - Within companies
  - Across companies
  - In open source communities
- Scalable collaboration is needed in software for:
  - Rich application offering (desktop applications, apps, ...)
  - Convenient hardware support (drivers for modems, screens, disks, ...)
- Defining *meta-level interfaces is still a subject of research* in 2019:
  - Novel conceptual model for the systematic reuse of textual DSLs [Wortmann]
  - An intermediate representation to be used for code generation [Gusarovs]

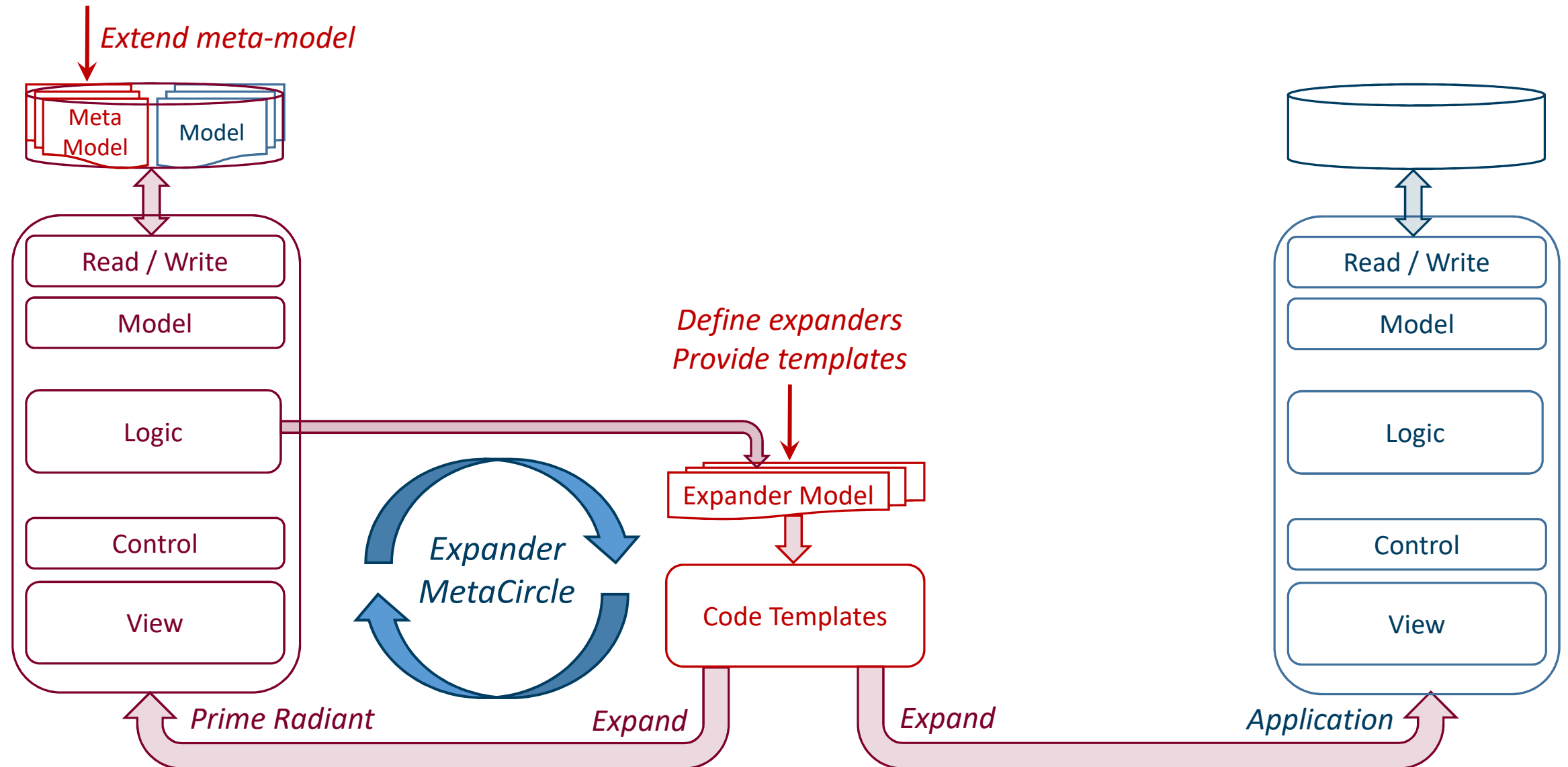


# Two-Sided Meta-Level Interfaces

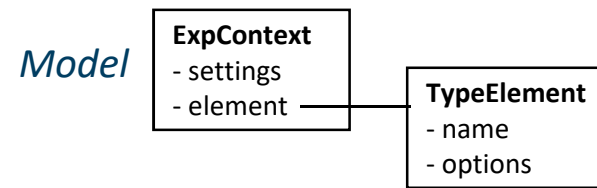
- Automatic programming performs a *transformation*
  - From domain and/or intermediate models
  - To code generators and programming code
- Need to define open *interfaces at both ends*
  - To add or extend domain models
  - To add or replace code generators
- The proposed meta-circular structure
  - Simplifies the definition of the interfaces
  - Avoids the *non-scalable burden* on the meta-code
    - To integrate, or at least accommodate, ever more extensions at both ends



