

# The Lambda Protocol for Synthesizing Trustworthy Requirements

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# QSE Lambda Protocol

- Prospectus
- Measurable Operational Value
- Prototyping or Modeling
- sQFD
- Schedule, Staffing, Quality Estimates
- ICED-T
- Trade-off Analysis

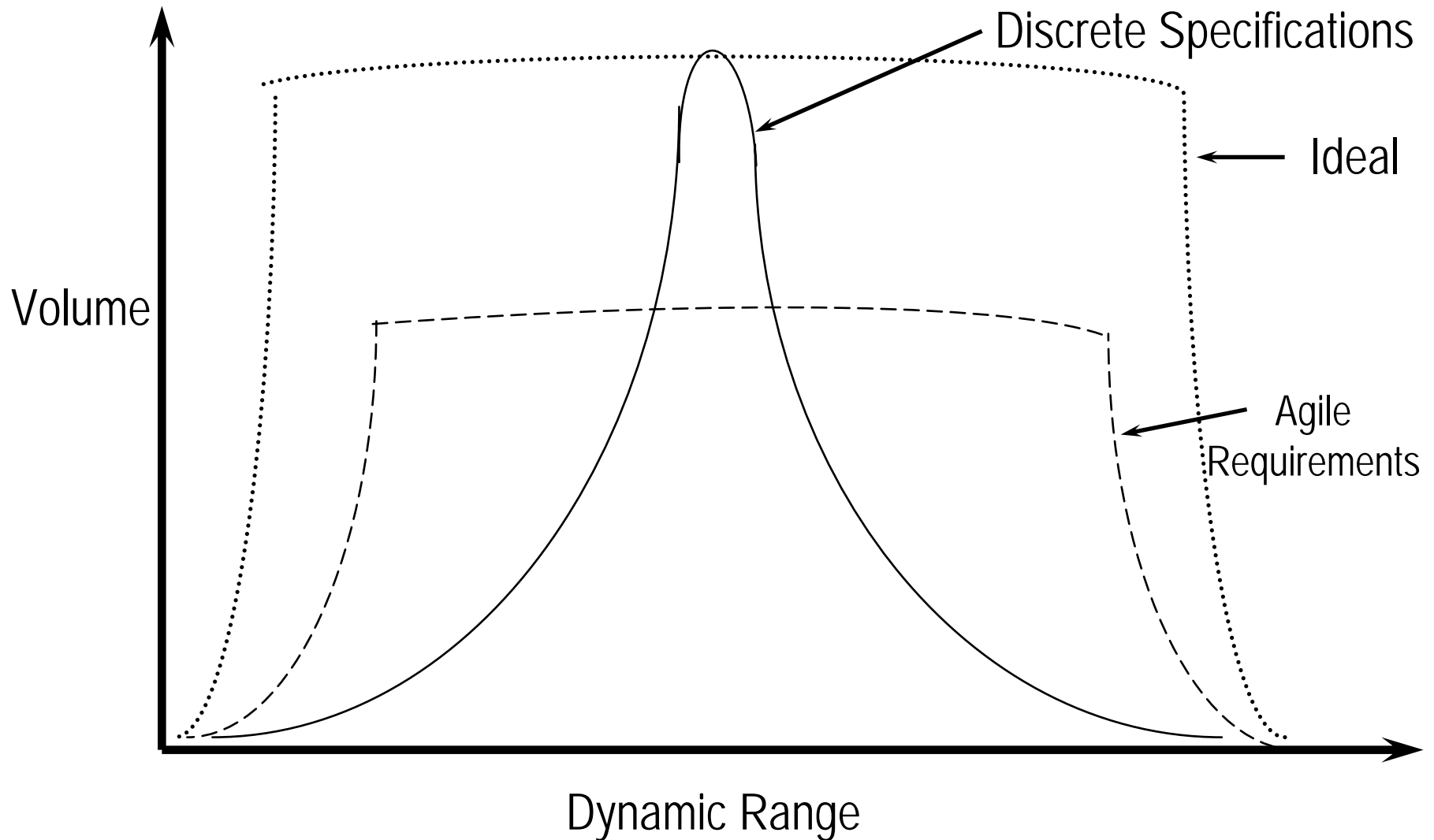
# Trustworthy Software is:

- Safe: Does no harm
- Reliable: No crash or hang.
- Secure: No Hacking Possible

# What is a Requirement?

- A property that must be exhibited by a system to solve some problem.
- Requirements may be
  - Functional providing product capabilities
  - Non-Functional constraining the implementation

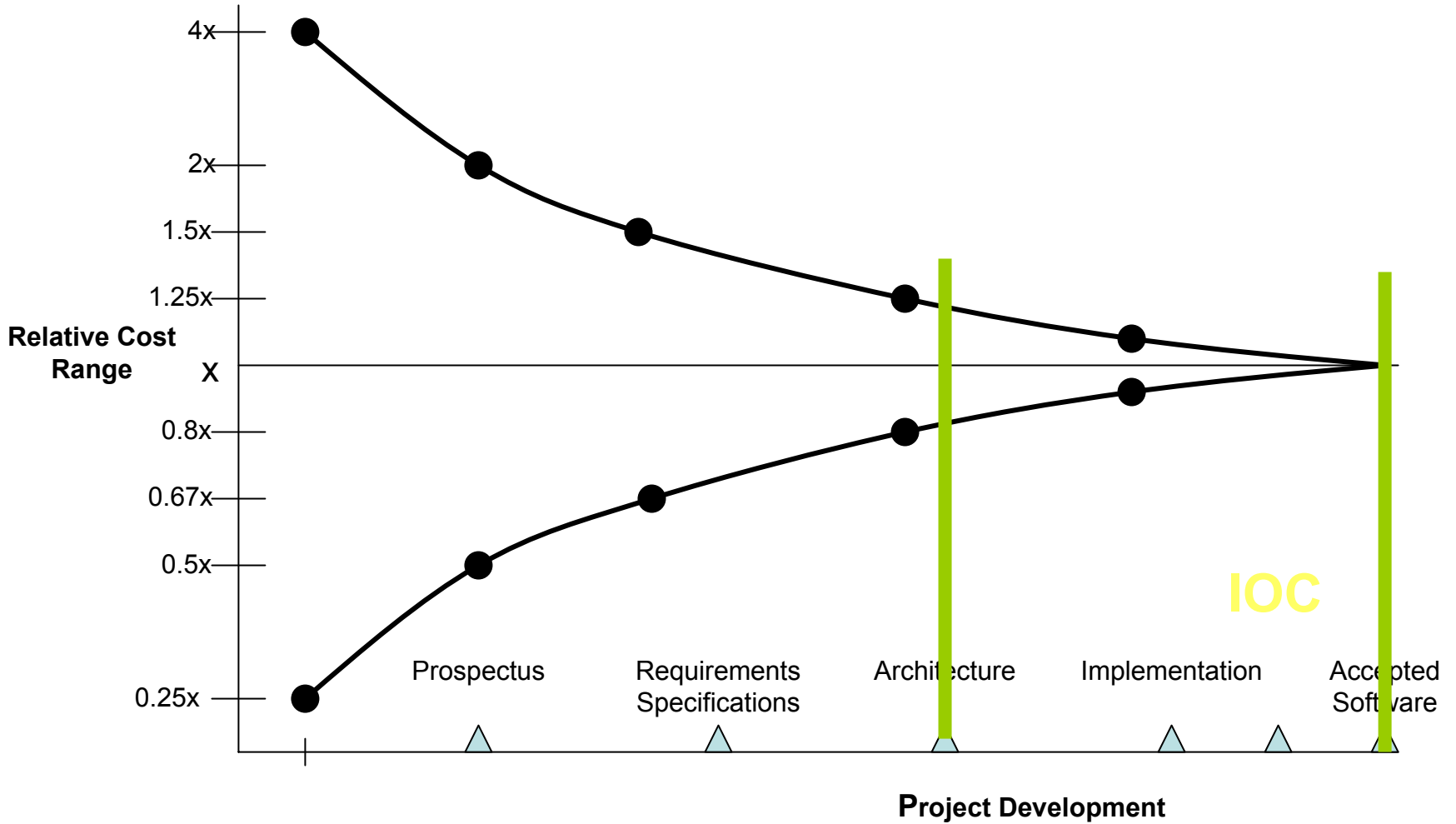
# System Performance Resulting from Robust Requirements vs. Discrete Specifications



