

# Intelligent Manufacturing in the Past, Present and Future

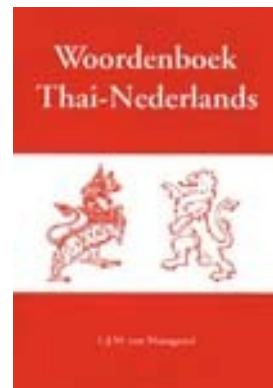
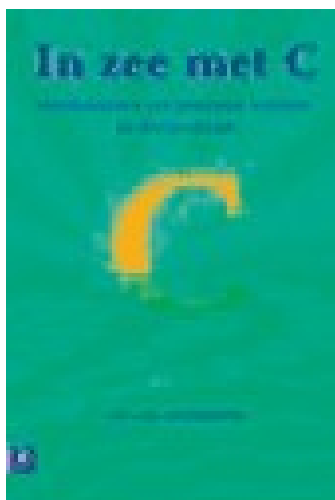
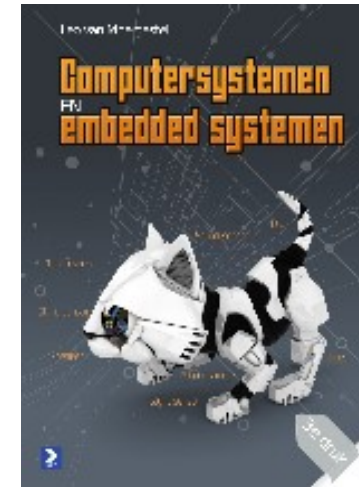
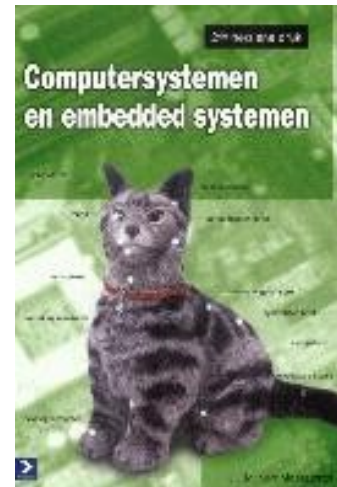
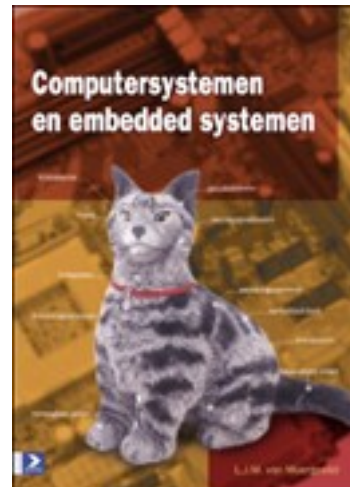
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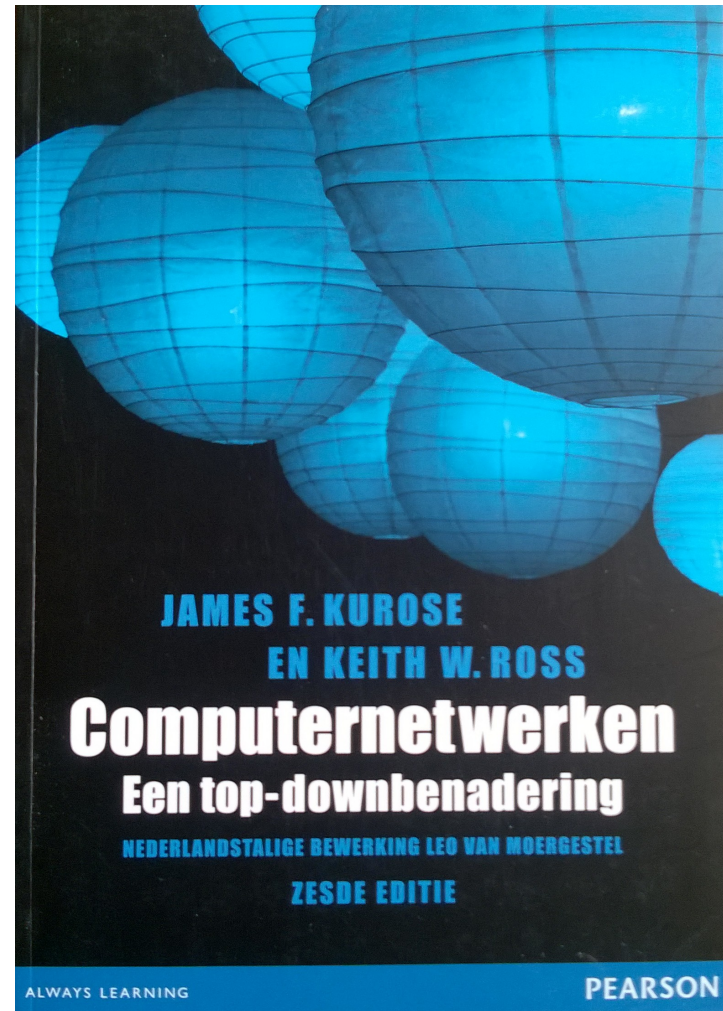
# Let me introduce myself

- Utrecht University of Applied sciences
  - Research team Micro Systems Technology (prof. Erik Puik)
- Utrecht University
  - Member of the Intelligent Systems group (prof. John-Jules Meyer)

# Some of my books



# Translations to Dutch



# Overview

- Part 1: Manufacturing overview from past to current state
- Part 2: My research (is this the future?):
  - Agent-based manufacturing
  - Agent-based product support

# Overview Part 1

- Industrial revolutions
- Standard manufacturing
- Modern technologies
- Concepts and hot topics
- Point of concern

# Intelligence in manufacturing



# Mass production





# In time more advanced machinery

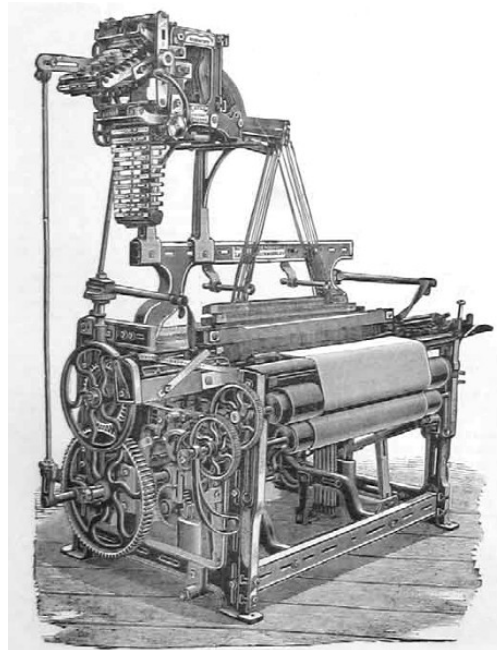


# Industrial revolutions

- Power driven systems (steam, waterpower)
- Electrical driven systems, production lines
- Automation with electronics and IT
- Cyber connected systems

# Revolution 1

- Introduction of mechanical production facilities with the help of water and steam power
- The first power loom was designed in 1784 by Edmund Cartwright and first built in 1785.



# Revolution 2

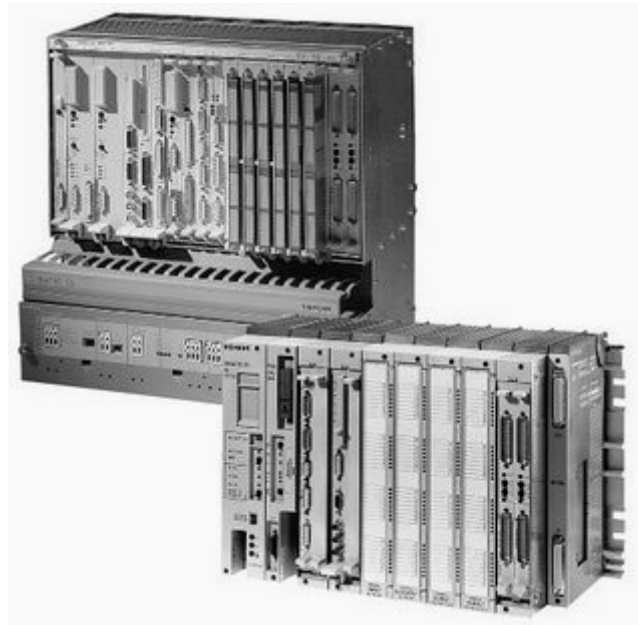
- Division of labor, mass production, production lines
- Use of electric power
- First assembly line Cincinnati slaughter houses (1870)
- Remember 'Modern Times' (Chaplin)

# Assembly line



# Revolution 3

- Automation by electronics, IT and advanced electro-mechanical systems like industrial robots
- First Programmable Logic Controller (PLC)  
Modicon 084



# Revolution 4

- Cyber-physical systems
- Smart interconnected systems communicating, sharing information, negotiating and making decisions

# How things are made

- Single product (unique, tailor made)
- Continuous production (chemical industry)
- Batch production (food, consumer products, industrial products)
- Both continuous and batch are considered industrial production