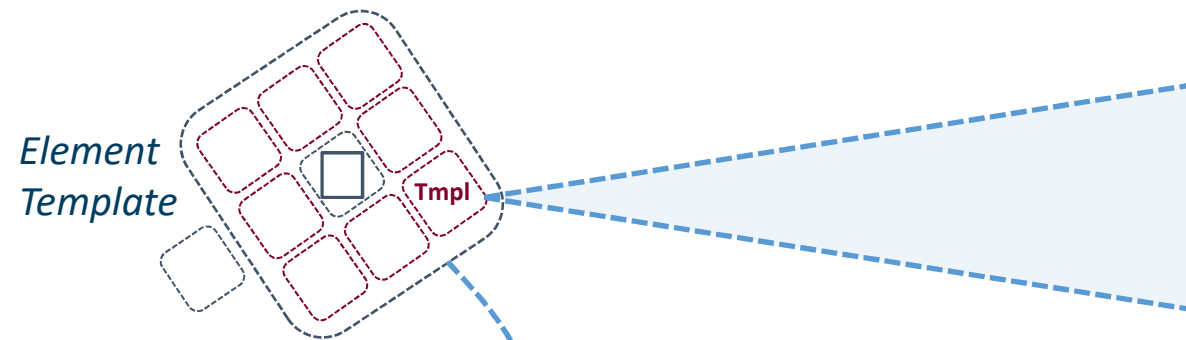
# Closing the Meta-Circle : Expander API



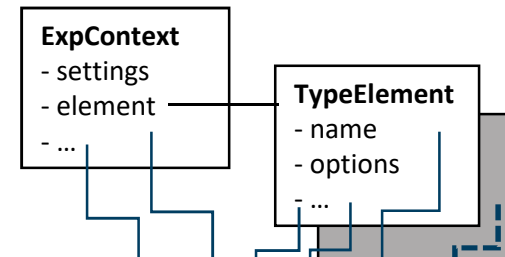
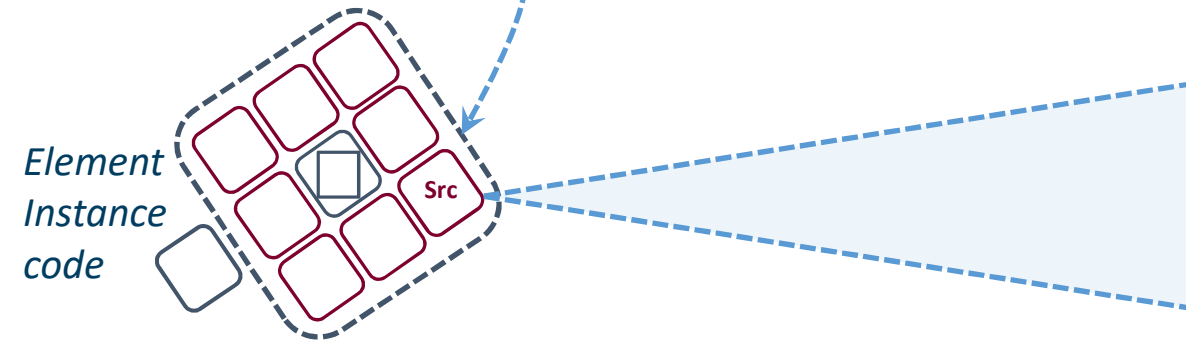
# Expander API: Model/Mapping/Template



X



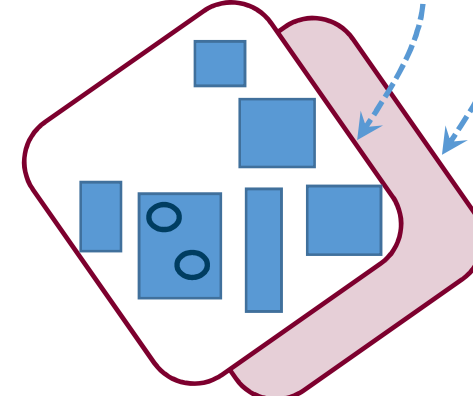
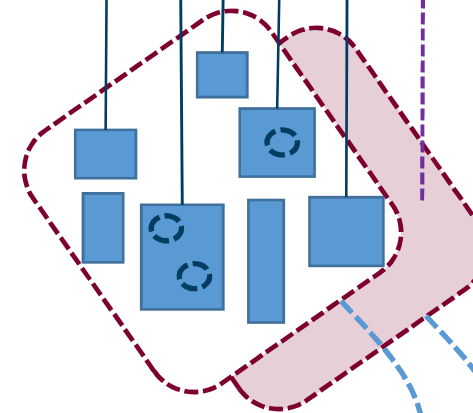
=