# Top Ten Software Risk Items

Category	Risk Item
People	1. Personnel Shortfalls
	2. Unrealistic Schedules and Budgets
Requirements	<b>3. Developing the Wrong Software Functions</b>
	<b>4. Developing the Wrong User Interface</b>
	<b>5. Gold Plating</b>
	<b>6. Continuing Stream of Requirements Changes</b>
Externalities	7. Shortfalls in Externally-Furnished Component
	8. Shortfalls in Externally-Performed Tasks
Technology	9. Real-Time Performance Shortfalls
	10. Straining Computer Science Capabilities

# Costs Cone of Uncertainty



# QSE Characteristics

- Solving the right problem the right way
- Tested against requirements.
- Certified against problem
- Bounded execution domain
- Industrial Strength Requirements for Software Intensive Systems-of-Systems



# Universal Software Engineering Equation

$$\textit{Reliability} (t) = e^{-k \lambda t}$$

when the error rate is constant and where  $k$  is a normalizing constant for your software shop and

$\lambda = \text{Complexity} / [\text{effectiveness} \times \text{staffing}]$

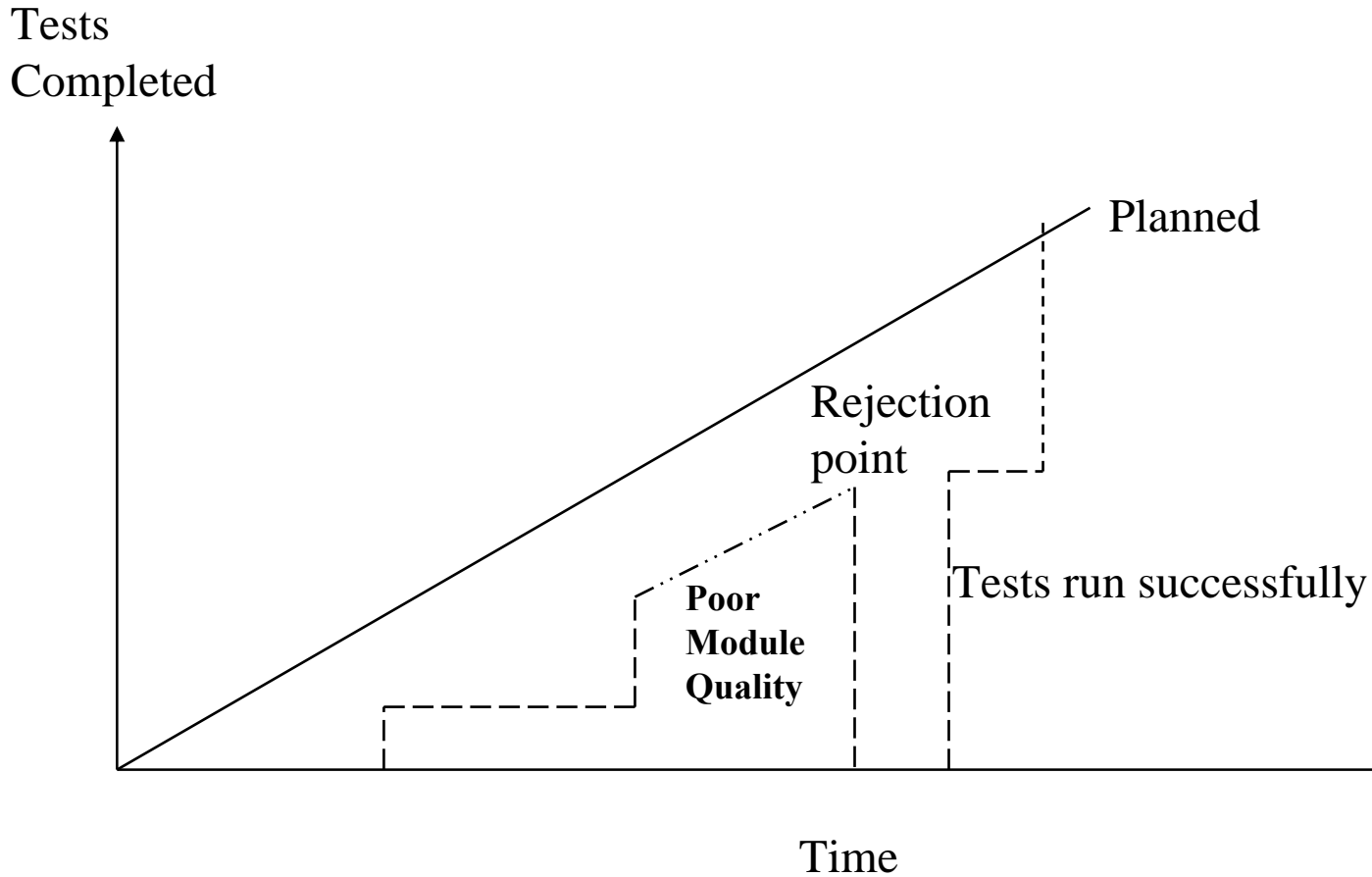
# Boundary Conditions

$$\textit{Reliability} (\mathbf{0}) = \mathbf{1}$$

$$\textit{Reliability} (\mathbf{T}) = e^{-k \lambda T}$$

$$\textit{Reliability} (\infty) = \mathbf{0}$$

# Software Testing Footprint



# QSE Lambda Protocol

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# Prospectus

- Description of the problem domain
- Scope of solution
- Specific project goals
- Constraints on the behavior or structure of the software:
  - For example, Trustworthiness

# Case Study: SchedulerPro Prospectus

User friendly, efficient interface for students to create and modify class schedules.

## Features:

- Visual schedule creation and editing
- Schedule suggestion
- Schedule comparison view
- Monitor closed-out sections

# SchedulerPro Prototype Screen

The screenshot shows a software interface for scheduling classes. On the left, a sidebar titled "Class List" shows a tree view for "Fall 2004" with the following items:

- CS 551 - Software Engineering and Practice I
  - Professor: Bernstein L.
  - Room: E222
  - TR: 3:30-5:00 PM
  - Prereq: CS 385 or CS 590
  - Call Number: 10225
- CS 600 - Algorithms
- CS 488 - Computer Architecture
- HPL 450 - International Ethics
- PE 200 - Bowling