# Example: single product



# Example: continuous production



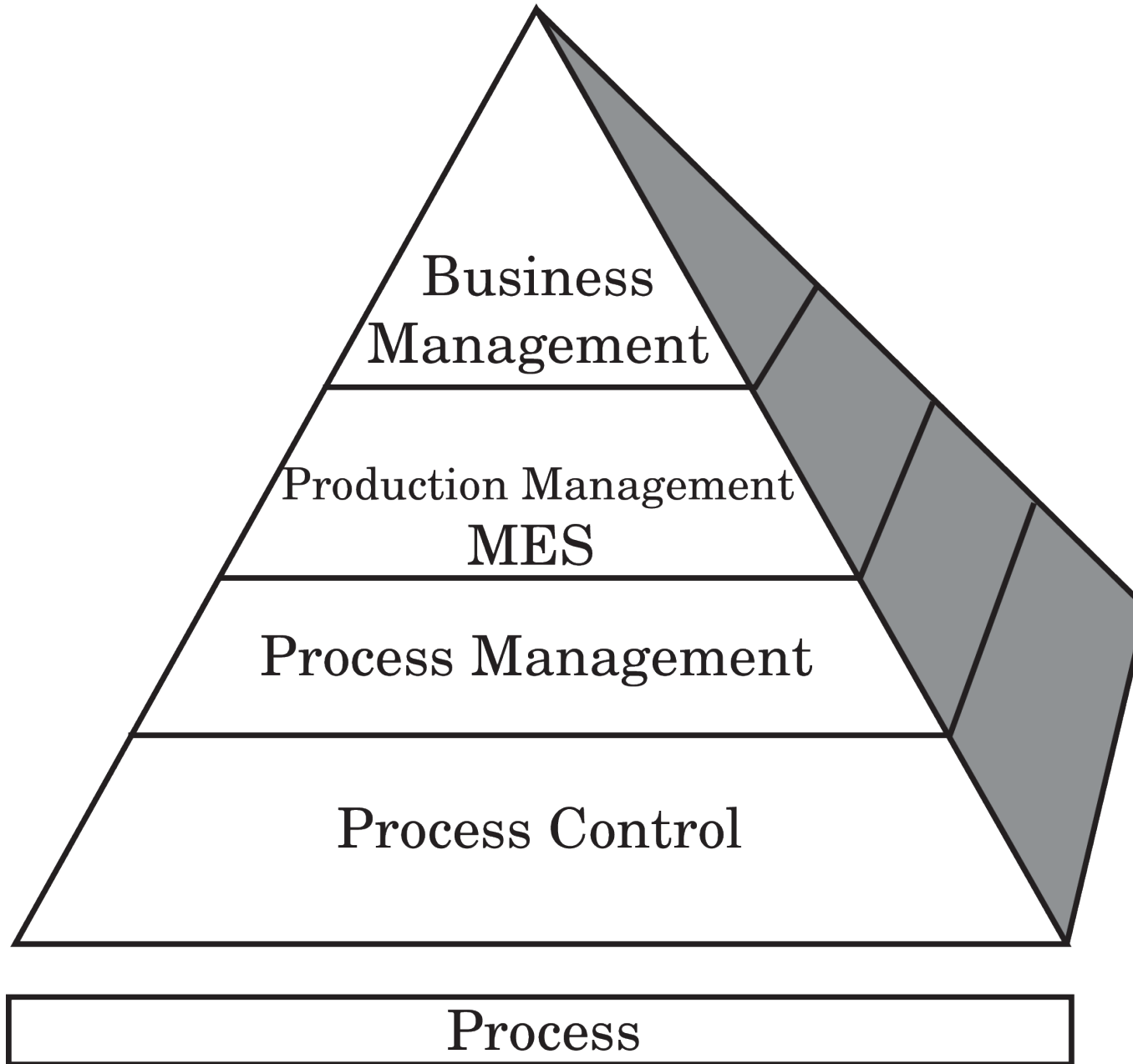
# Example: batch production



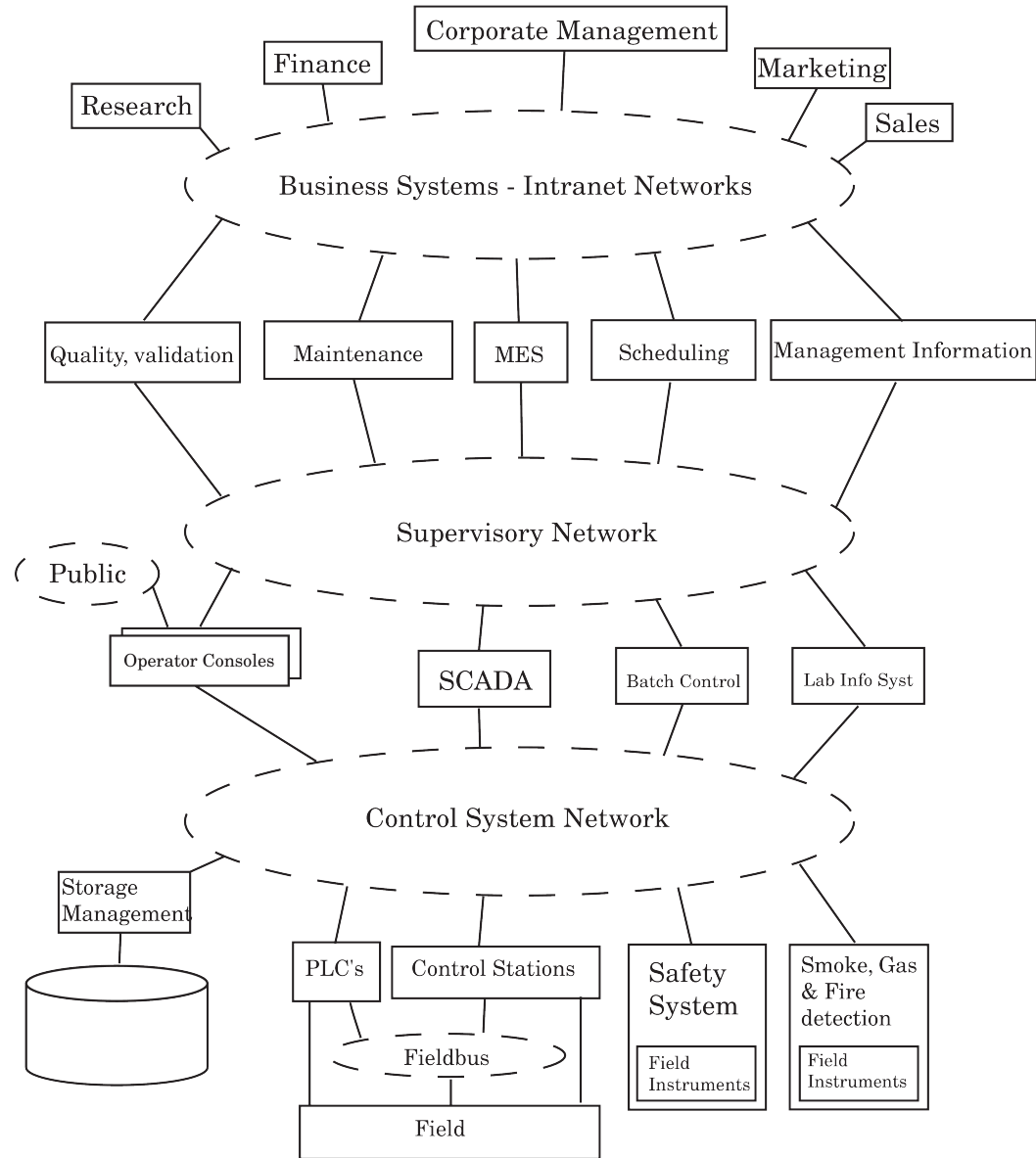
# Batch results



# Automation pyramid



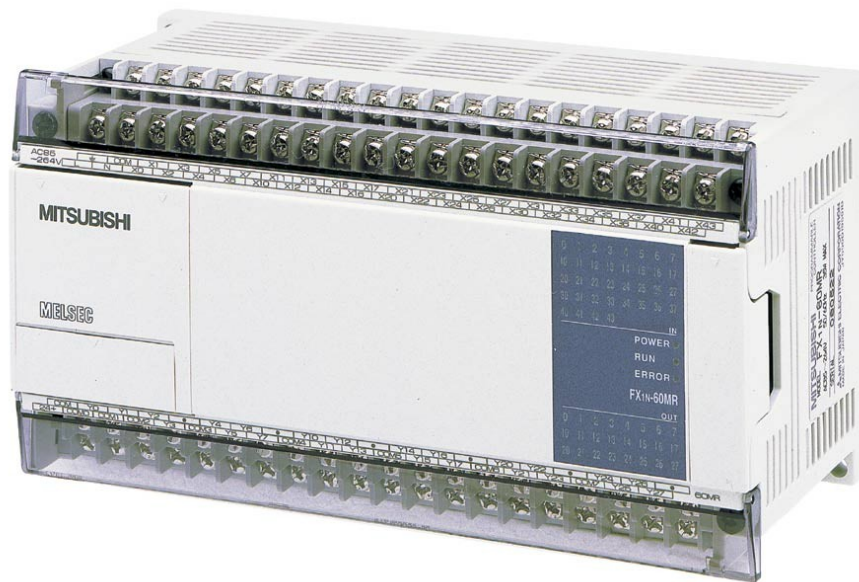
# Control layers



# Intermezzo PLC

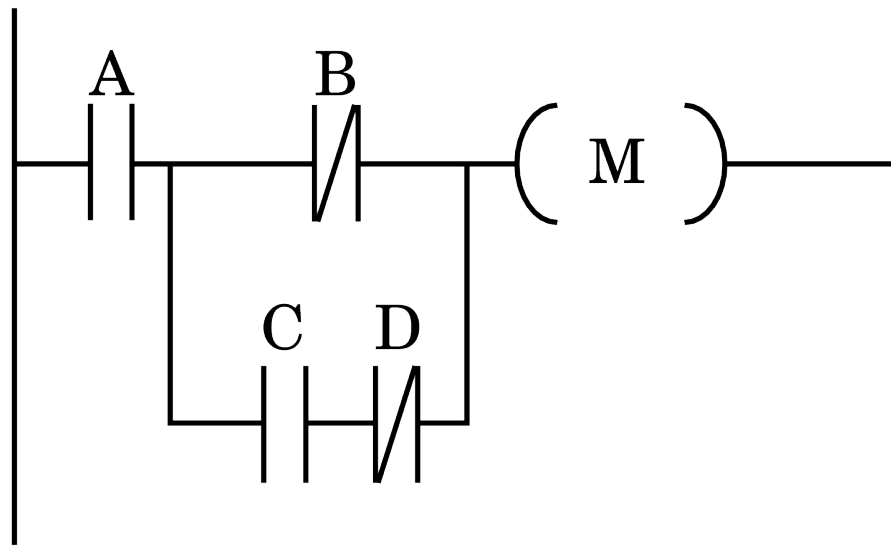
- Programmable Logic Controller
- Programming standards IEC 61131-3 (1993, third edition: 2013)
  - LD (graphical, relay logic)
  - IL (Textual, low level commands like assembler)
  - ST (Textual, Pascal-like procedural language)
  - FBD (graphical, logic diagrams)
  - SFC (graphical, state machine, GRAFCET)

# Intermezzo PLC

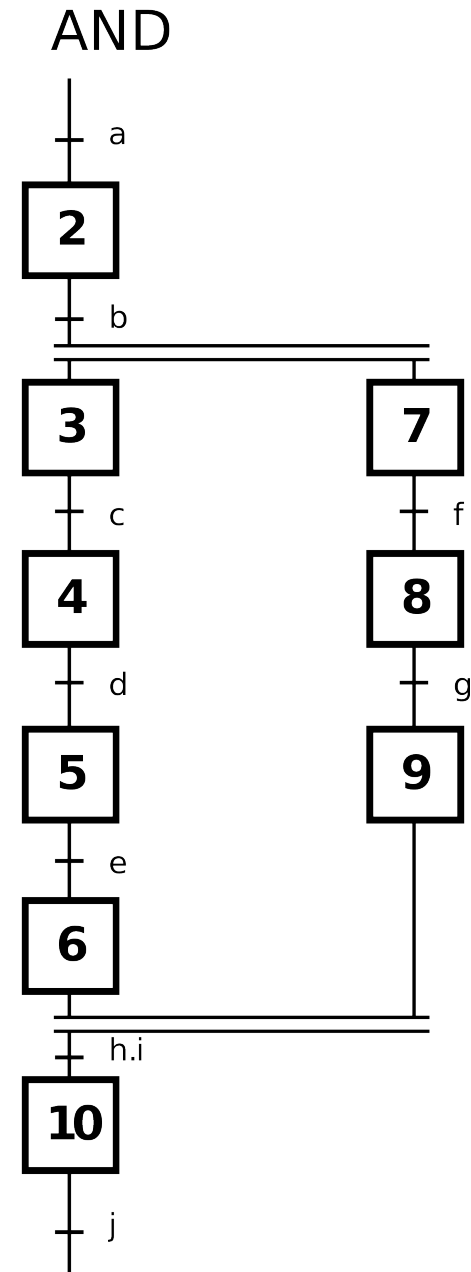
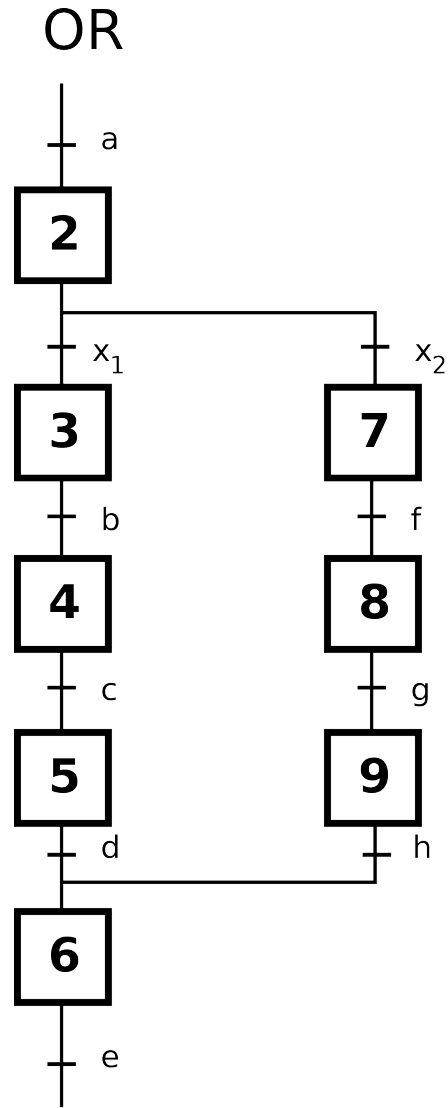




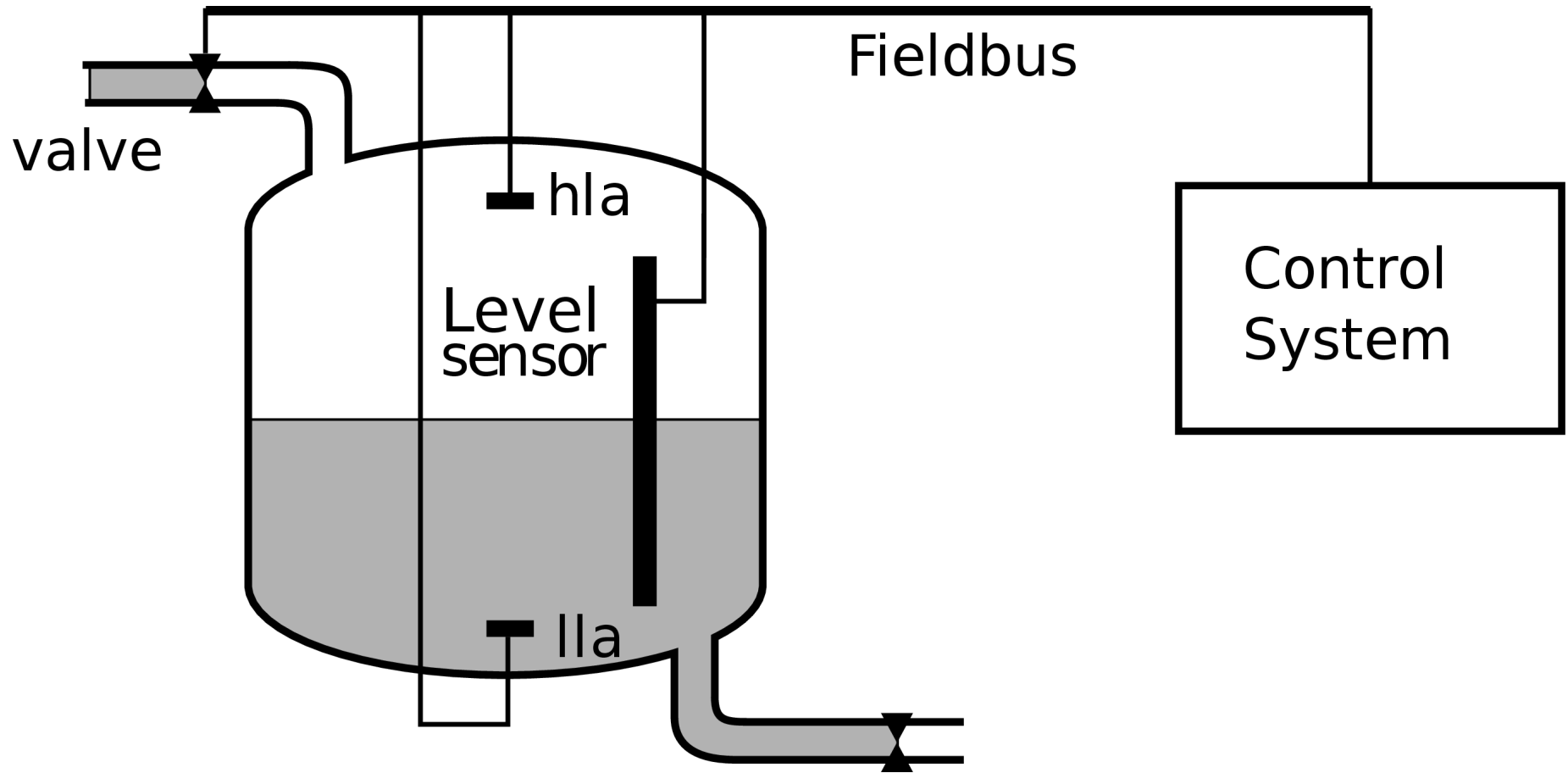
# PLC programming 1(2)