*Settings.xml*  
*TypeElement.xml*

*Artifact*  
*ExpanderMapping.xml*

*ArtifactExpander.xml*  
*ArtifactExpander.stg*



*Artifact.source*

```

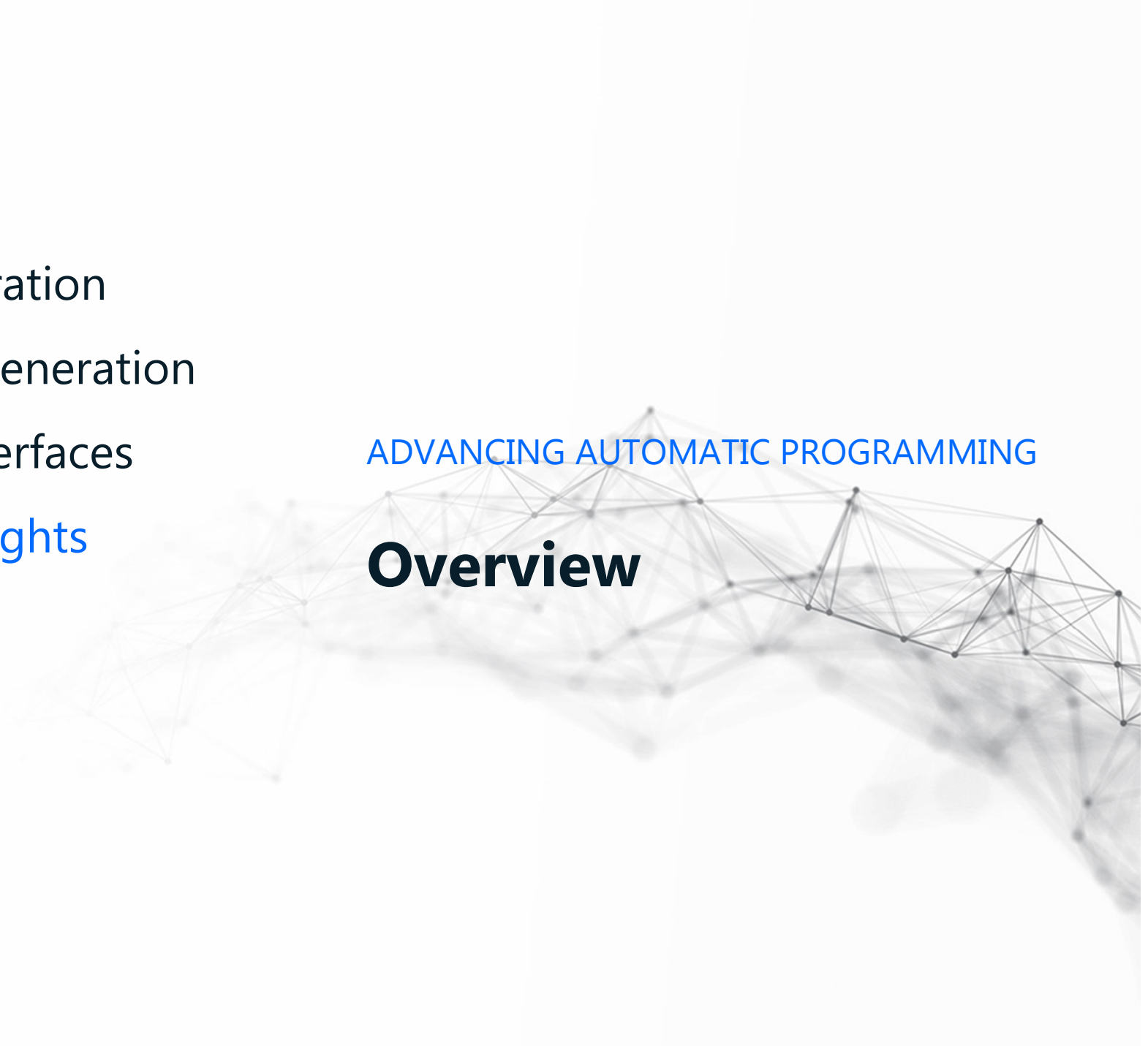
/***** Default constructor *****/
public EmployeeDetails() {
  this.mId = new Long();
  // anchor:default-constructor-initialisation:start
  this.mName = "";
  this.mContractType = "";
  this.mSourcer = new DataRef();
  this.mEmployeeType = new DataRef();
  this.mDateOfBirth = new Date();
  this.mEmail = new Email();
  this.mMobile = "";
  this.mPrivateContact = new DataRef();
  // anchor:default-constructor-initialisation:end
}
// anchor:custom-default-constructor:start
// anchor:custom-default-constructor:end
  
```



- Automatic Programming
- Toward Automatic Regeneration
- Creating Meta-Circular Regeneration
- On Meta-Programming Interfaces
- **Concluding Facts and Thoughts**
- Questions and Discussion