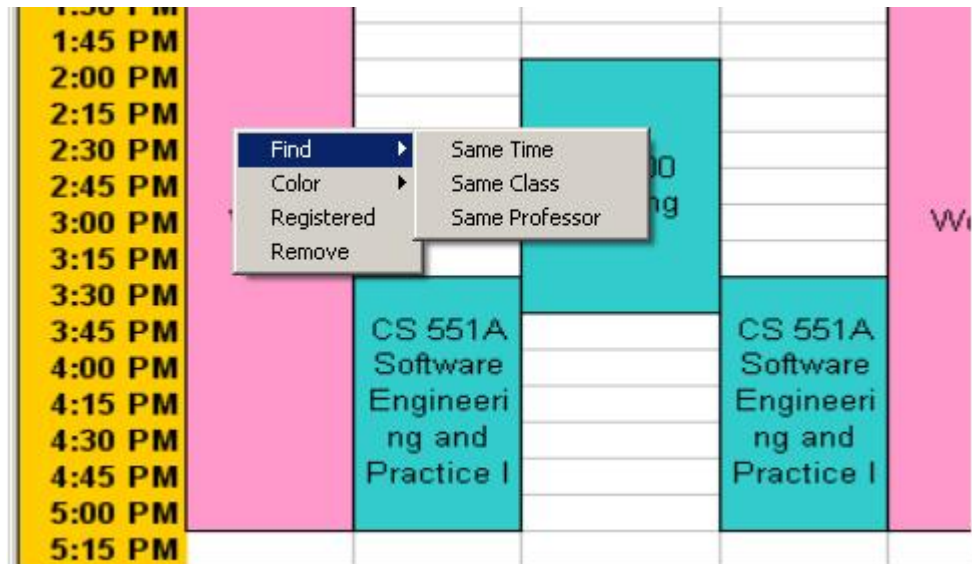
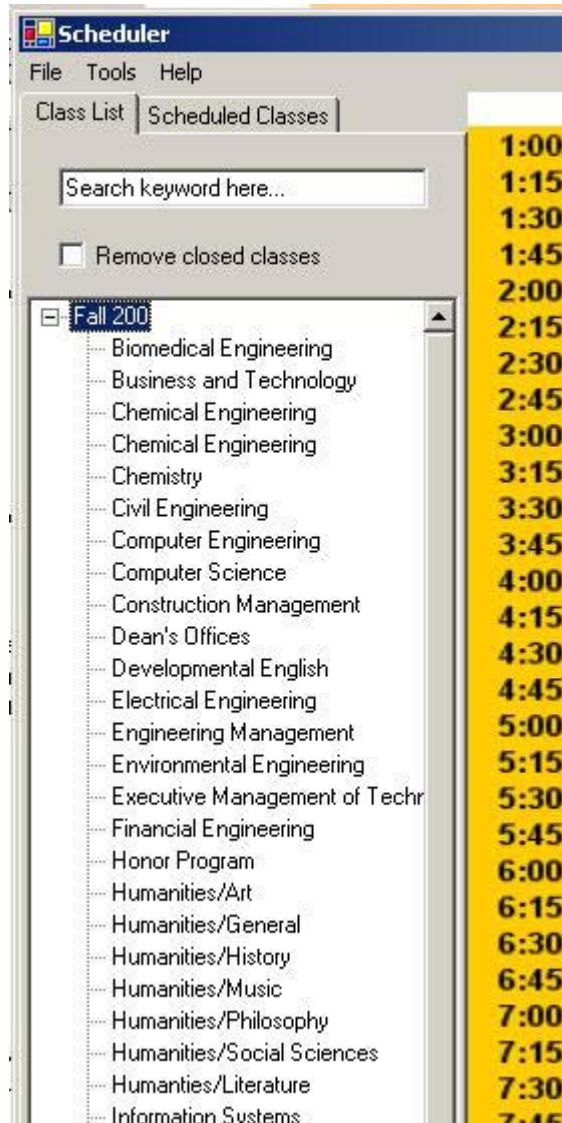
The main area is a grid with days of the week as columns and time slots as rows. The time slots range from 1:00 PM to 8:45 PM in 15-minute increments. The grid shows the following class assignments:

Time Slot	Monday	Tuesday	Wednesday	Thursday	Friday	Saturday	Sunday
1:00 PM							
1:15 PM							
1:30 PM							
1:45 PM							
2:00 PM							
2:15 PM							
2:30 PM			PE 200 Bowling				
2:45 PM	Work				Work		
3:00 PM							
3:15 PM							
3:30 PM							
3:45 PM		CS 551A Software Engineering and Practice I		CS 551A Software Engineering and Practice I			
4:00 PM							
4:15 PM							
4:30 PM							
4:45 PM							
5:00 PM							
5:15 PM							
5:30 PM							
5:45 PM							
6:00 PM							
6:15 PM							
6:30 PM							
6:45 PM							
7:00 PM							
7:15 PM	CS 600 Algorithms		CS 488 Computer Architecture	HPL International Ethics			
7:30 PM							
7:45 PM							
8:00 PM							
8:15 PM							
8:30 PM							
8:45 PM							

At the bottom of the interface, there is a table with the following data:

Class	Professor	Call Number
HUM 501WS - Found. Technical Communications	Mills B.	11428
HUM 503WS - Adv. Documentation Techniques	Mills B.	11436

# SchedulerPro Prototype Screen





# SchedulerPro Notification Emails

**From:** schedulerpro@stevens.edu  
**Sent:** Tuesday, April 19, 2005 12:15 PM  
**To:** gdeangel@stevens.edu  
**Subject:** Notification From Scheduler Pro



This is an automated notification from Scheduler Pro. The following class is available for registration:

## Notification Class Details

Title: Microprocessor Sys. Lab

Section: CS391C  
Call Number: 10239  
Instructor: STAFF  
Scheduled Meetings: Thursday  
Time: 11:00 AM-1:50 PM

Section: CS391D  
Call Number: 10240  
Instructor: STAFF  
Scheduled Meetings: Thursday  
Time: 2:00 PM-4:50 PM

Section: CS391A  
Call Number: 10237  
Instructor: STAFF  
Scheduled Meetings: Tuesday  
Time: 2:00 PM-4:50 PM

Section: CS391B  
Call Number: 10238  
Instructor: STAFF  
Scheduled Meetings: Wednesday  
Time: 10:00 AM-12:50 PM

This address is not monitored so please do not respond to this message. To discontinue this notification or to manage your schedule please visit the [Scheduler Pro Homepage](#).

# Measurable Operational Value SchedulerPro MOV

Reduce student withdrawals by 20%

# SchedulerPro Functional Goals

## Schedule Classes and Personal Time

- Searching
- Course Placement
- Course Detail Viewing
- Course Removal
- Scheduling Personal Blocks
- Notification (optional)
- Course Suggestions (optional)

# Student Directed Features

- Search available classes by:
  - ✓ Same professor
  - ✓ Similar time
  - ✓ Same or equivalent class but different sections
- Register and track registrations
- Color classes and arbitrary time-blocks by user choice

# SchedulerPro Nonfunctional Requirements

- Integrate with “Web for Students’ and existing authentication systems and avoid incompatibilities
- Allow schedules to be saved/accessed from a server or local file
- Provide a scaled time-accurate visual representation of the schedule

# More Non-functional requirements

- Make schedules available even if the application is down, provided an internet connection is available
- Perform some functions without a live connection to the 'Web for Students' registrar web site
- Make compatible with all popular browsers
- Display section states and print schedules without loss of detail

# sQFD

<b>Functions/ Features</b>	Class Filters	Allocate non- class time	Long term information availability	Authenticate	
Makes scheduling classes easier	8	3	6	2	19
Makes scheduling a semester easier	7	9	8	2	26
Find schedules in one place	1	1	5	7	14
<b>Total</b>	<b>16</b>	<b>13</b>	<b>19</b>	<b>11</b>	<b>59</b>

# SchedulerPro Product Reliability

- Two hours of unavailability allows for daily backups, service, and reboots of the system
- Connections to server are minimized, reducing overall activity on the server



# SchedulerPro

## Estimate of Reliability

$$R(t) = 1 - F(t)$$

$$F(t) = P(T \leq t)$$

- During load testing, we discovered the test server can support 1500 user queries a minute.
- $P(\text{failures/query}) = 55/1500 = 0.036$
- Thus,  $F(t) = 3.6\%$ , which means the software is **96.4% reliable**

# SchedulerPro

## Reliability Estimate

$$1/\lambda = \text{MTTF} = \varepsilon E/kC$$

k = scaling constant = 1

C is complexity = 2.78

E is the development effort = 36.4

$\varepsilon$  is the expansion factor = 1.5

$$\lambda = 0.05$$

t is the continuous execution time for the software

$$R(t) = \mathbf{95.12\%}$$

# Complexity Chart - Client

- Project Type: online transaction
- Problem Domain: 2
- Architecture Complexity: 3
- Logic Design – Data: 2
- Logic Design – Code: 3
  - Total Score: 10
  - Complexity =  $(10/18) * 5 = 2.78$