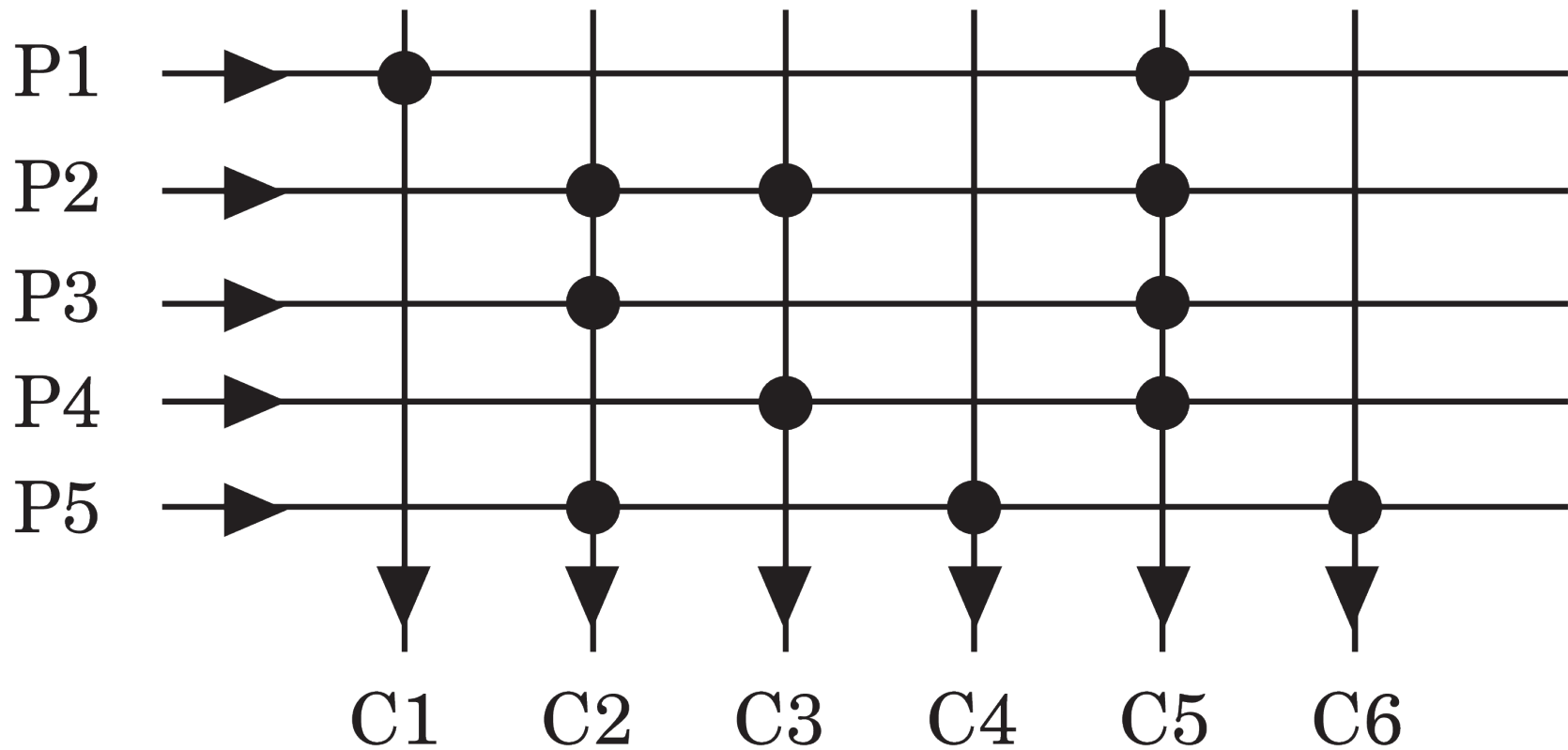
# PLC programming 2(2)



# Intermezzo Fieldbus

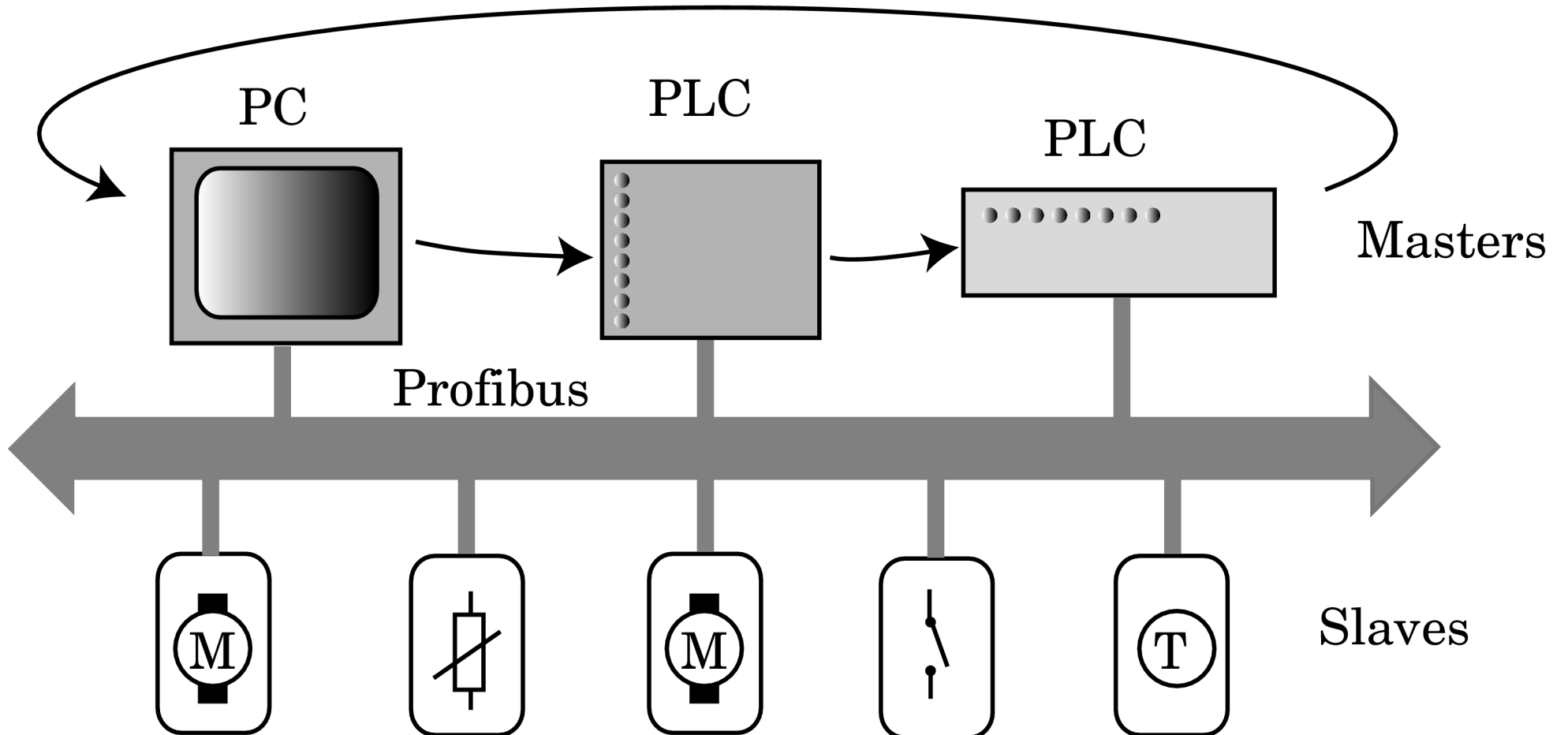


# Producer-consumer network



# Profibus

Token passing



# SCADA

- Supervisory Control And Data Acquisition
- Operates at a lower level than the Manufacturing Execution System (MES)
- Several commercial solution providers
- Connection with production system generated data
- Control at operator level.

# MES (11 tasks)

- Resource allocation
- Operations scheduling
- Dispatching production units
- Document control
- Data collection
- Quality management
- Labor management
- Process management
- Maintenance management
- Product tracking
- Performance analysis

# Concepts and hot topics

- What are concepts and hot topics in modern manufacturing?
  - Lean manufacturing
  - Agile manufacturing
  - RMS
  - Personalizing products
  - Short time to market



# Lean Manufacturing

- TPS
- What is the product value for the consumer?
- Discover where this value is added during production
- Determine waste in the process, remove it and shorten the duration of lead time
- Apply pull-driven production
- Keep the waste away

# Agile Manufacturing and RMS

- **Definition:** *An agile manufacturing system is a system that is capable of operating profitably in a competitive environment of continually and unpredictably changing customer requirements.*
- **Definition:** *A reconfigurable manufacturing system is a manufacturing system that is designed for fast changes, both in hardware as well as software components, in order to quickly adjust production capacity and functionality in response to sudden changes in market or in changes in requirements.*

# Personalizing 1(3)

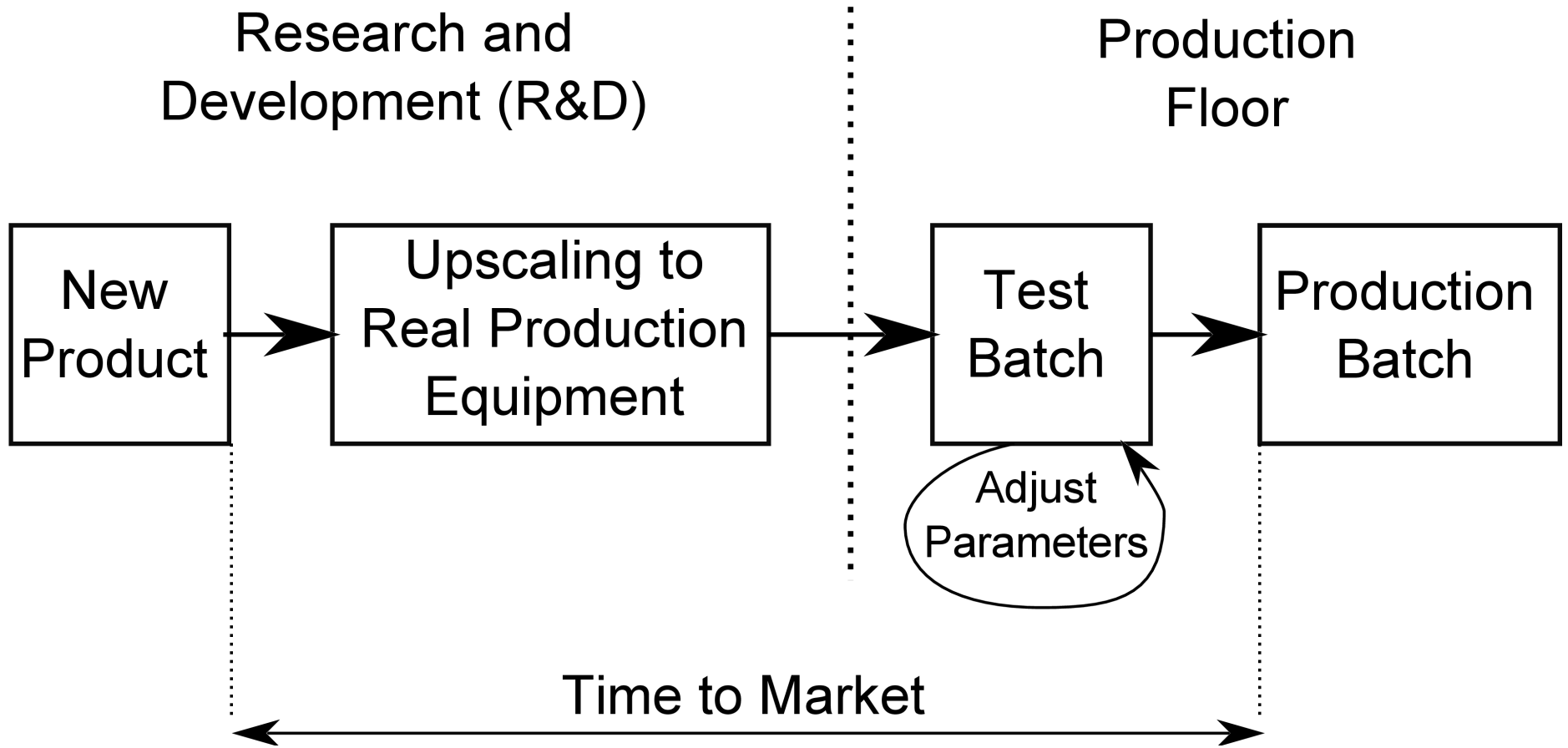


# Personalizing 2(3)





# Time-to-market



Security is a point of concern



# Conclusion so far

- Standard manufacturing automation is mostly based on industrial production (batch processing and continuous processing).
- This kind of manufacturing will not disappear but other solutions might be useful.
- Why is there a need for other solutions?
  - Customers want personalized products
  - New technologies available
  - Short time-to-market needed