ADVANCING AUTOMATIC PROGRAMMING

## **Overview**



# (Re)Generated Code in Production *(or 1/2)*



- Enterprise applications (JEE)
  - Budget follow-up tool
  - Master thesis evaluation
  - Diplomatic card services
  - Data centre management
  - Solar panels monitoring
  - Beverage product lifecycle
  - Energy datahub management
  - Real estate estimation tool
  - IoT data inflow engine
  - Privacy and digital vault
  - ....

| Applications  | ± 20 |
|---------------|------|
| Components    | 43   |
| Data elements | 1546 |
| Attributes    | 7094 |
| Task elements | 535  |
| Flow elements | 133  |

| Skeletons | Total    |
|-----------|----------|
| Classes   | ± 40.000 |


*Data 2018*

| Extensions    | Total |
|---------------|-------|
| Data layer    | 6     |
| Logic layer   | 1731  |
| Shared layer  | 250   |
| Proxy layer   | 5     |
| Control layer | 218   |
| View layer    | 1186  |

| Insertions     | Total |
|----------------|-------|
| Data element   | 1436  |
| User connector | 146   |
| Task element   | 401   |
| Flow element   | 0     |

# (Re)Generated Meta-Application in Use





ns  
PRIME RADIANT

USERNAME

PASSWORD

login

FOUNDATION

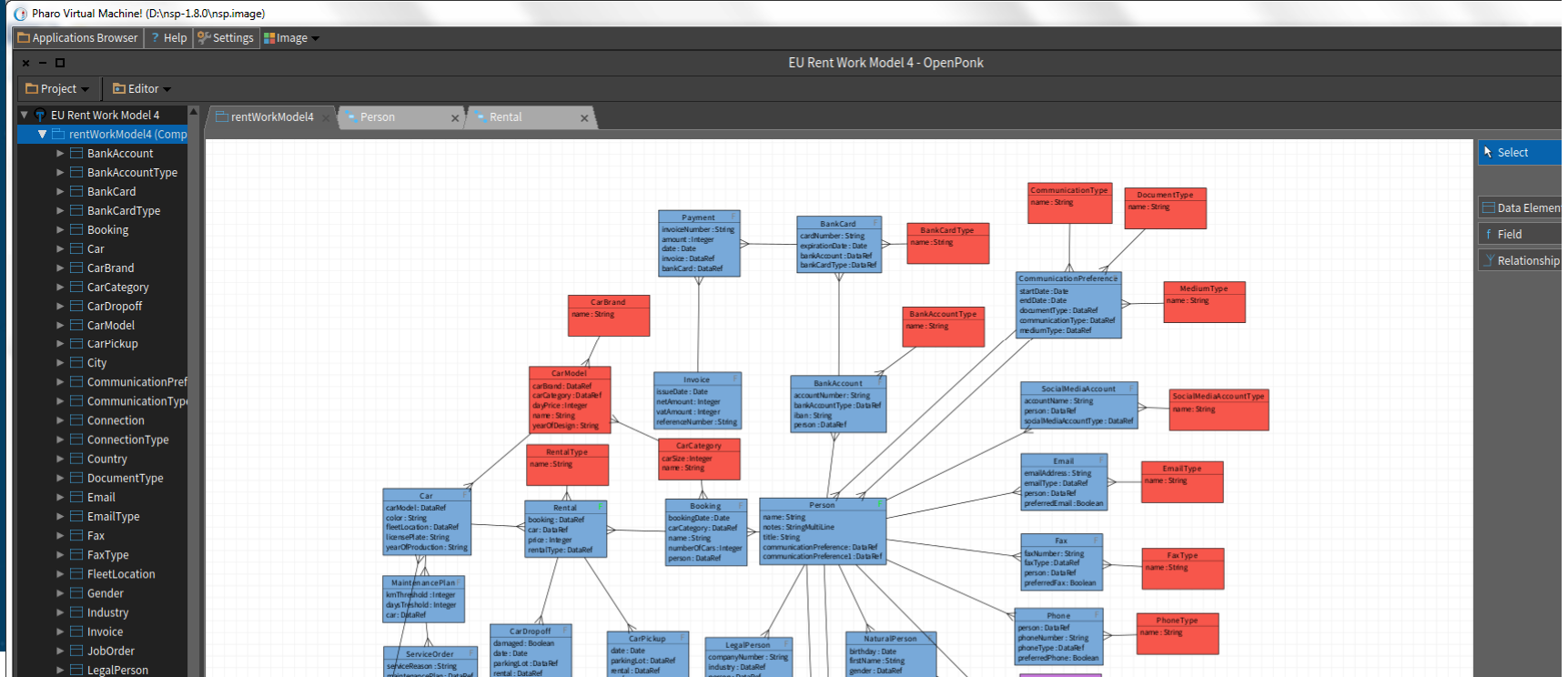
NS LIBRARY

| Component   | primeRadiant          | localhost:9400/haachtPlm | localhost:9700/procesEval |
|-------------|-----------------------|--------------------------|---------------------------|
| account     | PRIME:account         | NSX                      | NSX                       |
| assets      | BASE:assets           | 1.0                      | NSX                       |
| brouwen     | haachtPlm:brouwen     | 1.0                      | NSI                       |
| eval        | procesEval:eval       | 1.0                      | NSX                       |
| flexData    | eandis:flexData       | 2.0                      | NSX                       |
| hiringTutor | hiringApp:hiringTutor | 1.0                      | NSI                       |
| hiringWork  | hiringApp:hiringWork  | 1.0                      | NSI                       |

Data element | Task element | Flow element | Service element | Value field type | Options | Dependencies | Perform Tasks | Documents | Features | Layer code | Instances

Zoek op name zoals

Pagina 1 van 2 (14 items)



# (Re)Generated Meta-Application in Use



- Prime Radiant, supporting:
  - CRUDS for *87 data elements* of the meta-model
  - Invocation of operations using *31 task elements*
  - Expansion, build, and deployment of applications
- Expander or code generation software:
  - Has been available for 8 years
  - Has been refactored to meta-circular architecture in 2019
  - Contains *181 expanders* or code generators for JEE application stack
- New expander bundles are being released:
  - REST/Swagger bundle of *39 expanders* by internal developer
  - *Additional bundles by one of the early customers*

# Releasing a Expander Developer Kit



The screenshot shows an IDE with the following components:

- Project Explorer (Left):** Shows a project structure with folders like 'IncludePrepareMethod', 'LegacyFinders', 'Agent', 'BeanAnchor', 'Bean', 'Cruds', 'LocalExpander', 'ProxyExpander', and 'RemoteExpander'. It also shows a 'StructureLoader' window.
- CrudsExpander.xml (Top):** Contains XML configuration for an expander. A tooltip indicates: "Expander 'CrudsExpander' should be declared in a file named 'CrudsExpander.xml'".