# Complexity Chart - Server

- Project Type: online transaction
- Problem Domain: 1
- Architecture Complexity: 2
- Logic Design – Data: 2
- Logic Design – Code: 2
  - Total Score: 7
  - Complexity =  $(7/18) * 5 = 1.94$

# Complexity Chart - Overall

- Project Type: client/server
- Problem Domain: 2
- Architecture Complexity: 3
- Logic Design – Data: 2
- Logic Design – Code: 3
  - Total Score: 10
  - Complexity =  $(10/18) * 5 = 2.78$

# Jan. Function Point Est.

<b>Function</b>	<b>Low (L)</b>	<b>Average (A)</b>	<b>High (H)</b>	<b>Total</b>
Outputs	1	3	0	19
Inquiries	8	4	1	49
Inputs	5	7	1	41
Internal Files	3	2	0	24
External Interfaces	2	1	0	10
<b>Total UFP</b>				<b>143</b>
Adjustment Factor				0.99
<b>Total AFP</b>				<b>141</b>

# April Function Points Est.

<b>Function</b>	<b>Low</b>	<b>Average</b>	<b>High</b>	<b>Total</b>
<i>Outputs</i>	1	0	1	9
<i>Inquiries</i>	3	0	0	9
<i>Inputs</i>	2	3	0	18
<i>Internal Files</i>	3	1	0	31
<i>External Interfaces</i>	1	1	0	12
<b>Total UFP</b>				<b>79</b>
<b>AFP</b>				<b>82</b>

# History of Function Points

<b>Date</b>	<b>AFP</b>	<b>Project Length*</b>	<b>Projected Finish*</b>
January 27	141	19.7 staff months	August 2006
February 24	104	14.4 staff months	March 2006
April 17	82	8.5 staff months	May 2006

\*Using COCOMO Model



# ICED-T

Scheduling by:	<b>Intuitive</b>	<b>Consistent</b>	<b>Efficient</b>	<b>Durable</b>	<b>Thoughtful</b>
Paper	3	2	2	2	3
Excel	3	2	3	3	3
School Scheduler	3	4	4	3	4
SchedulerPro	4	4	5	4	5

# Missing: An Installation Plan

## Installation

### 1. Third Party Software Required

Scheduler Pro requires the following products to be already installed on the target machine. Please consult the documentation of each product for installation instructions specific to each.

- Windows 2000, XP, or 2003 Server
- Microsoft IIS, version 5.0 or higher
- Microsoft .NET, version 1.1
- Microsoft SQL Server 2000
- Message Queuing Service (Windows component)
- ASP.NET State Service

# Software Requirements Process

- Requirements Elicitation
- Requirements Analysis
- Use Cases
- Requirements Specification
- Prototype/Modeling
- Requirements Management

# Creeping Featurism

- Endemic to the Software Industry
  - Occurs on more than 70% of all applications of over 1000 function points
- From a 60 project sample
  - Average creep was 35%
  - Maximum observed was 200%
  - Creeping requirements change about 1% per month
    - For a 3 year project, 1/3 of the delivered requirements would have been added after requirements were initially defined
- Rate of Requirements change is higher than for other forms of engineering (electrical, mechanical, civil)

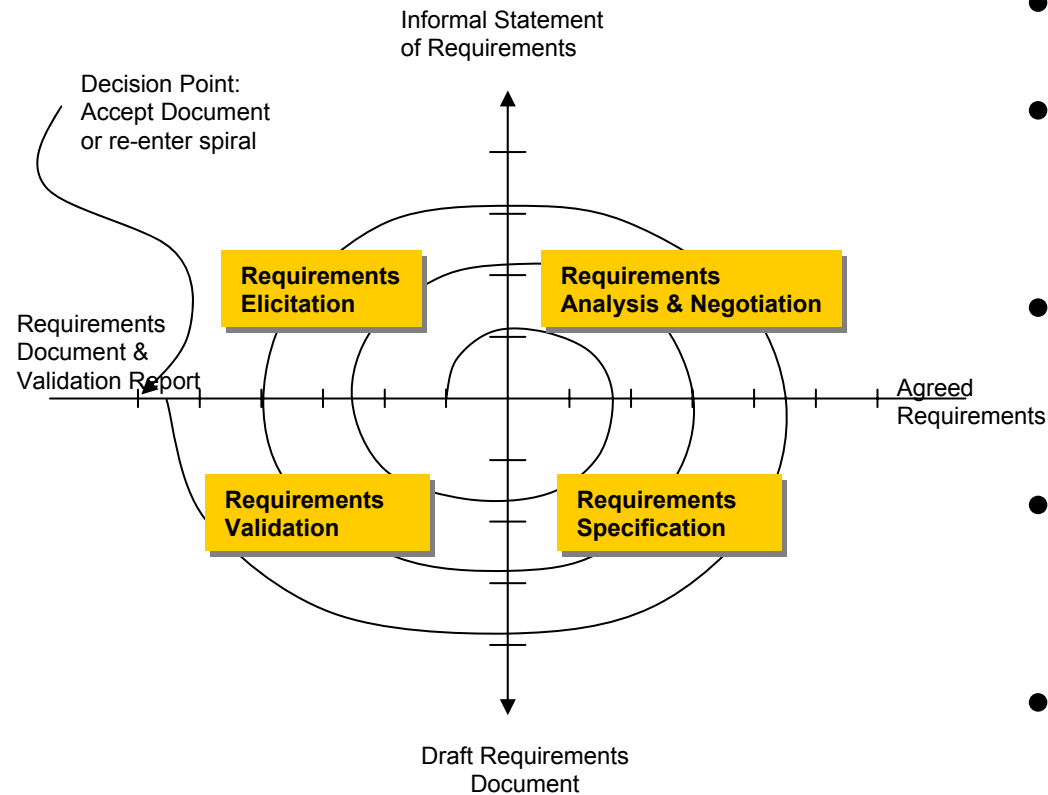
# Root Causes of Creeping Requirements

- Uncertainty in resolving true user needs
- For multi-year projects, changes in normal business environment
- Failure to adopt methodologies that limit the risk associated with creeping requirements
- Primitive fundamental technologies for exploring and modeling requirements
- Failure to use technology to measure the impact of creeping requirements
- Engineering trade-off analysis is impossible

# Requirements Management

- Establish and maintain a business case to support funding
- Strategic linkages to business and technology organizations –AVOID SHELFWARE
- Continuous customer agreement on requirements
- Requirements agreement used as a basis for estimating, planning, implementing and tracking
- FORMAL COMMITMENT PROCESS