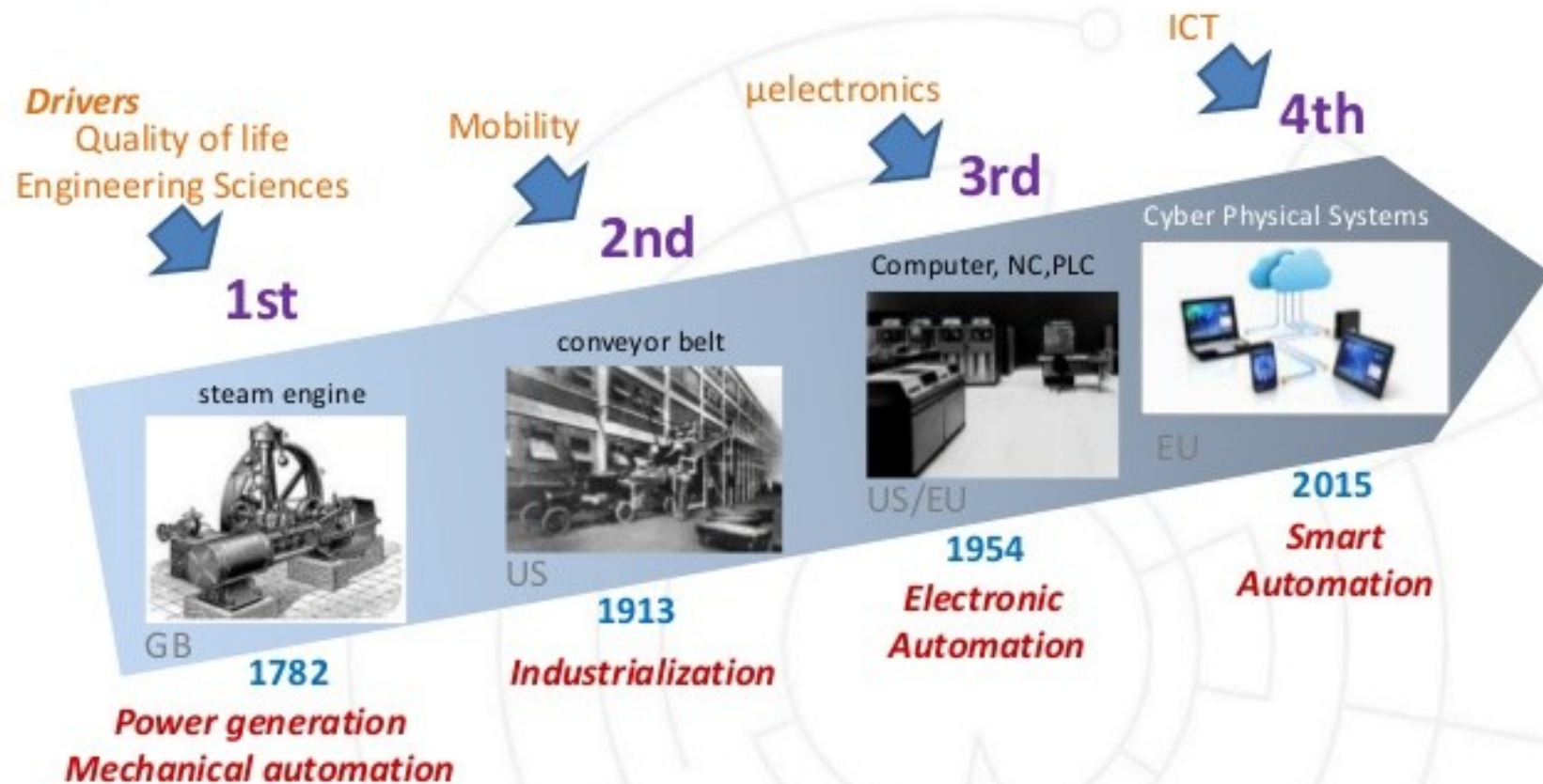


# Overview of part 2

- Industry 4.0
- Agent-based manufacturing
- Production grid
- Product flow in the grid
- Grid adaption
- Results

# Industry 4.0

## The 4th Industrial Revolution - „Industry 4.0“

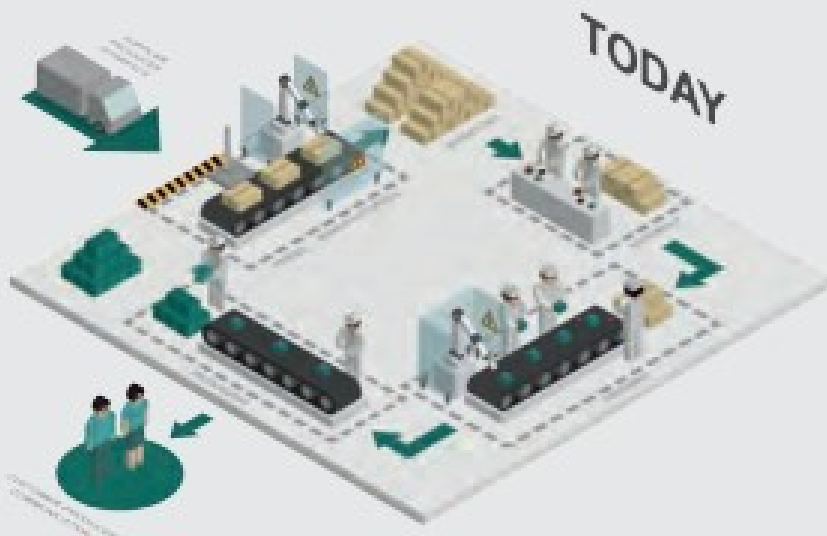


# Industry 4.0

## EXHIBIT 2 | Industry 4.0 Is Changing Traditional Manufacturing Relationships

From isolated, optimized cells ...

...to fully integrated data and product flows across borders



Integrated communication along the entire value chain reduces work-in-progress inventory

Greater automation will displace some of the least-skilled labor but will require higher-skilled labor for monitoring and managing the factory of the future



Machine-to-machine and machine-to-human interaction enables customization and small batches

# Initiatives everywhere

smart  
industry

> DUTCH INDUSTRY FIT FOR THE FUTURE

# Manufacturing Challenges Resumed

- Short time to market
- Customer specific products
- Small quantities

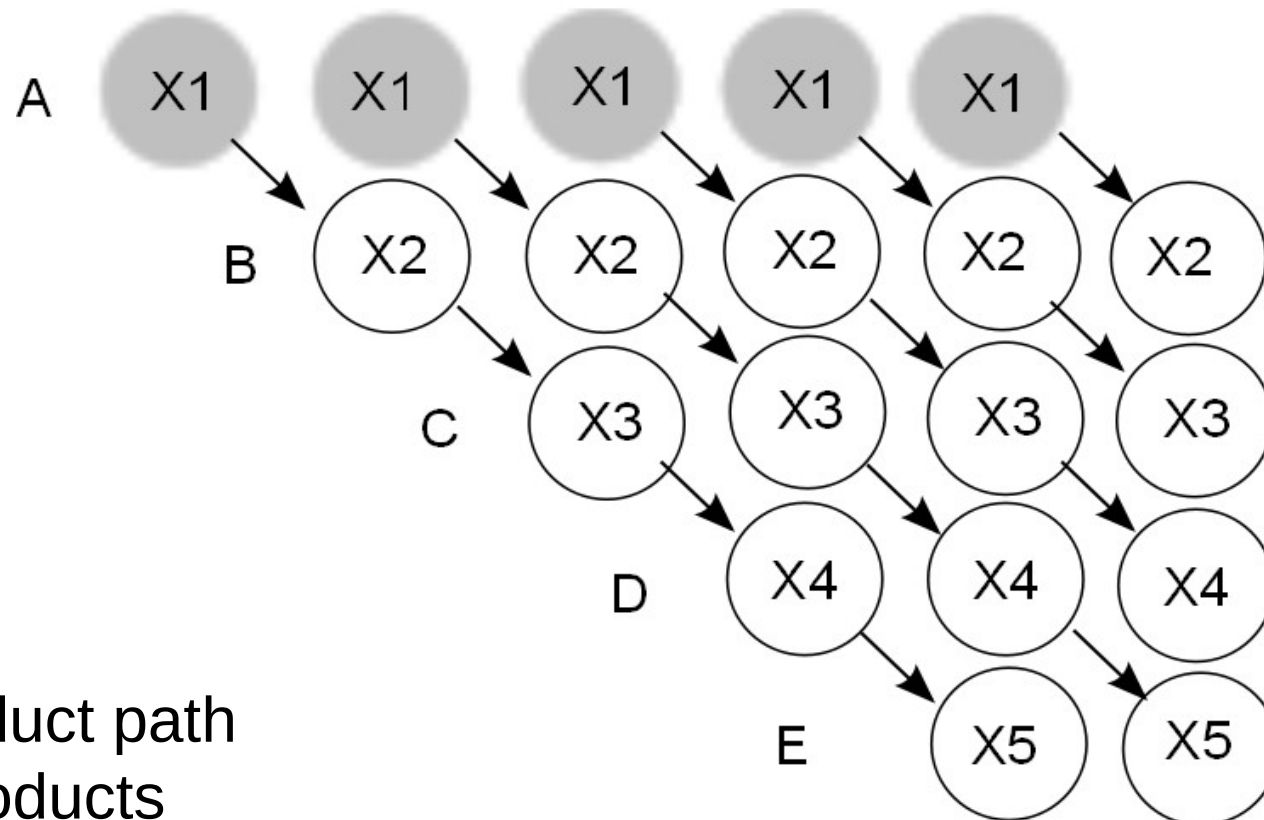
Possible solution: Grid production

- Based on a grid of versatile production platforms (called equilets)
- Agile and scalable software infrastructure

# Enabling technologies

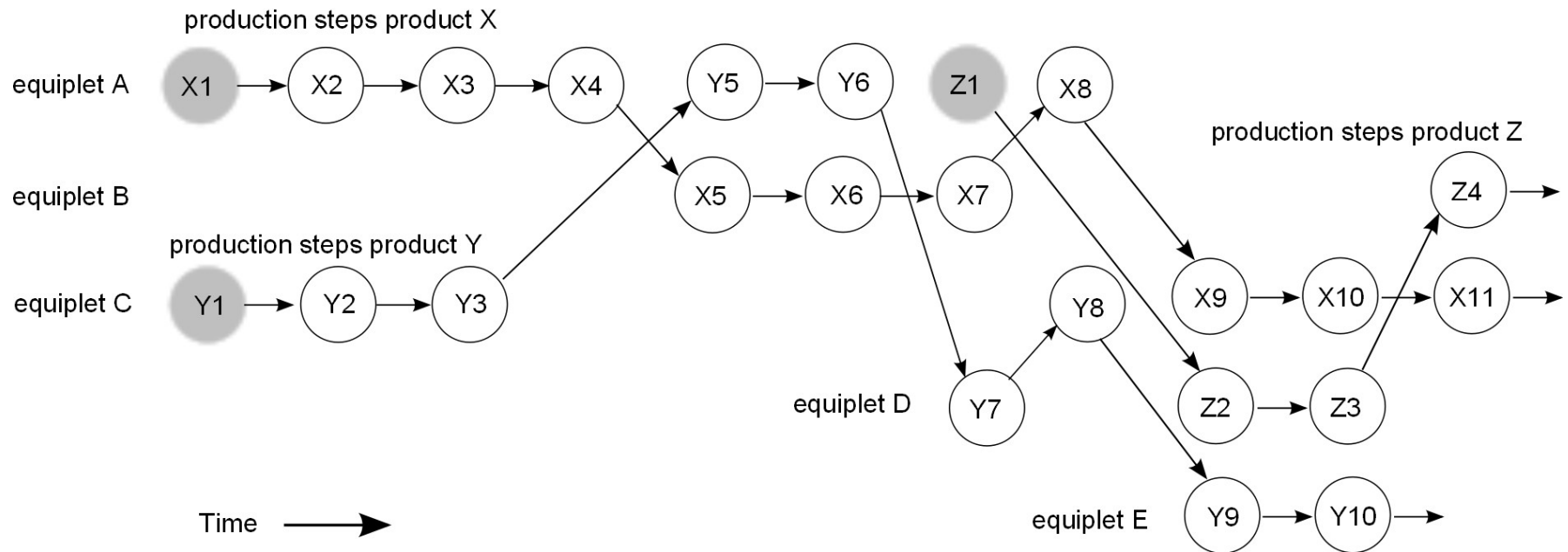
- 3D printing (additive manufacturing)
- Fast and reliable (wireless) networking
- Cheap powerful single board computers
- Cheap robotics