```
<expander name="CrudsExpander" xmlns="http://nsx.normalizedsystems.org/2019/expander">
  <technology name="JPA"/>
  <sourceType name="JAVAAA"/>
  <elementTypeName>DataElement</elementTypeName>
  <artifactName>dataElement.nameCruds.java</artifactName>
  <artifactPath>componentRoot.directory/<artifactSubFolders/<dataElement.packageName:format="toPath
  <isApplicable>true</isApplicable>
  <active value="true"/>
  <anchors/>
  <customAnchors/>
</expander>
```
- AgentLocalExpander.stg (Middle-Left):** Contains STG code for the expander.

```
base() ::= <<
  @hook:imports:start
  import net.democritus.claims.ReleaseRequest;
  import net.democritus.claims.BatchRequest;
  import net.democritus.sys.workflow.RunId;
  import net.democritus.claims.ClaimId;
  import <claimElement.qualifiedName>CrudsInternal;
  import <claimElement.qualifiedName>Details;
  import net.democritus.sys.ProcessingContext;
  import net.democritus.sys.workflow.FlowProcessingContext;
  @hook:imports:end

  @hook:variables:start
  @EJB <claimElement.className>CrudsInternal <claimElement.varName>CrudsInternal;
  @hook:variables:end

  @hook:preModify-projection:start
  CrudsResult<Void> claimResult = checkClaim(projectionParameter.construct(dataRef));
  if (claimResult.isError()) {
    logger.warn("Blocked modify of <class.className> with id='" + dataRef.getId() + "' because instance
    return diagnosticHelper.createCrudsError(MODIFY_ERROR_CLAIMED);
  }
  @hook:preModify-projection:end

  @hook:preDelete-validation:start
```
- CrudsExpander.stg (Bottom-Left):** Contains STG code for the expander's methods.

```
} catch(Exception e) {
  sessionContext.setRollbackOnly();
  <logError>{"<class.className>Cruds.modify() failed with ID = " + dataRef.getId(), e)}
  return getDiagnosticHelper().createCrudsError(MODIFY_ERROR_MSG_KEY);
}

cruds_delete() ::= <<
public CrudsResult<Void> delete(ParameterContext<DataRef> dataRefParameter) {
  if (sessionContext.getRollbackOnly()) {
    return getDiagnosticHelper().createCrudsError(DELETE_ERROR_MSG_KEY);
  }

  DataRef dataRef = dataRefParameter.getValue();

  @anchor:preDelete

  // anchor:custom-preDelete:start
  // anchor:custom-preDelete:end

  @anchor:preDelete-validation

  try {
    <class.className>Data <class.varName>Data = entityManager.find(<class.className>Data.class, dataR
```
- ClaimableCrudsExpanderTest.stg (Middle-Right):** Contains STG code for testing.

```
import world.test.CityClaimDetails;
import net.democritus.sys.ProcessingContext;
import net.democritus.sys.workflow.FlowProcessingContext;
@hook:imports:end

@hook:variables:start
@EJB CityClaimCrudsInternal cityClaimCrudsInternal;
@hook:variables:end

@hook:preModify-projection:start
CrudsResult<Void> claimResult = checkClaim(projectionParameter.construct(dataRef));
if (claimResult.isError()) {
  logger.warn("Blocked modify of City with id='" + dataRef.getId() + "' because instance was claimed"
  return diagnosticHelper.createCrudsError(MODIFY_ERROR_CLAIMED);
}
@hook:preModify-projection:end

@hook:preDelete-validation:start
CrudsResult<Void> claimResult = checkClaim(dataRefParameter);
if (claimResult.isError()) {
  logger.warn("Blocked delete of City with id='" + dataRef.getId() + "' because instance was claimed"
  return diagnosticHelper.createCrudsError(DELETE_ERROR_CLAIMED);
}
@hook:preDelete-validation:end

@hook:methods(group : "Command Handling"):start
// anchor:claim-methods:start
```