# Requirements Engineering Process



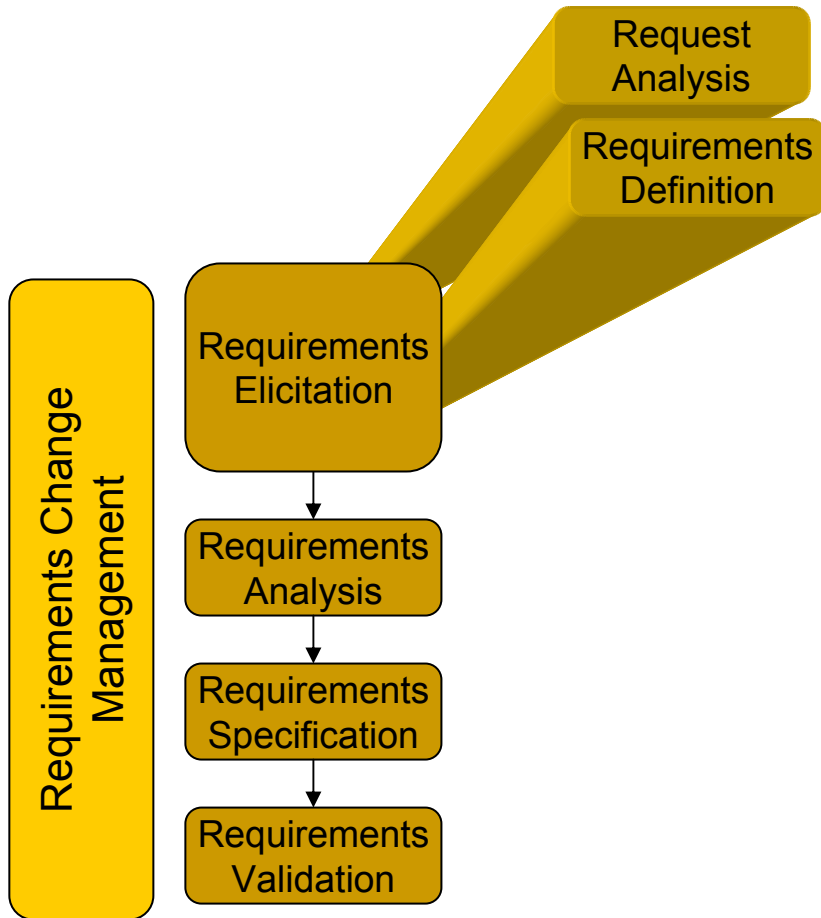
- Process Models
- Process Actors and Stakeholders
- Process Support and Management
- Process Quality and Improvements
- Relationship to the Business Decision

# Real-time Requirements

- Computer uses only past and present data
- Data is sampled at a constant rate, the pulse repetition rate of the radar,
- The calculations are completed in time to adjust the radar for the next sample
- The equations are stable

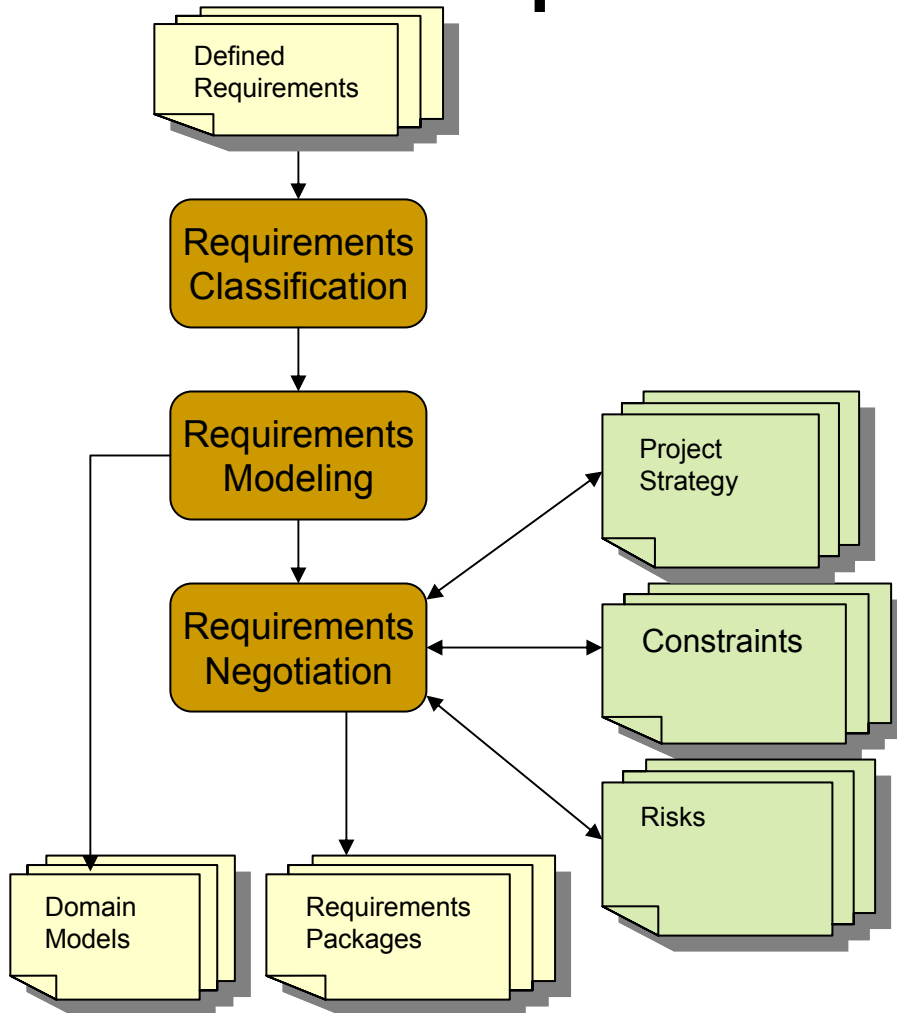


# Requirements Process



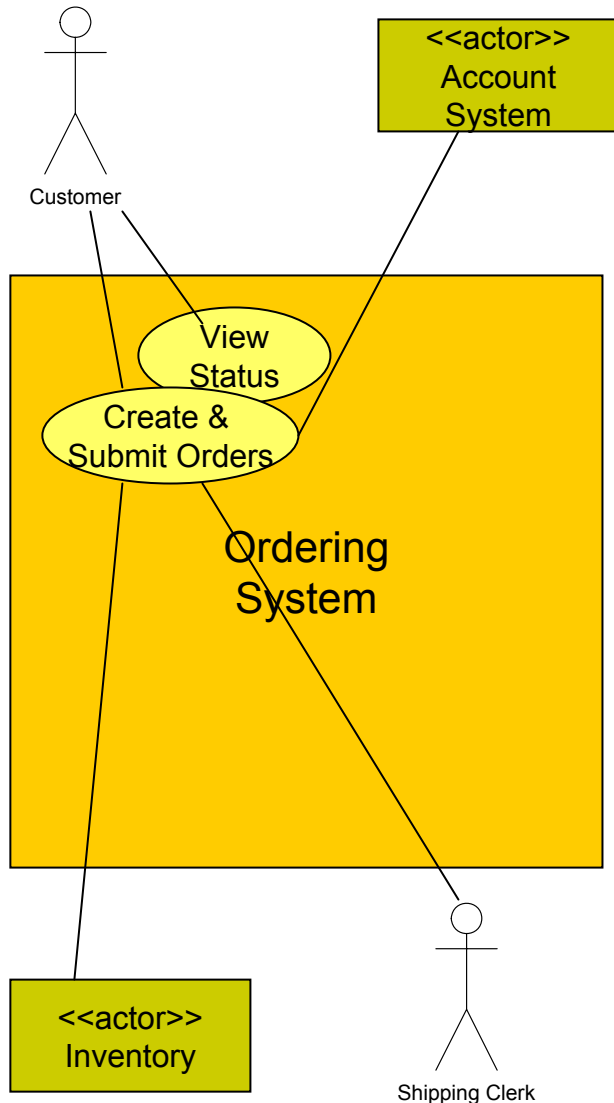
- Elicitation
  - Request Analysis
    - Sourcing & Screening
  - Definition
    - Purposeful
    - Understand value
- Analysis
  - Interrelationships
  - Prioritization
  - Risk & Cost Assessment
- Specification
  - Modeling
- Validation
  - Agreement
- Change Management