# Classic pipeline production



Fixed product path  
Similar products  
Huge batch size

# Grid production 1(2)



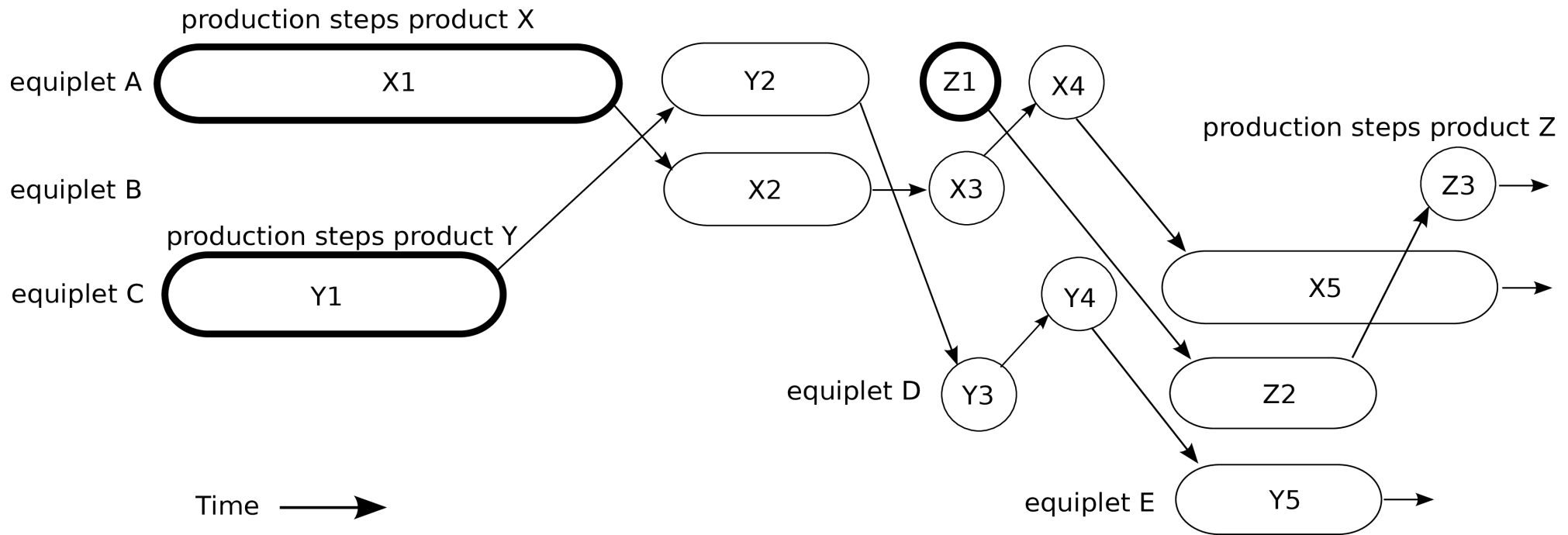
Different product paths (product threads)

Different products (multi parallel production)

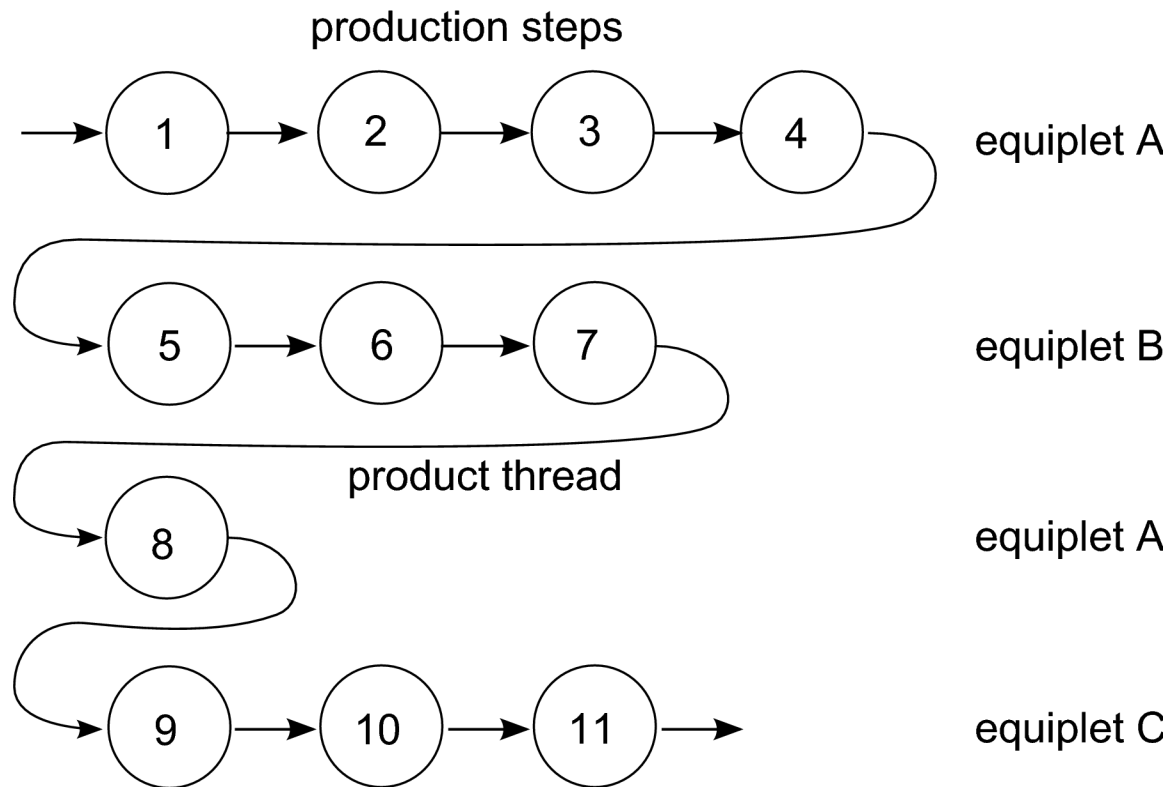
Small batches or single product manufacturing



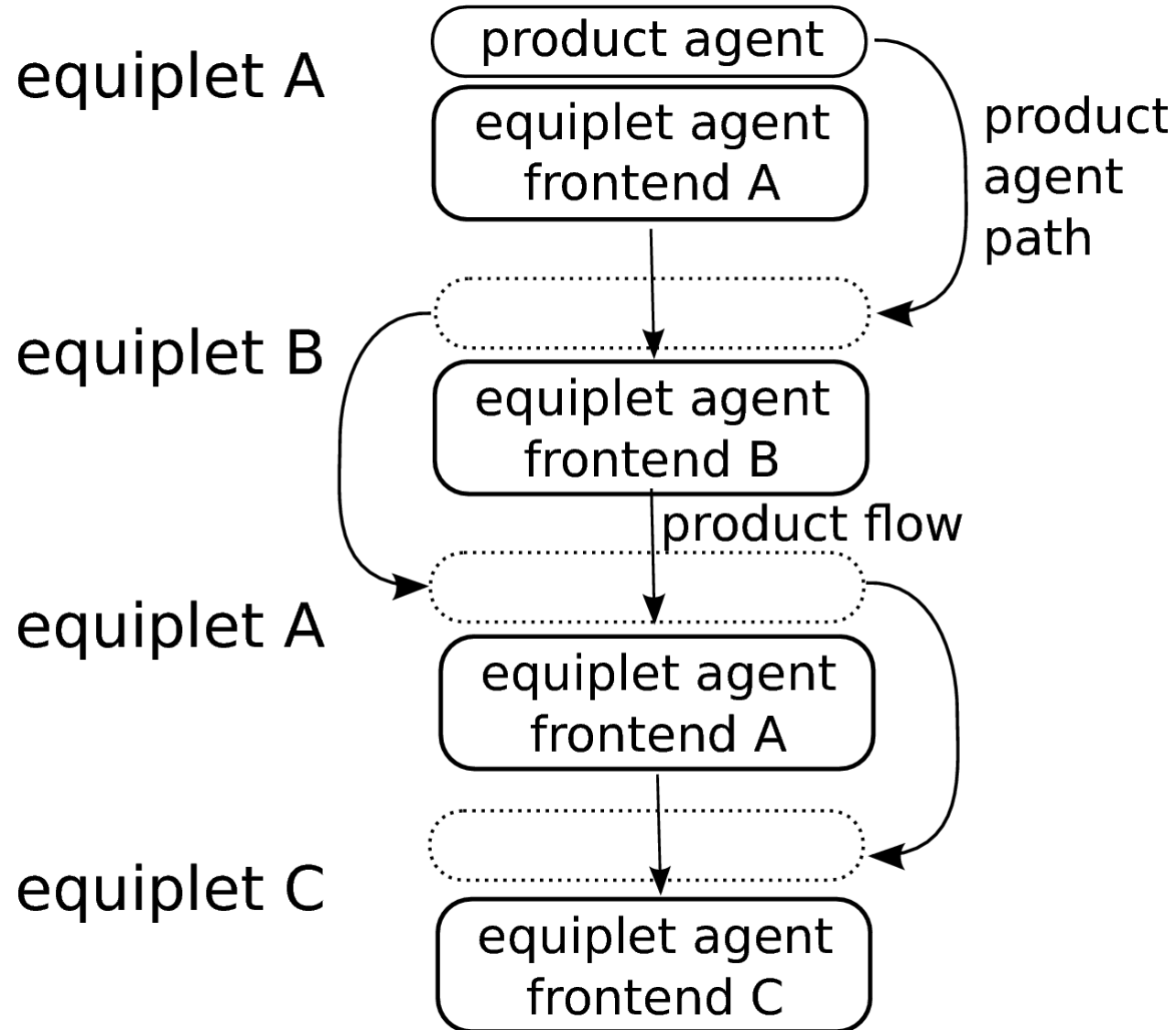
# Grid production 2(2)



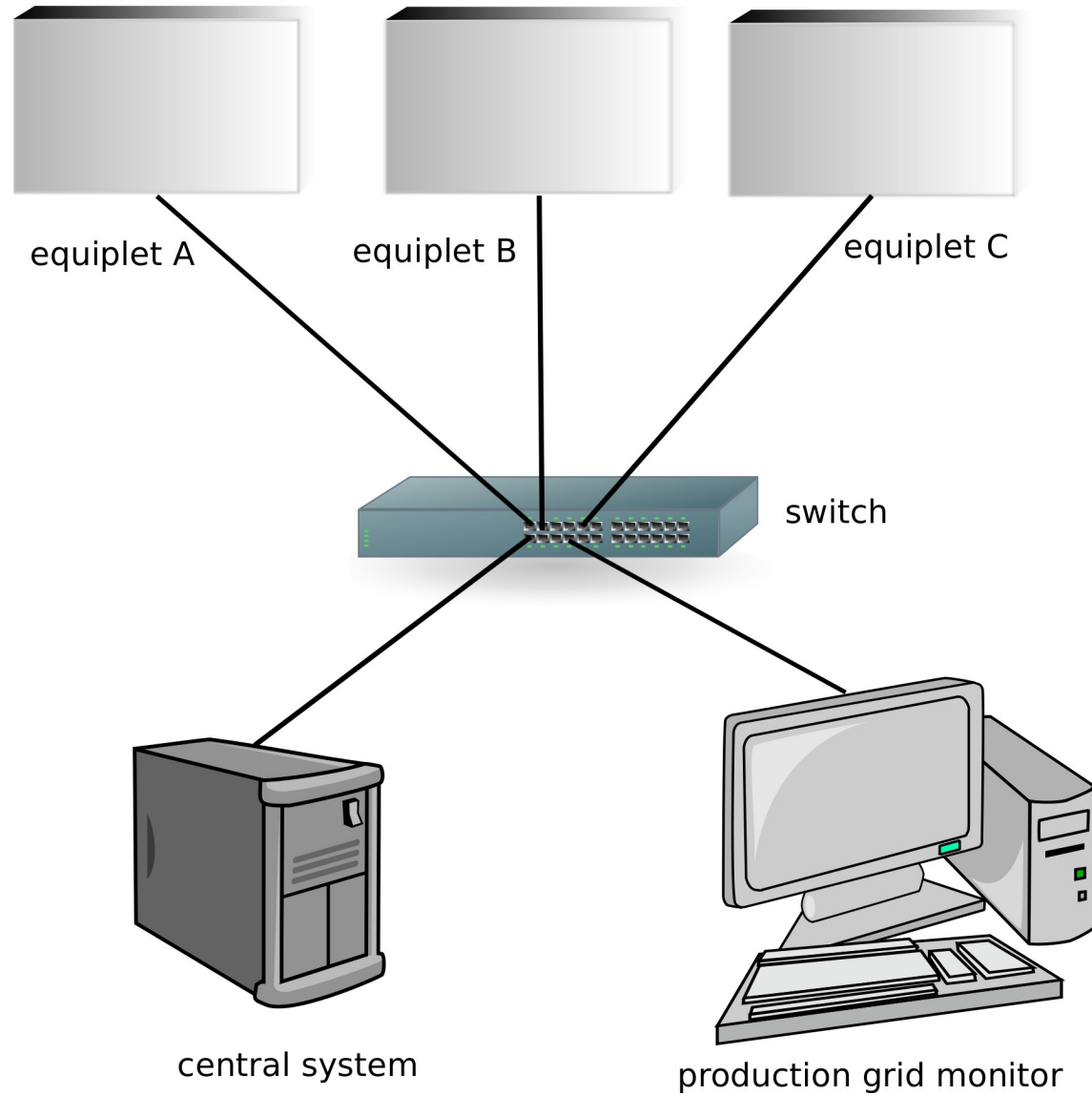
# Example of a product path



# Product agent and equiulet agents



# Grid production



# Equiplets with different frontends

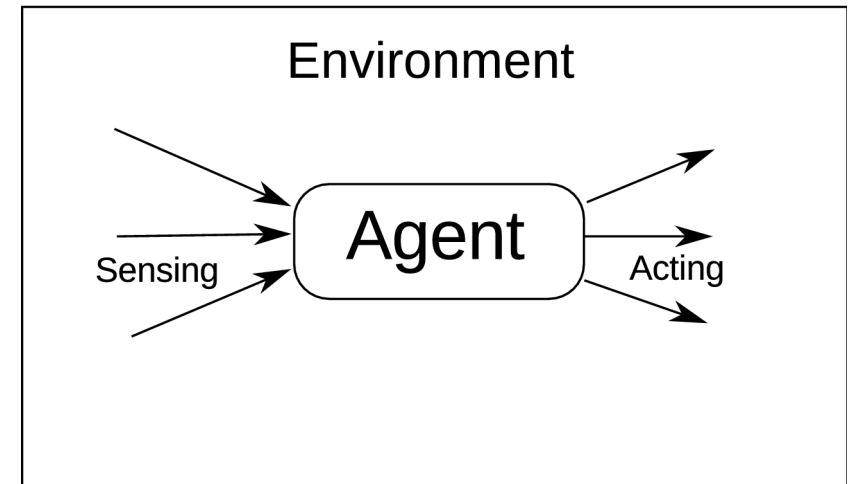


# ICT infrastructure solution

- Every product is (possibly) unique
- Every product has its production steps
- Distributed system
  