The status bar at the bottom indicates: "Compilation completed successfully in 1 s 626 ms (today 9:19 AM)" and "6:44 CRLF UTF-8 2 spaces".



# Starting `exchange.stars-end.net`



## NS Foundation Expanders

The foundational expander bundle containing the complete set of expanders to create application skeletons based on Normalized Systems Theory.

[Download](#)

[Reference manual](#) | [Feature manual](#)



## CPaaS REST Expanders

An expander bundle providing additional functionality for REST interfaces using Swagger technology, developed within the Digipolis CPaaS project.

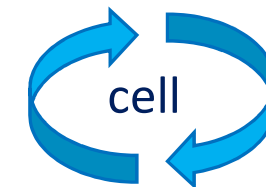
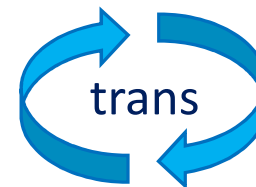
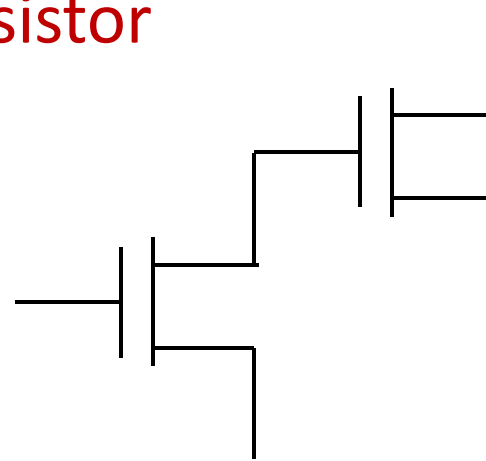
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[Reference manual](#) | [Feature manual](#)