# Requirements Analysis



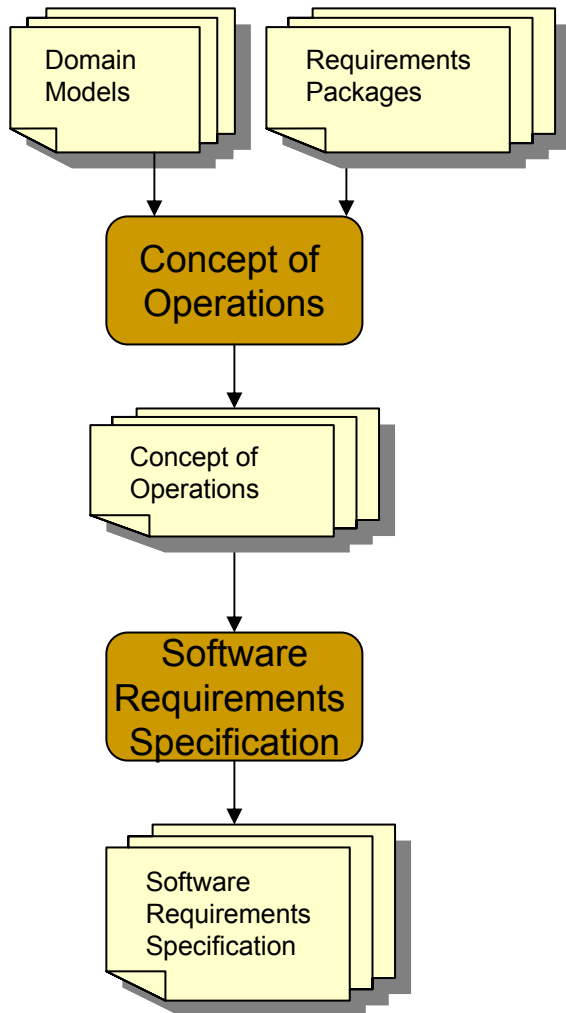
- Requirements Classification
  - Product/Process
  - Priority/Risk
  - Scope/Allocation
  - Volatility/Stability
- Conceptual Modeling
  - Understanding & Communication
  - Functional Architecture
- Requirements Negotiation
  - Trade Offs
  - Consensus with Stakeholder

# Example



- Develop Use Cases
  - Focus on Goals
  - Identify Actors
  - Identify Main Tasks
- Use Case Concept
  - Complete, orthogonal, externally visible functionality
  - Initiated by an actor
  - Identifiable value to the actor

# Software Requirements Spec.

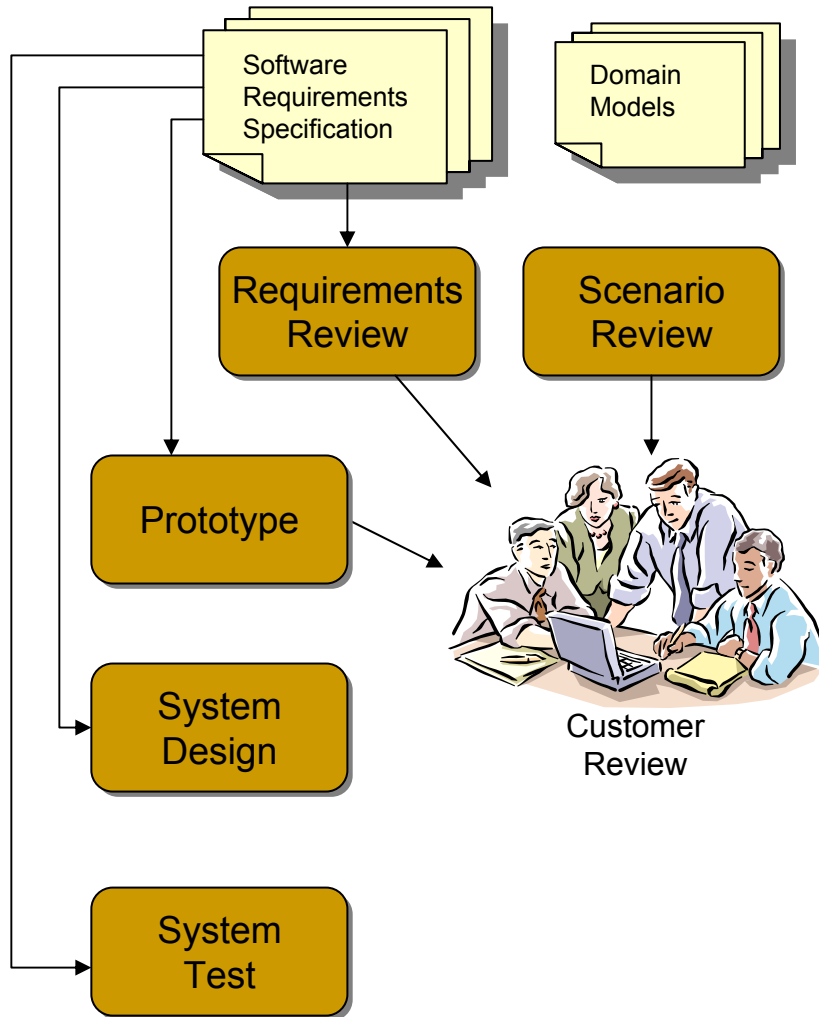


- Concept of Operations
  - System Characteristics
  - User Operational Needs
  - Domain Perspective
  - Constraints
  - Trade-Off Analysis
- Software Requirements Specification
  - Basis for Agreement
  - Reduce Development
  - Provide Basis for Estimation
  - Baseline for Validation & Verification
  - Basis for Enhancement

# Requirements Specification Spec

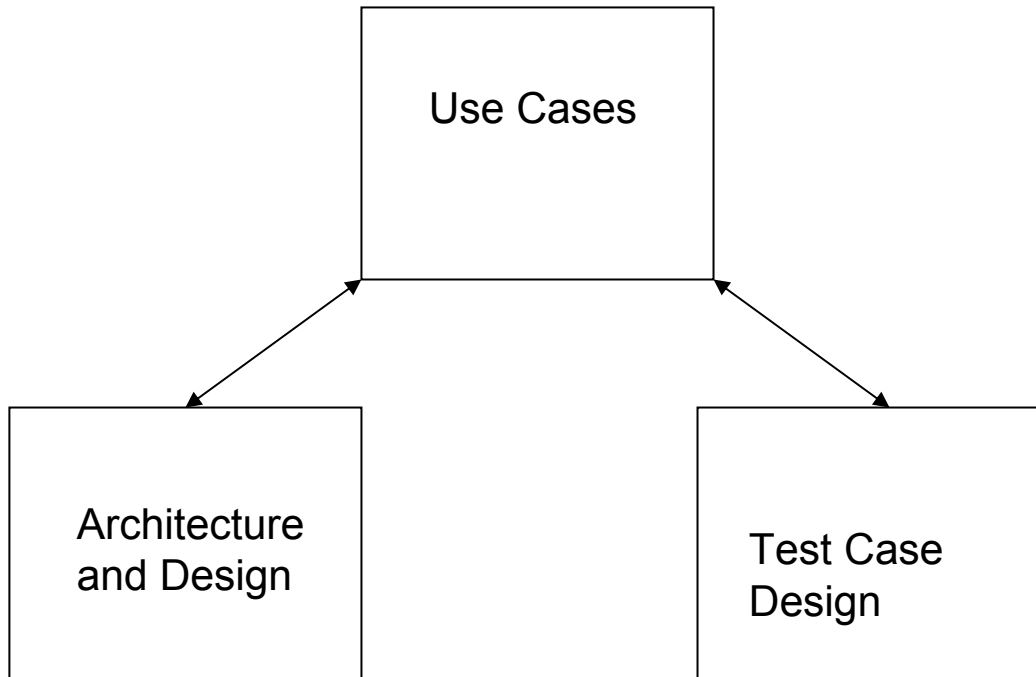
1. Project Title, Revision Number and Author
2. Scope and Purpose of the system
3. Measurable Operational Value
4. Description
5. Feature List including ICED T and Simplified QFD analysis
6. Interfaces
7. Constraints
8. Change Log and Expected Changes
9. Responses to the unexpected
10. Measurements
11. Glossary
12. References