- A product agent **represents the product** and knows **what** (production steps) to do
- An Equiulet agent **represents the equiulet** and knows **how** to do (certain production steps)

# Agents

- Autonomous systems
- “Living” in an environment
- Sensing, acting, reacting

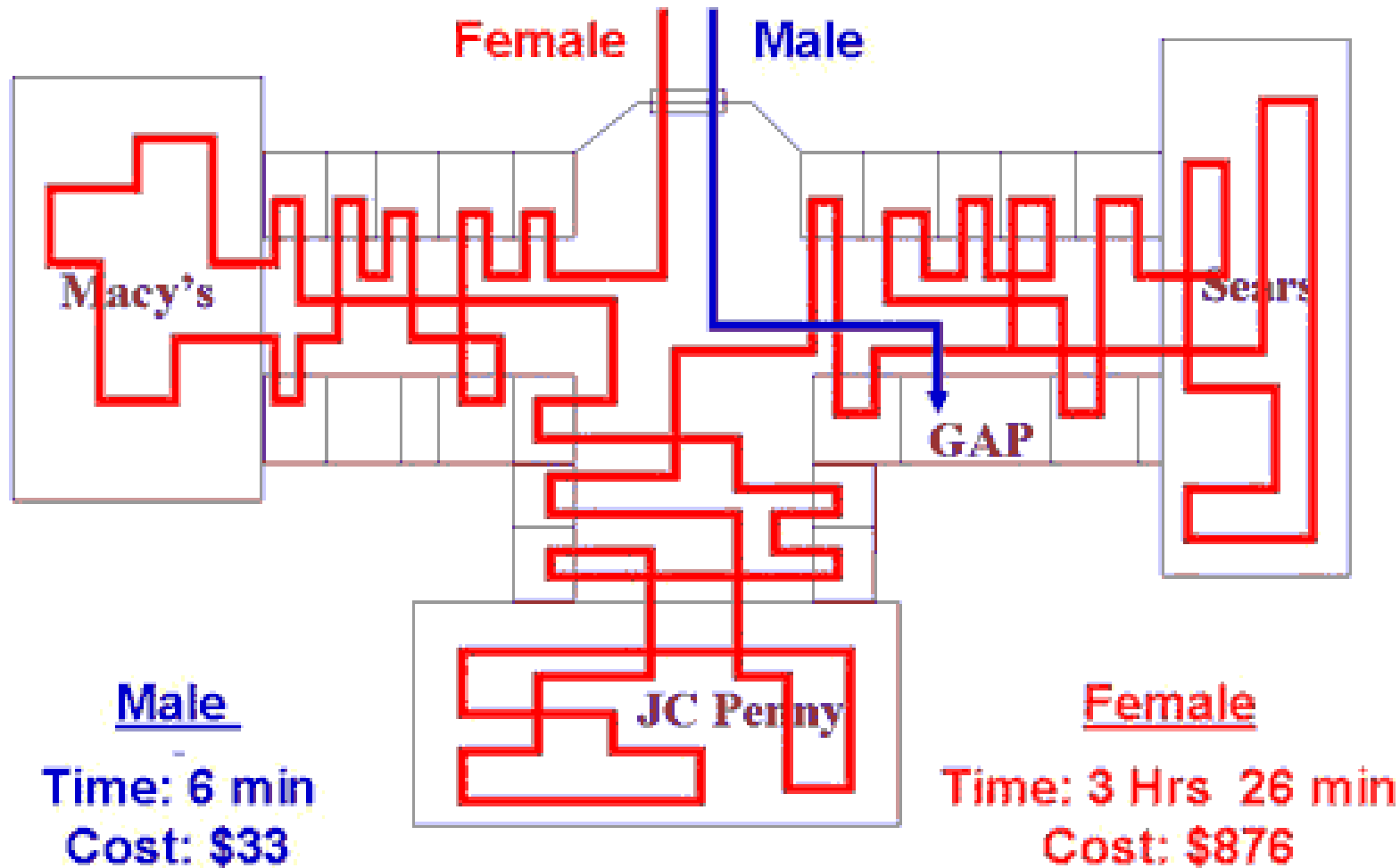


Definition by Wooldridge and Jennings:

*“An agent is a computer **system** that is **situated** in some **environment** and that is capable of **autonomous action** in this environment in order to meet its **design objectives**”*

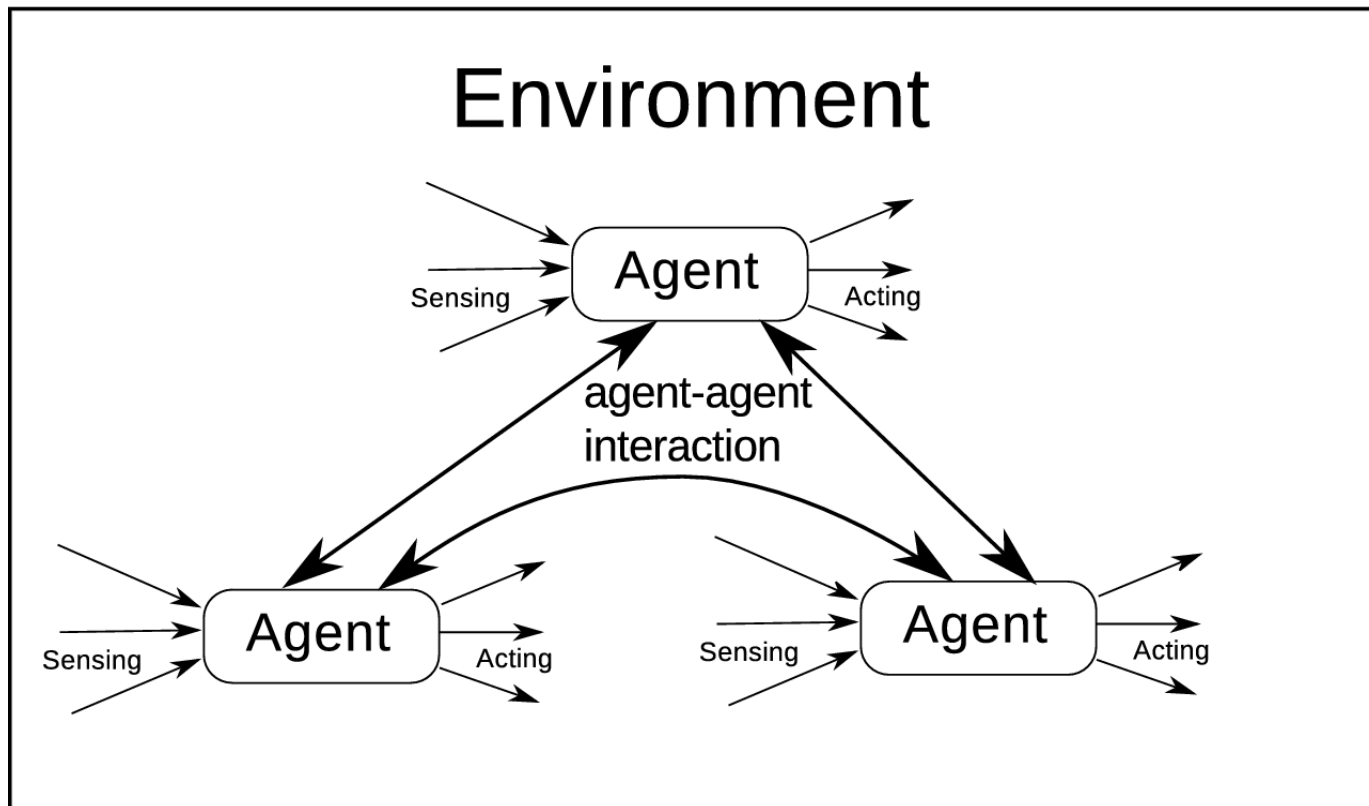
# Agent design objective or goal

**Mission: Go to Gap, Buy a Pair of Pants**





# MultiAgents



- Interacting agents
- Roles, communication
- Cooperation, negotiating

# Multiagent production 1(2)

Equiplet agents publish their production steps on a blackboard

Product agents choose the equiplets and make reservations for these equiplets

Product agents negotiate to find a solution in case of scheduling problems

Product agents collect production information to build a product log.

# Multiagent production 2(2)

Equiplot agents have a frontend (thus a set of production steps)

Equiplot agents publish these production steps on a blackboard

Equiplot agents wait for product agents to arrive

Equiplot agents send production information to product agents when performing a production step

# Problems to be solved

Path planning

Production scheduling

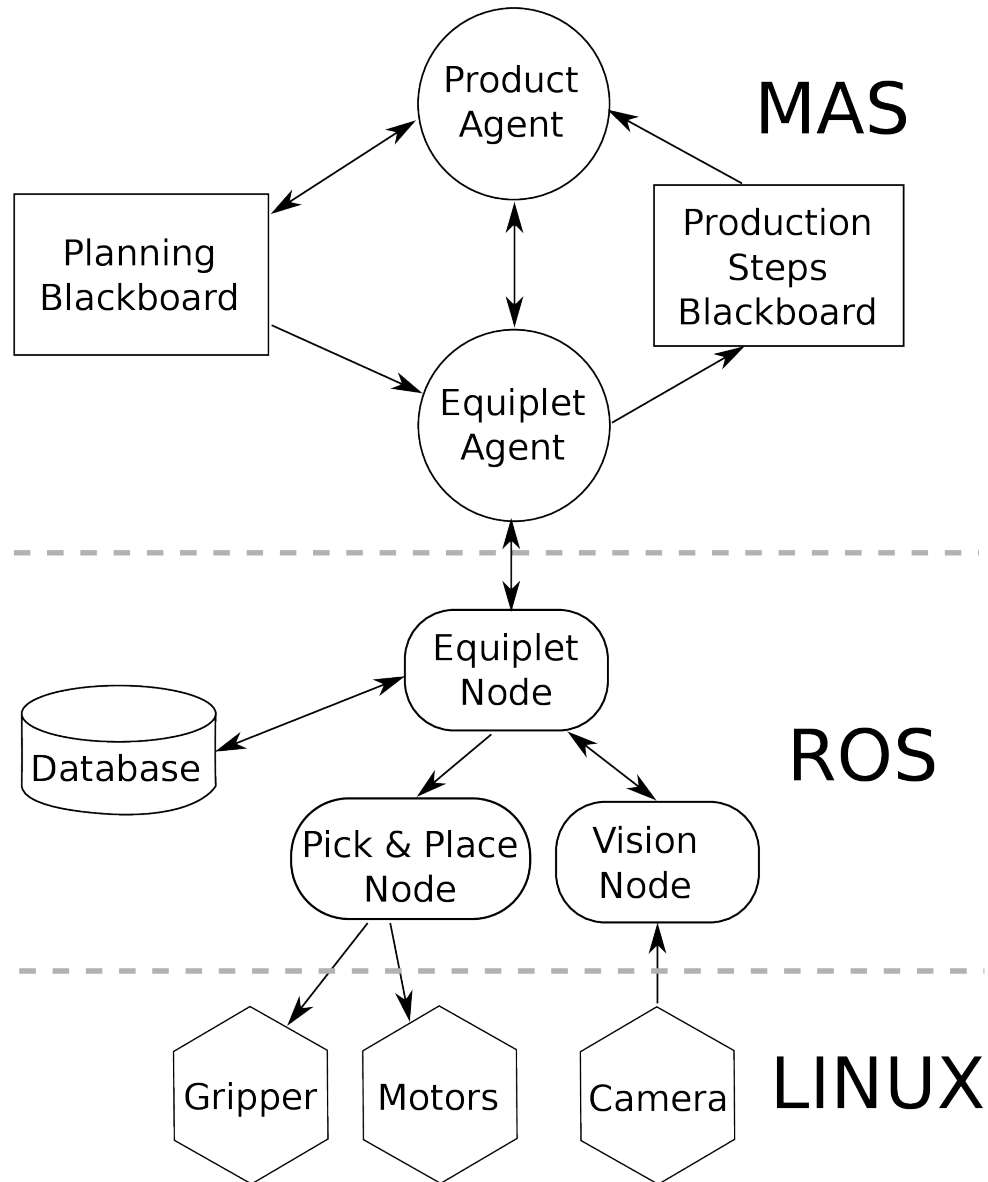
Product logging

Transport (materials and products)