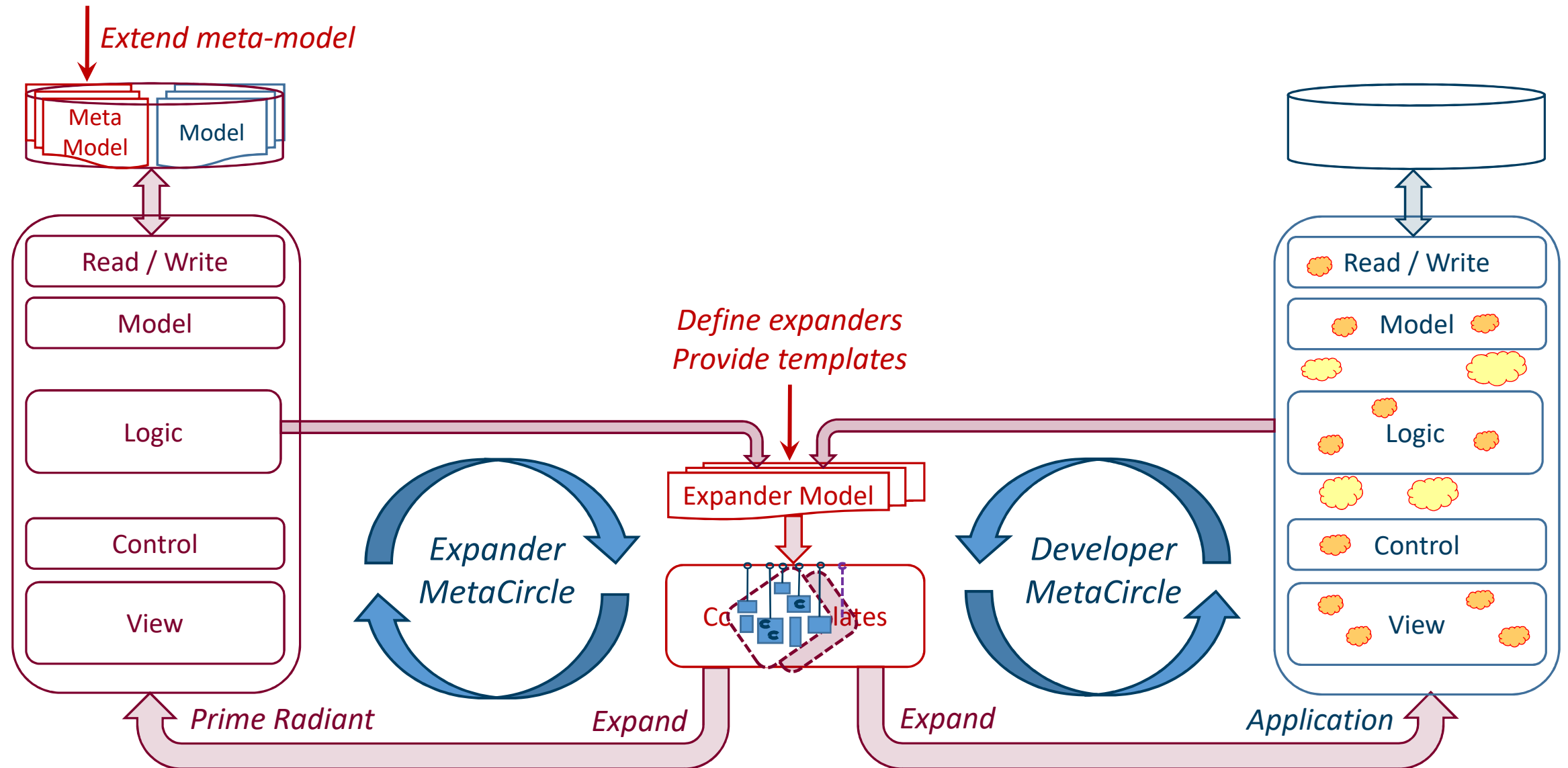


# *Remember:* The Power of Circularity

- A **transistor** is switched by a **transistor**
- A **cell** is produced by a **cell**
- Enables rapid evolution
  - Single point of progress
    - Better transistor → better circuits
    - Improved cell → improved life forms
  - Collapses/shortcuts the design cycle
    - Even *positive feedback* or *resonance*