# Requirements Validation



- Requirements Reviews
  - Formal
  - Customer Representative
- Prototyping
- Model Validation
  - Scenario Reviews with Customers
  - Model Consistency
- Acceptance Tests
  - Verifiable Requirements

# Use Cases Drive Development



# Use Case Documentation

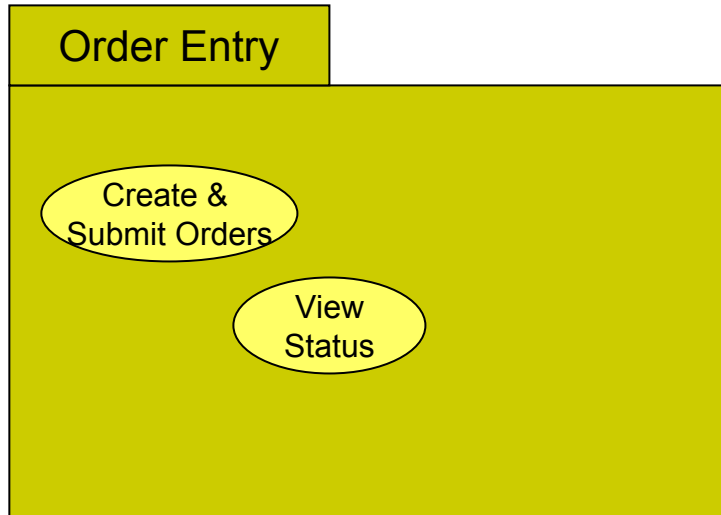
Feature	Use Case
The customer can order on the web.	UC 1
The customer builds the order by selecting items from the on-line catalog and specifying a quantity.	UC 1
Only customers that have an account can create an order.	UC 1
At any time during the process of creating an order, the customer can determine the current price of the order.	UC 1
The customer signifies that the order is complete by submitting the order. When an order is submitted, it is assigned an order number.	UC 1
Customers with the priority privilege may designate an order as priority.	UC 1a
The customer can view the status of an order at any time by logging on to web site and requesting status on all open orders.	UC 2
Once an order is submitted, it is checked to see if it is pre-paid or whether the customer has an account in good standing. If these conditions are not met, the order is held until the conditions are met or the order is cancelled.	UC 1
...	



# Use Case Documentation

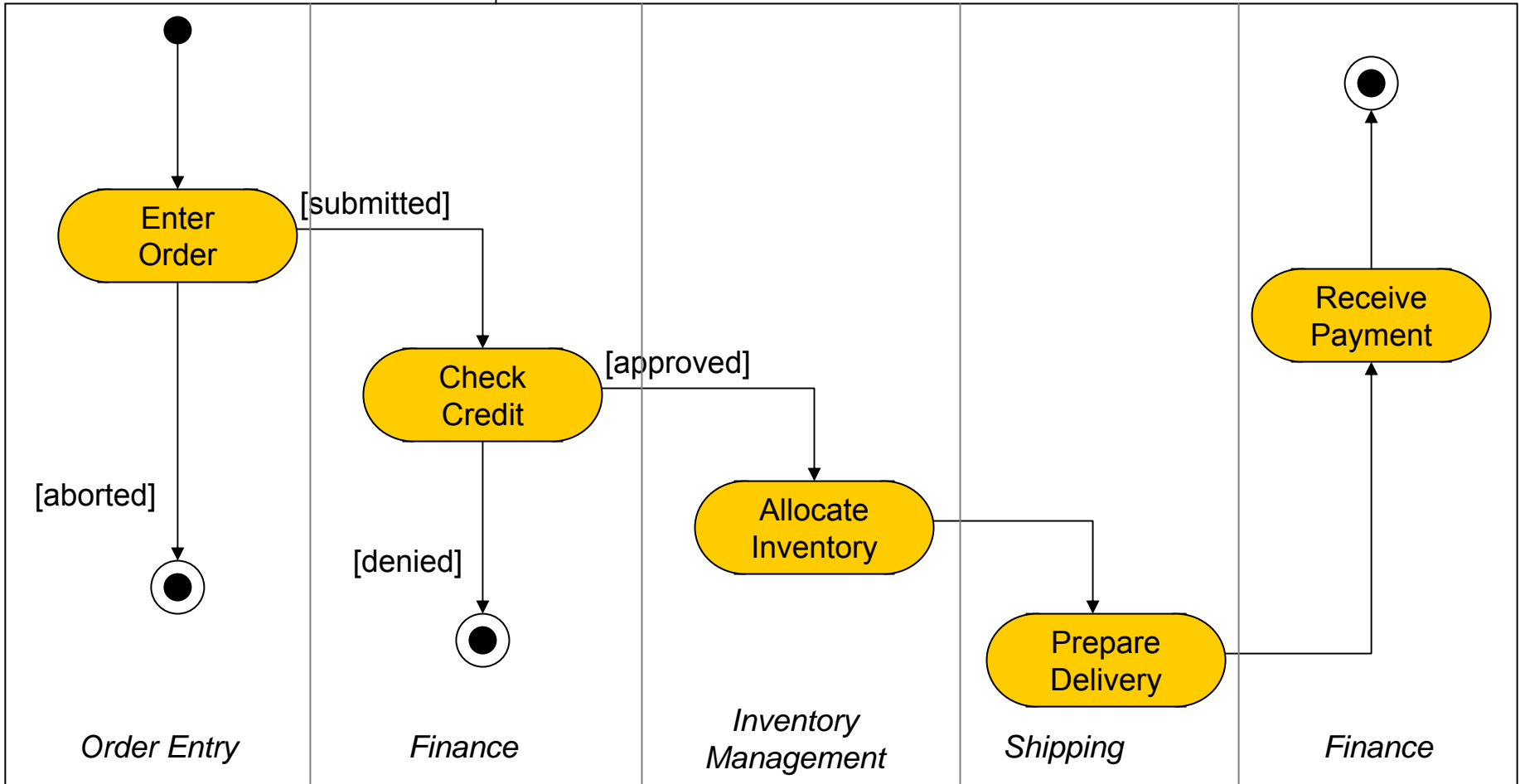
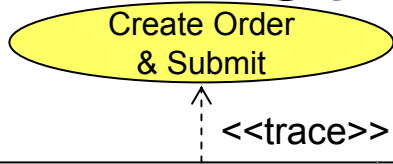
Use Case 1	Create Order & Submit
Brief Description	A customer wishes to order. Provided that the customer has a non-delinquent account or has pre-paid, the product is removed from inventory and delivered to the customer.
Actors	Customer, Inventory, Shipping Clerk, Account System
Trigger	Customer visits web site & creates an order.
Preconditions	Customer has established and account. Customer email address is known. Customers are pre-designated to enter priority orders.
Main flow	Customer visits web site, signs on and is validated. Customer selects items from the online catalog and builds an order. Customer is appraised of current cost of order. Customer may denote that the order is a priority Customer submits order when done. A customer order number is assigned and the customer's credit and account status are checked. If credit is OK or the account shows pre-payment, then the order is sent to the inventory system. ....
Alternative flows	Priority Order Account is delinquent. <a href="#">Action taken ? Cancelled ?</a> <a href="#">Changes to or cancellation of the order?</a> <a href="#">Order cannot be fulfilled ?</a>
Postconditions	Order has been created and is either been cancelled or been fulfilled.