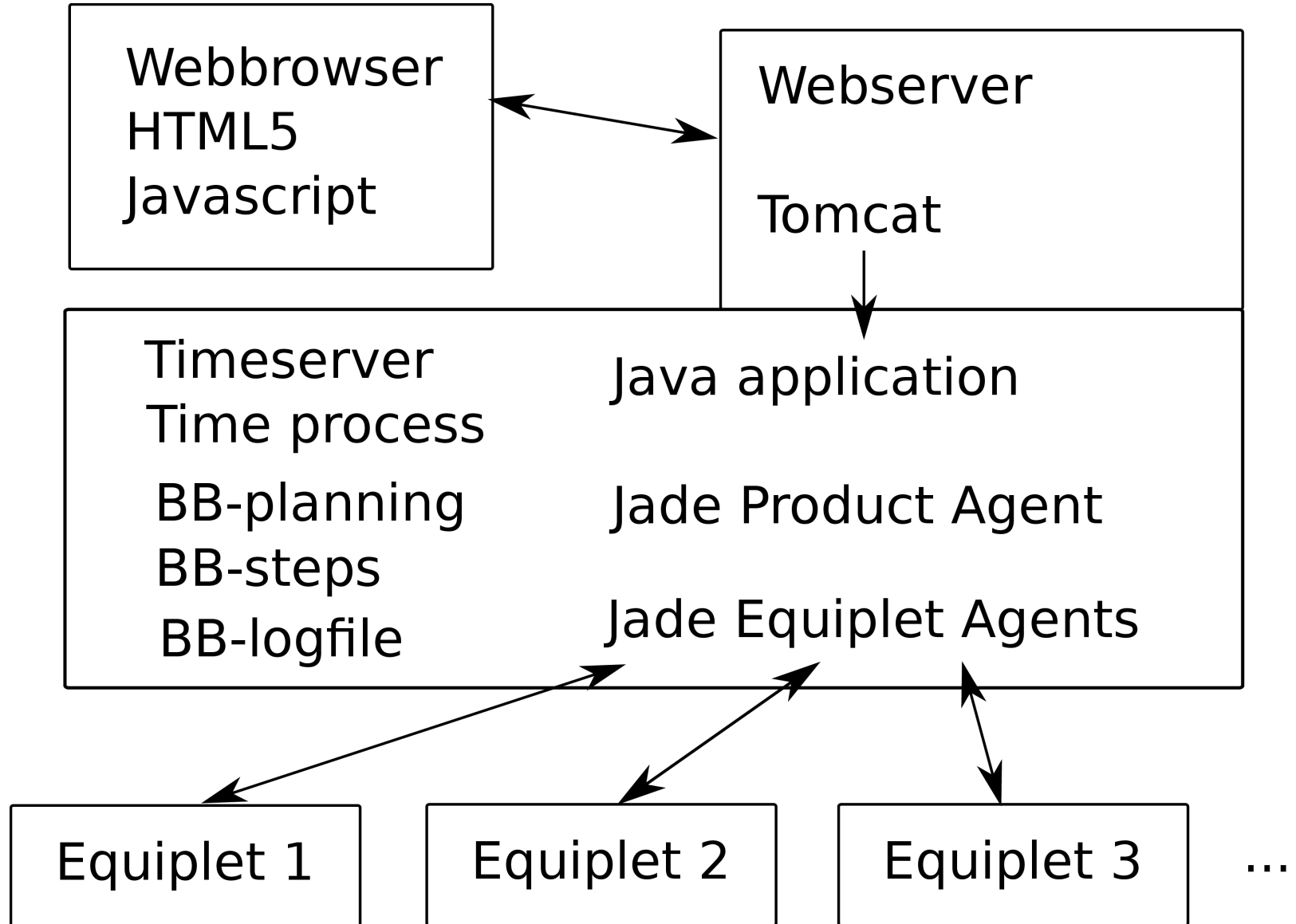
Error recovery

Software architecture

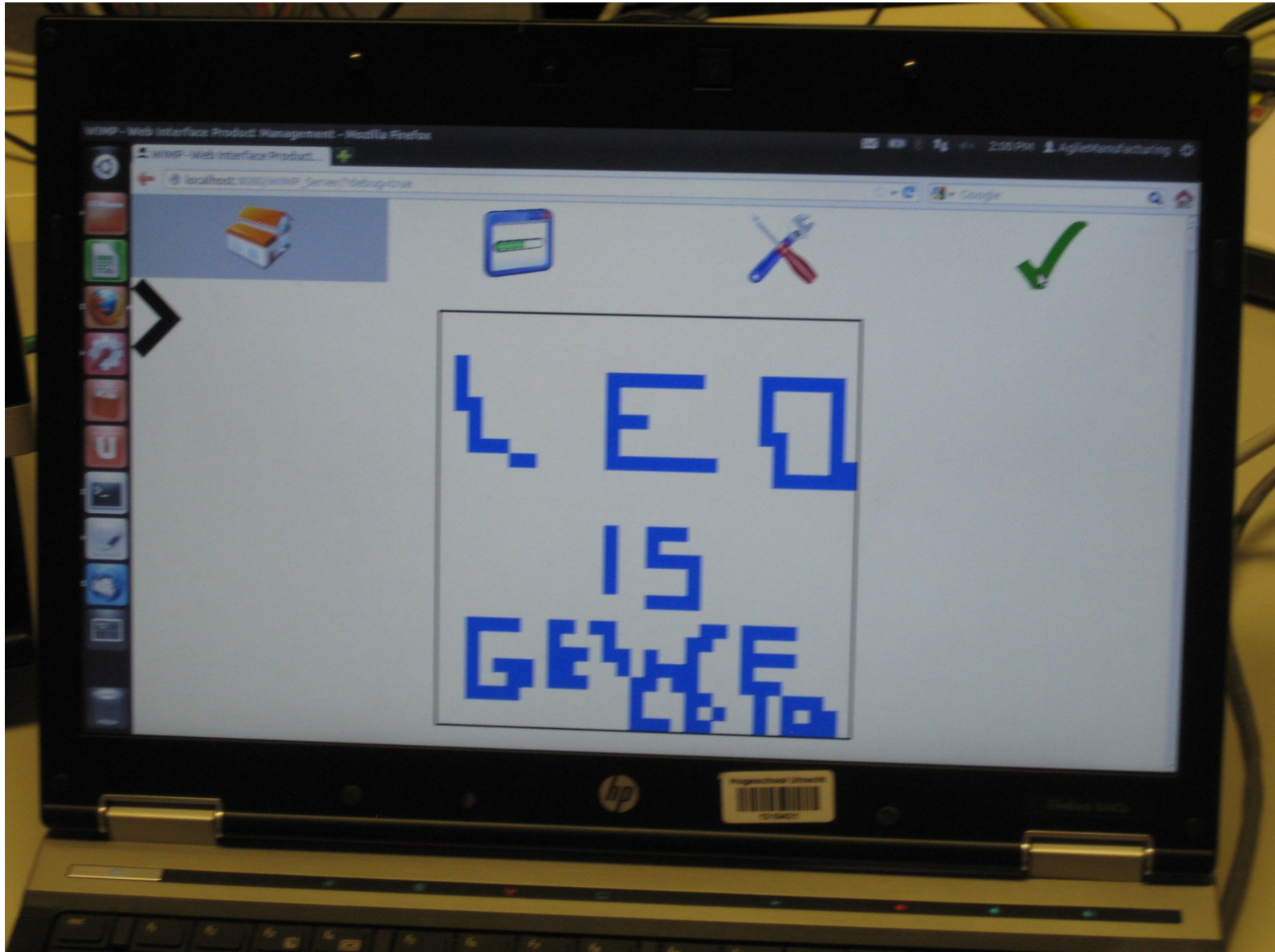
# Architecture



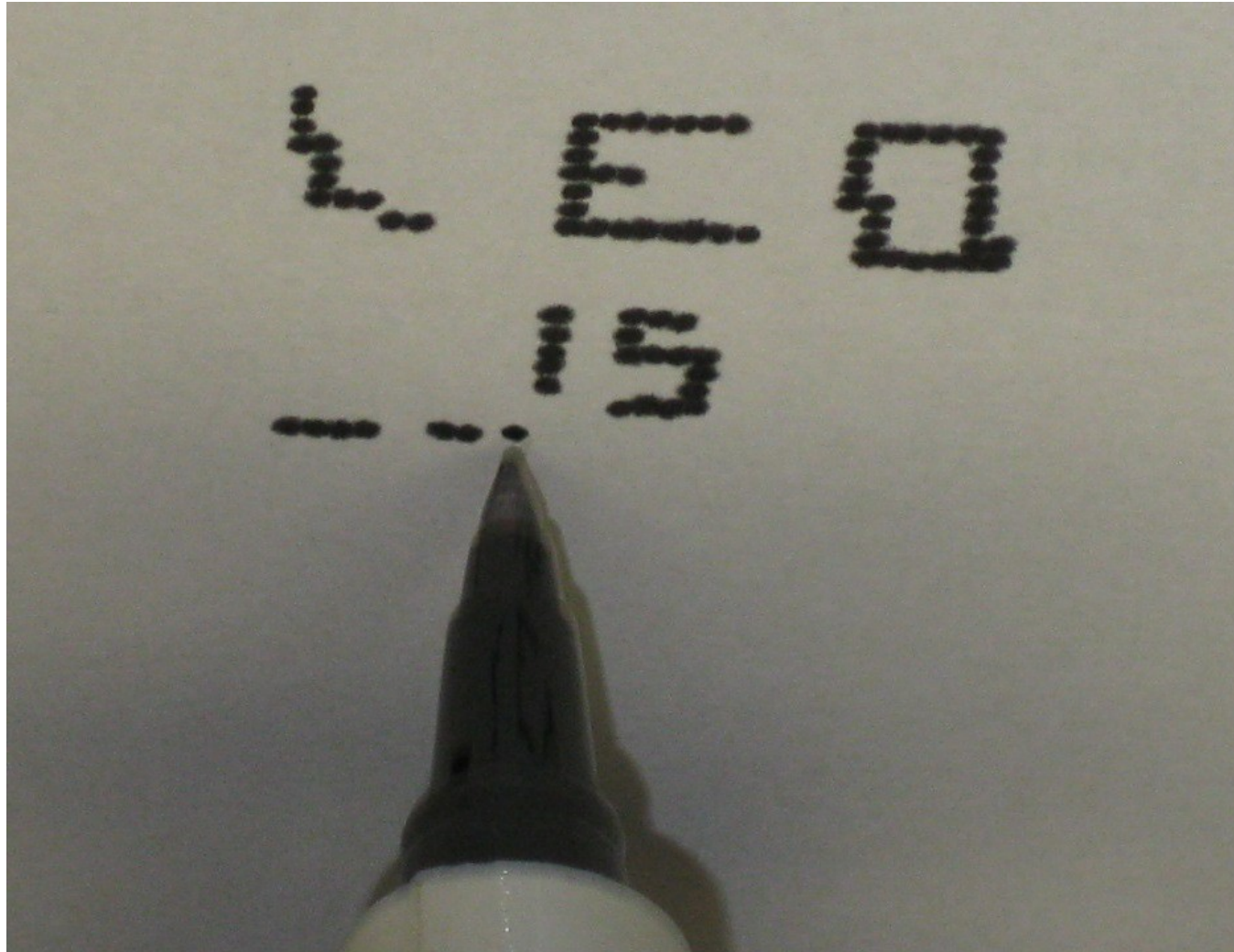
# Implementation



# Web interface



# Result

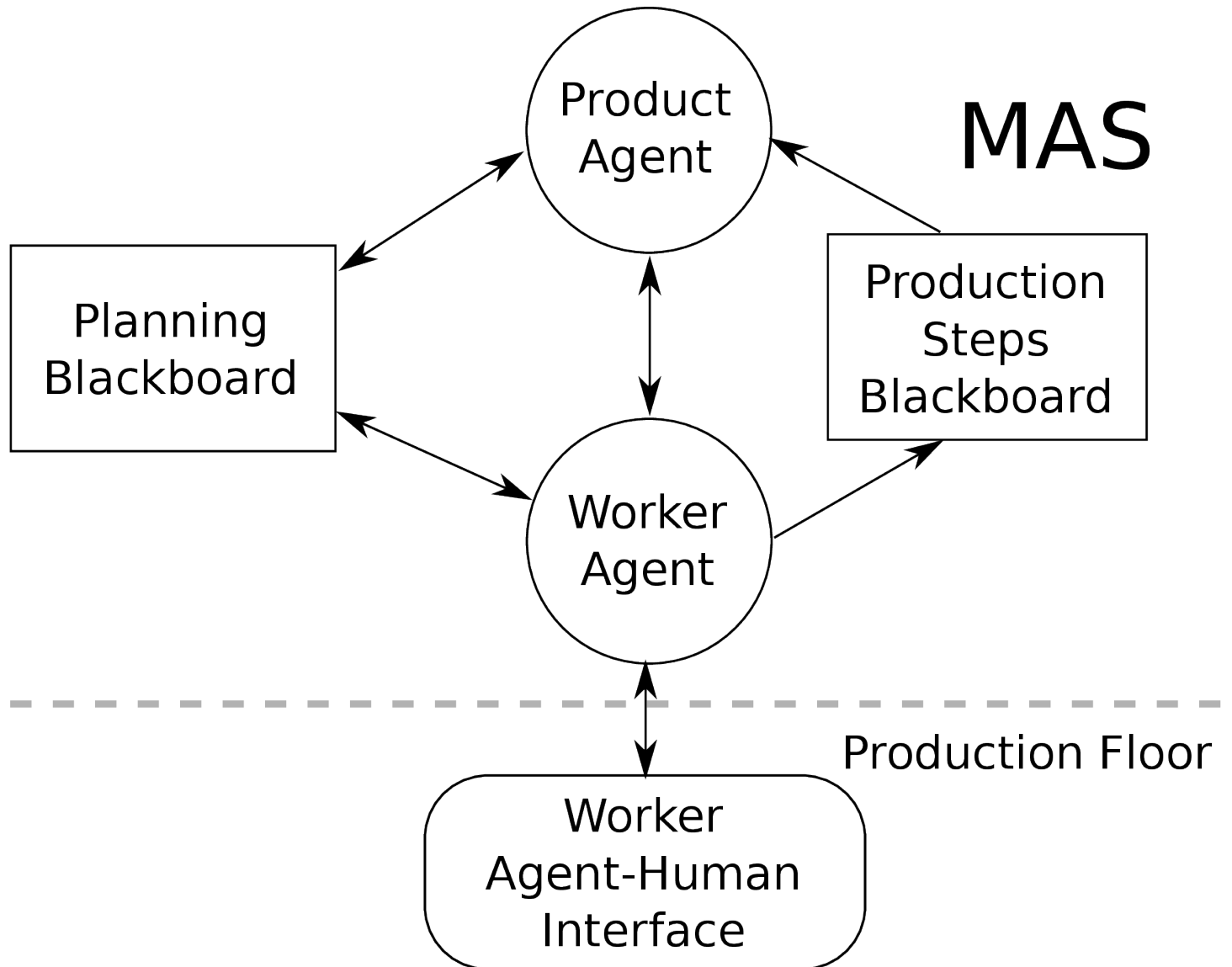




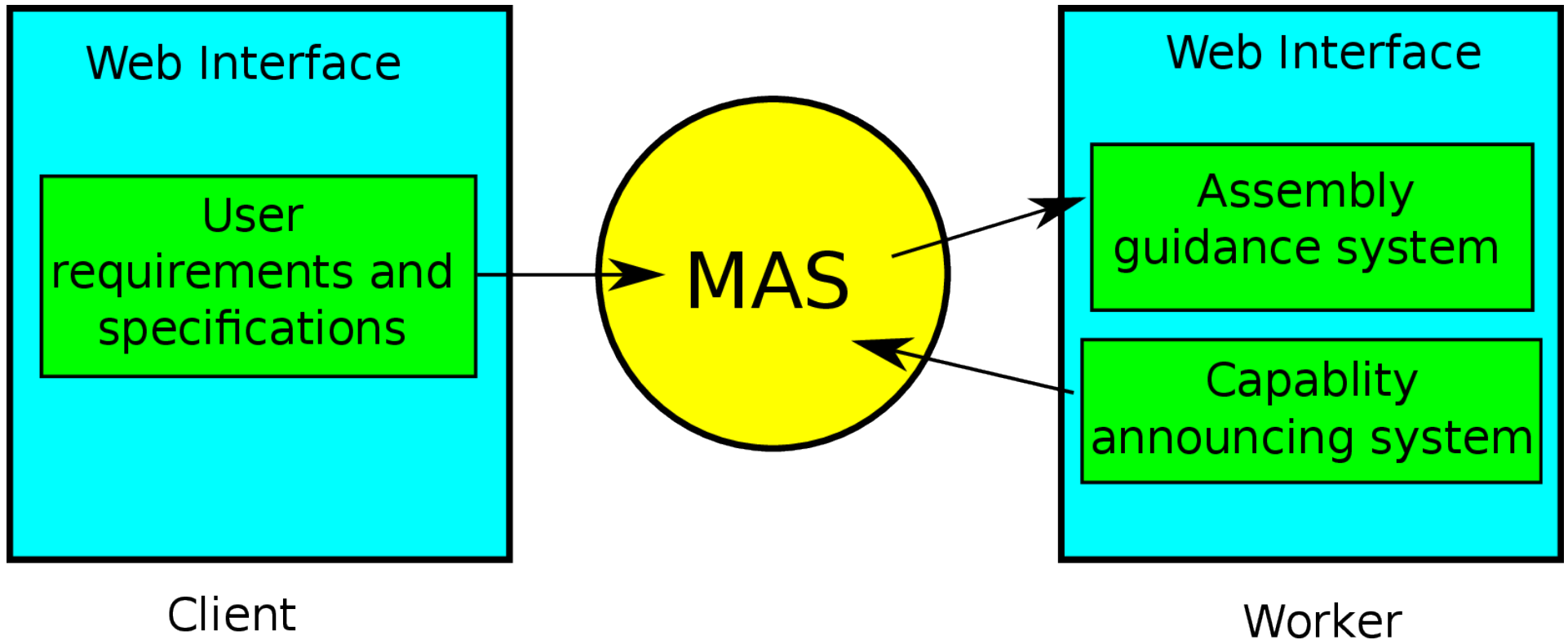
# Using this model in a hybrid environment

- **What to do versus how to do**
- This model can also be used in the situation of human workers instead of equiplets.
- A product agent **represents the product** and knows **what** (production steps) to do
- A worker agent **represents the human worker** and knows **how** to do (certain production steps)

# Hybrid architecture



# Implementation



# Conclusion so far

The concept has been implemented in an experimental setup

Agent technology fits well to a distributed infrastructure

Concept can be the basis of product agents in the life cycle of a product

The product agent is a good candidate to represent the product in the Internet of Things