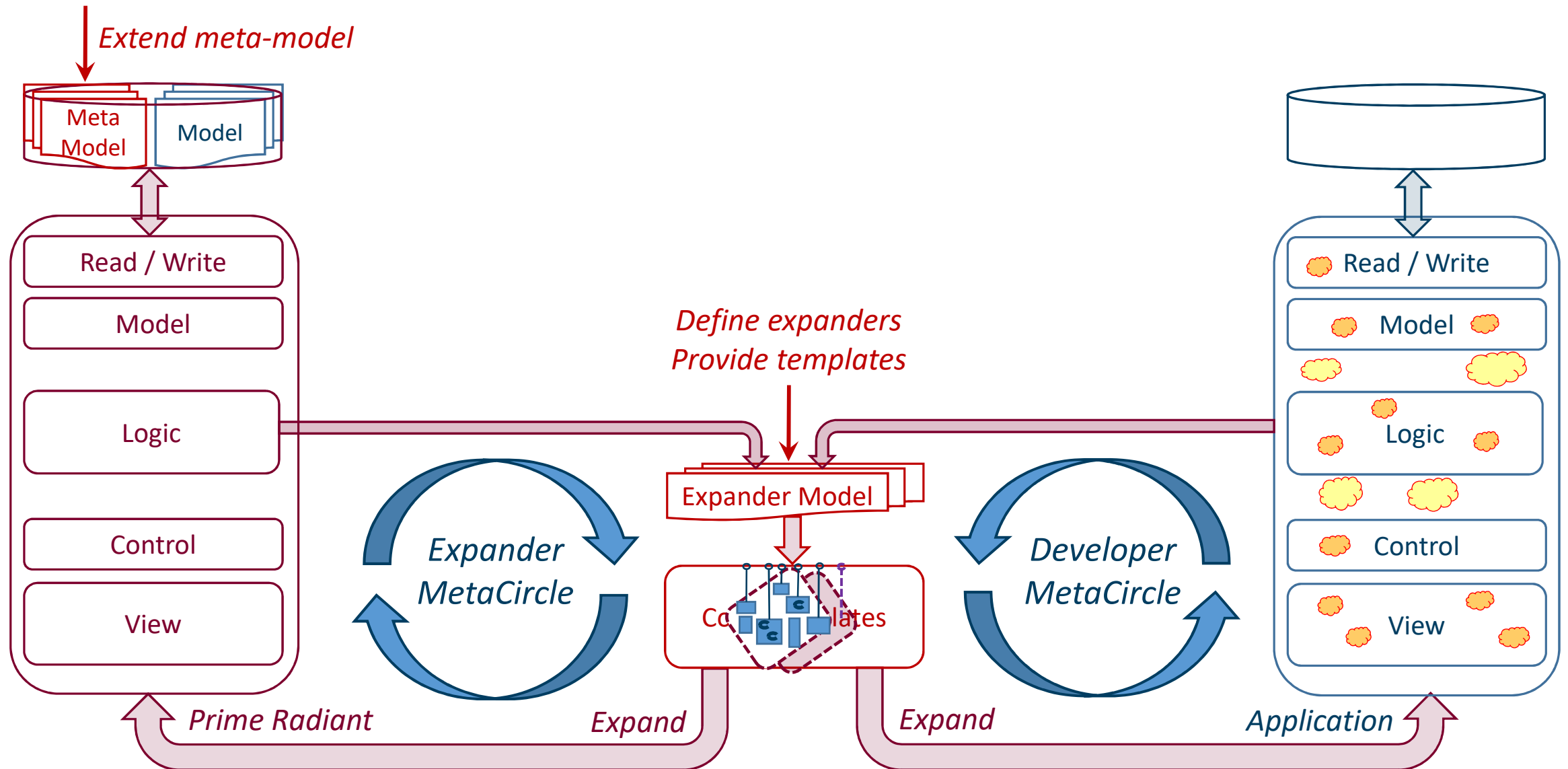


# Closing the Meta-Circle : Resonance

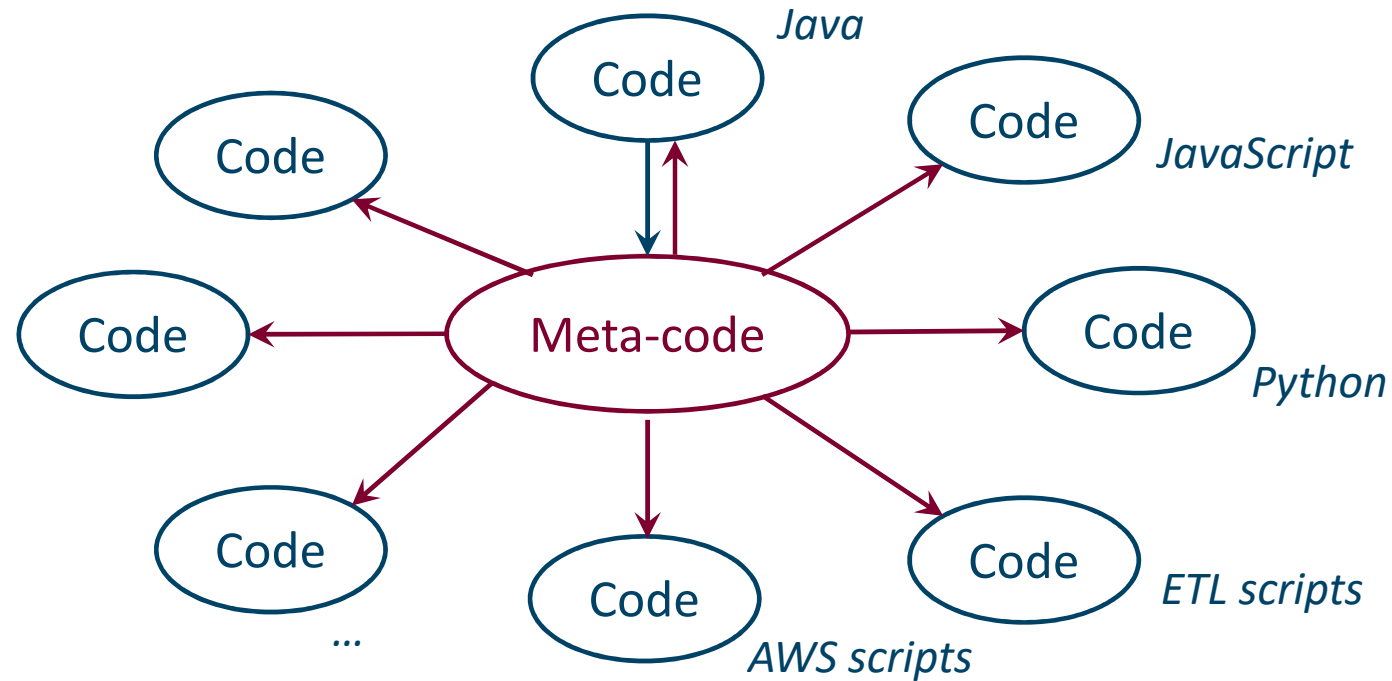




# Closing the Meta-Circle : Resonance



# Closing the Meta-Circle : Resonance



*“Let us turn every programmer into a meta-programmer,  
and create a meta-circular instability or resonance effect.”*

- Automatic Programming
- Toward Automatic Regeneration
- Creating Meta-Circular Regeneration
- On Meta-Programming Interfaces
- Concluding Facts and Thoughts
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ADVANCING AUTOMATIC PROGRAMMING

## Overview





**QUESTIONS ?**

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