



CONNET 2015

Content Oriented Networks and Systems- Challenges

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Content Oriented Networks and Systems- Challenges



IARIA CONNET 2015 @ ICNS 2015

- **The International Symposium on Advances in Content-oriented Networks and Systems**
- **Facts:**
 - **Internet and Telecom convergence** → Integrated networks: Future Internet
 - **Content:** became a main entity to be exchanged between different actors in the current and Future Internet
 - In few years content (live, pre-recorded, etc.- especially video and media content) will be ~ 90% of the total global traffic
 - **High increasing rate of mobility communications** (10^{**3} in 5-6 years) and strong orientation towards content related services and applications
 - **New emergent (rather general) technologies** aiming to change networks and services architectures : *Cloud Computing, Software Defined Networks (SDN), Network Function Virtualization (NFV)*
 - *Over the Top solutions (OTT), combinations*
 - **Content Oriented solutions** – in networking and services: CON/ICN/CCN/CDN/CAN, ...



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- **IARIA CONNET 2015 @ ICNS 2015**
- **The International Symposium on Advances in Content-oriented Networks and Systems**
- **The symposium work will (hopefully) contribute to some of the research issues to solve challenges of CON/CCN/.....**



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■ Content Related Actors

- Content Provider (CP)
- Advertiser (A)
- (High Level) Service Provider – (HL)SP
- Content Delivery Network Provider (CDNP)
- Network Provider/Operator (NP/NO/ISP)
- Device/Client
- Consumer (machine/human)
 - **Note : New terminology - *Prosumer* = producer and consumer of content**
- **In practice the above roles can be combined**



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- **Content processing aspects**
 - ***Managed and/or unmanaged* – point of view**
 - Content itself
 - Transport (through the network)
 - End devices/clients
 - **Different solutions → different complexity/cost/quality**
 - E.g. IPTV: managed transport and delivery, guaranteed QoS/QoE, Linear+VoD, Payment
 - Internet TV (OTT) : Best Effort, no QoS guarantees, mostly on demand, pay or free services



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■ ICN/CON/CCN/CAN/NDN....

- recent significant attention of the research community and also of industry and operators
- propose **some fundamental changes** for TCP/IP networking
 - claiming several advantages in the perspective of Future Internet
- **Some of still open questions (1):**
 - what significant benefits do ICN designs offer?
 - are ICN designs the best solutions to achieve those benefits?
 - is the current technology prepared to introduce soon these changes?
 - seamless development possible?
 - scalability issues?
 -?



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■ **ICN/CON/CCN/CAN/NDN....**

■ **Terminology**

- Not standardised, different (overlapping) semantics...
 - ICN/CCN - Information/Content Centric Networking
 - CON - Content Oriented Networking
 - DON - Data Oriented Networking
 - CAN - Content Aware Networking
 - NDN - Named Data Networking
- **Related terminology:**
 - SON – Service Oriented Networking
 - NAA- Network Aware Applications
- **Examples of ICN/CON Projects- last decade**
 - EUROPE : PSIRP, 4WARD, PURSUIT, SAIL, ...
 - USA: CCN , DONA , NDN, ...



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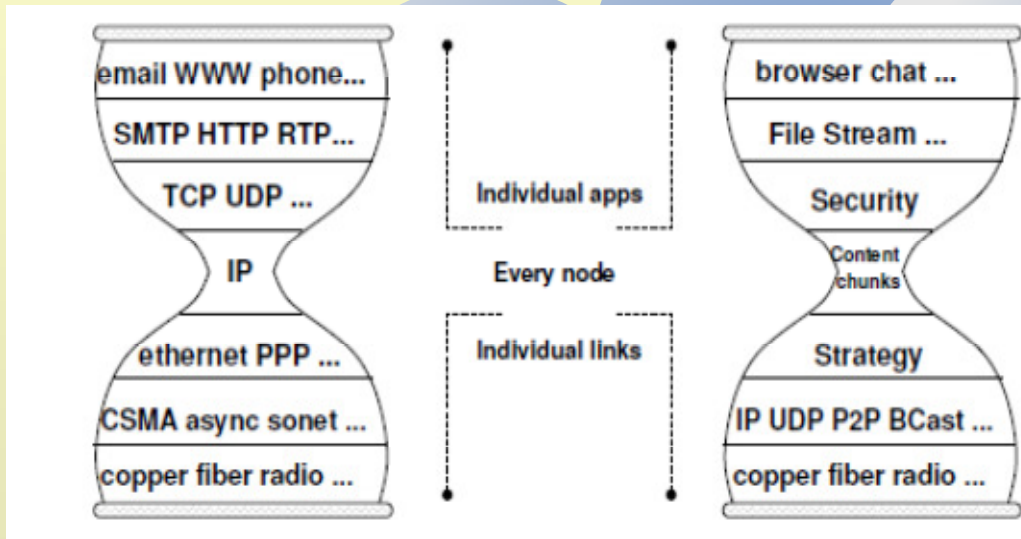


- **Relevant CON Example:**
- Example 1: Content Centric Networking
- *Source: Van Jacobson Diana K. Smetters James D. Thornton Michael F. Plass, Nicholas H. Briggs Rebecca L. Braynard, Networking Named Content, Palo Alto Research Center, Palo Alto, CA, October 2009*

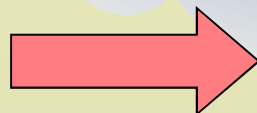
- **CCN Concepts**
 - Traditional networking : connections based on hosts locations (need mapping *what* -> *where*).
 - **CCN: Content treated as a primitive** – *decoupling*
 - *location from identity, security and access,*
 - *retrieving content by name*
 - *Routing named content, (derived from IP), allows, (claimed by authors), to achieve scalability security and performance*

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- **Relevant CON Example:**
- Content Centric Networking (cont'd)
- **CCN concepts (cont'd)**
- CCN proposes new “thin waist” of the Internet: IP → to chunks of named content



Traditional TCP/IP stack



Original picture CCN

Application	Applications: browser chat, file stream:
	Security
	Content chunks
	Strategy
	P2P, ..
TCP, UDP, ...	UDP
IP	Intra-domain routing: OSPF, .. Inter-domain routing: BGP, ... (placed here to show their role)
Data link	Any Layer 2
Physical Layer (wireline, wireless)	Any PHY

Alternative view of CCN stack (if it run on top of IP)



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- **Open research issues in CON**
 - **CON and CDN concepts and architectures** – are they complementary-
how they can cooperate?
 - **Content naming** (flat, hierarchical, ..)
 - **Content-based (adaptive) routing and forwarding** – how they
cooperate with current routing and forwarding?
 - **CON In-network caching policies** versus CDN and P2P caching policies
and solutions (where to make caching in CONs?)
 - **Multicast and mobility** (native claimed CON/CCN properties)- are these
true and convenient in practice?
 - **The most relevant Use cases?**
 - e.g. how to solve communications primarily based on location?



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- **Open research issues in CON (cont'd)**
- **Scalability** issues of CON (**very important**)
- **CON concepts versus SDN concepts-** (**apparently they go in different directions!**)
- **CON and cloud computing technologies-** **how they can cooperate?**
- **CON versus Virtualization-** **how they work synergically ?**
- **Security** – (**secure the content objects or the transportation network/ environment**)?
- QoS/QoE in CONs
 - **Managed and unmanaged solutions (OTT-like or managed)**
- **Deployment issues** – **seamless/not-seamless, CAPEX, OPEX?**



Content Delivery Systems- Challenges



- Thank you !