# Agent-based Product Support

# Life cycle of a product

- Design
- Manufacturing
- Distribution
- Usage
- Recycling

Note: the product life cycle is a different concept

# What to do with the product agent when the manufacturing is done?

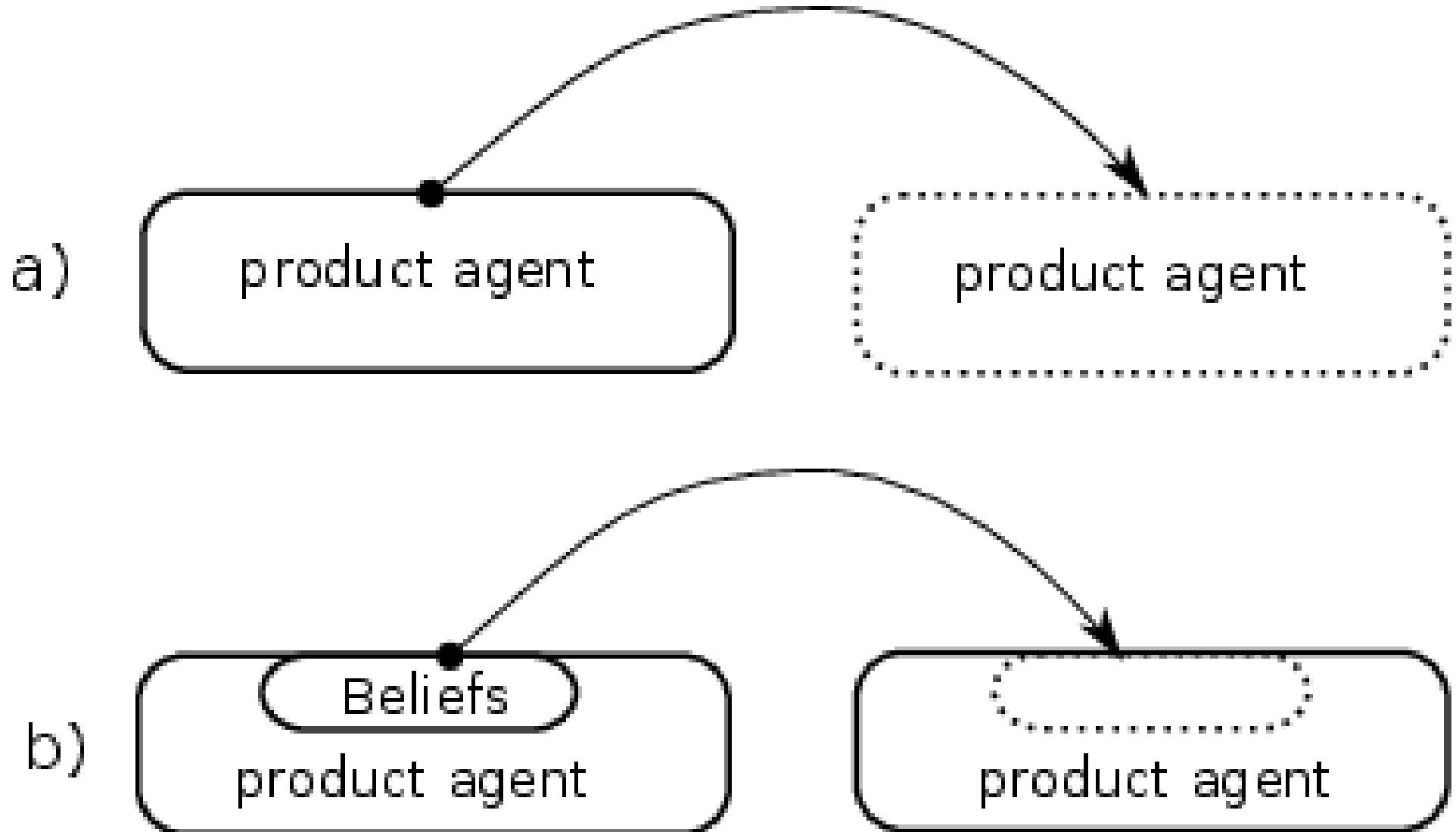
- Embed the agent with its information in the product
- Or transfer the information to another embedded agent
- Keep the product agent alive in cyberspace

# Benefits of embedded agents

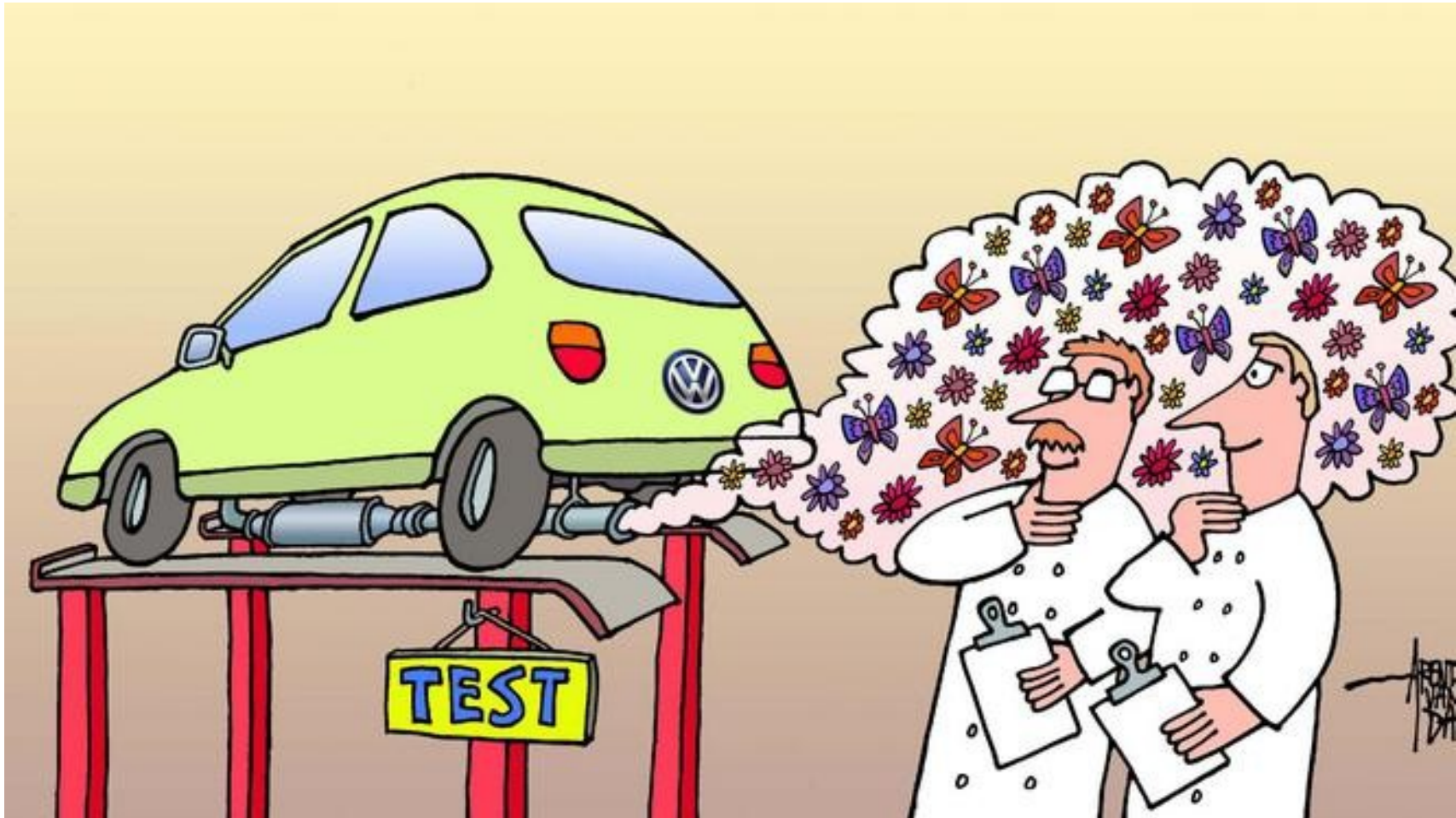
- Depends on the phase in the life cycle
- All information about a specific product is available
- Basis for implementing the Internet of Things



# Embedding a product agent



# Risk of trusting embedded software



# Conclusion

Agents can play an important role in all parts of the life cycle of a product

A product agent is a good basis for the Internet of Things (IoT)

An aspect of IoT can be recycling and repair support

A product agent acts like a guardian angel (except for the spiritual aspects)

Thank you!  
Questions?