# Package Diagram



- Groups related use cases
- Forms basis for a functional partitioning from the users point of view.
- Shorthand for tracking within the project

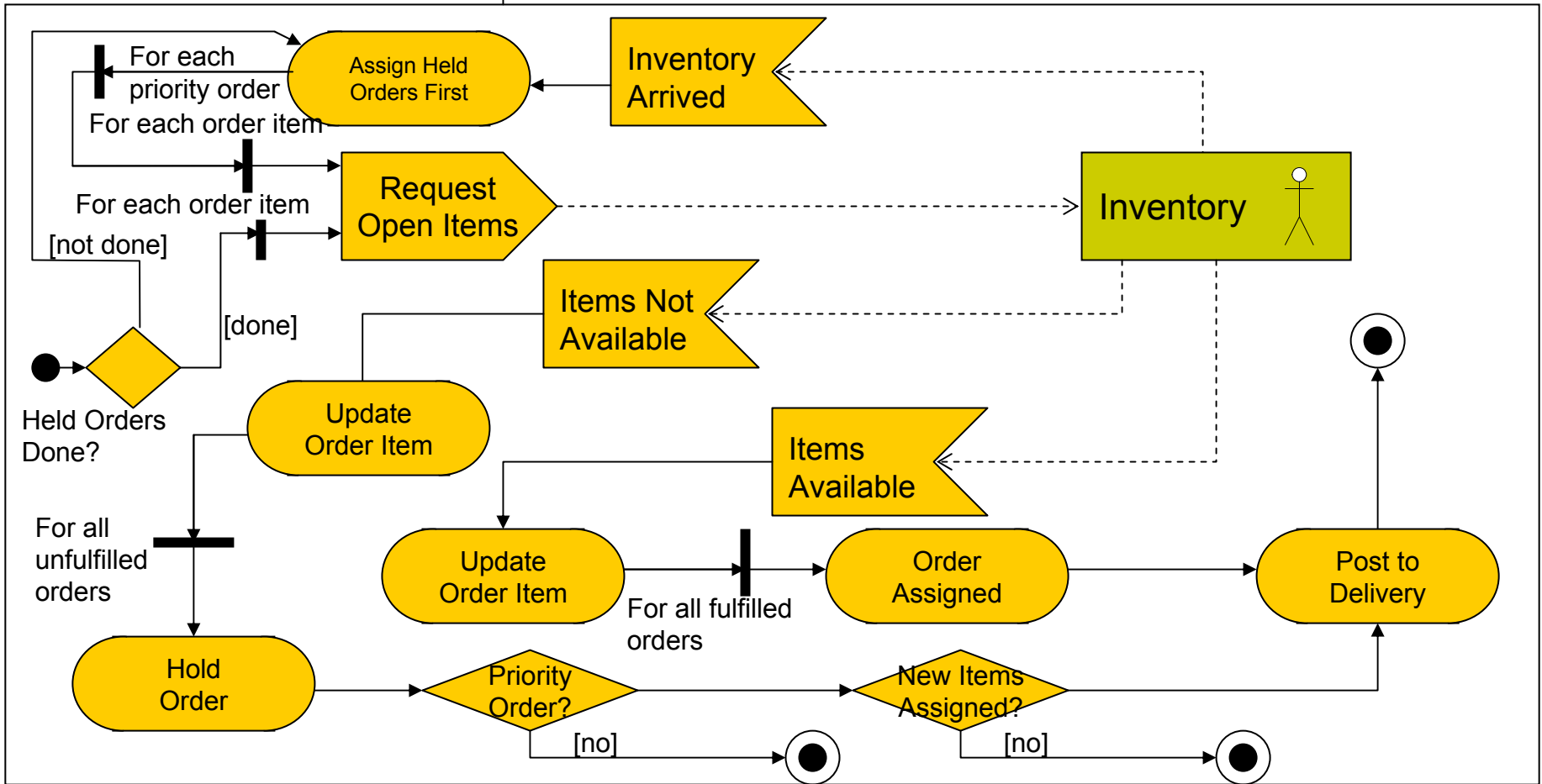
# Activity Chart



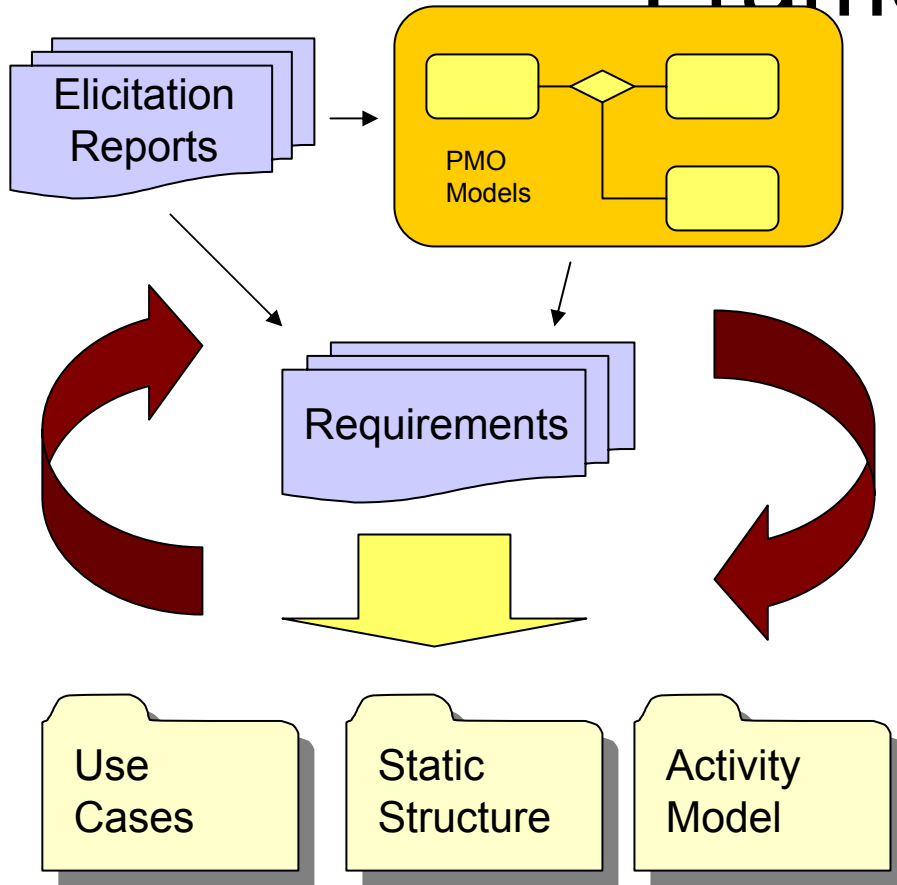
# Activity Diagram

Allocate Inventory

<<trace>>



# Mapping Requirements to a Framework



- ICED T
  - Intuition
  - Consistent
  - Efficient
  - Durable
  
  - Thoughtful
- UML Framework
  - Use Cases
  - Structure
  - Business Rules

# Case History: Cardiac Data Analysis

Propectus: Create a graphical interface that displays a time series graph with **selected** points of inflection, and allows for user modification of points.

# MOV

Background: Drs. determine points manually taking 20-30 minutes, or with tools that take 2 – 10 minutes.

MOV: Our software allows points to be chosen, on average, **4 times** faster than previous available tools with 80% accuracy

# Function Points

## Siemens Unadjusted Function Point Analysis

Updated 2/15/06

Use Cases	Transactions	Type	Complexity	UFP
<b>Tool 1:</b>				
Input data file	1	I	4	4
User point modification	1	I	6	6
Load User Point Changes	1	I	3	3
Screenshot	1	O	4	4
Save User Point Changes	1	O	4	4
<b>Tool 2:</b>				
Curve Fitting Algorithm	1	I	6	6
Find/Send points to tool 1	1	O	7	7
Point Selecting Algorithm	7	N	15	105
<b>Tool 3:</b>				
Data from tool 1	1	I	4	4
Rotating image (user control)	2	I	6	12
Snapshot	1	O	4	4
Coloration of Image logic	1	N	15	15
3-D imaging/rotation logic	1	N	15	15
<b>Total Unadjusted Function Points</b>				<b>189</b>



# Simplifications

- Narrowing of the requirements to only consider data from 'healthy hearts.'
- Open source code: *NTGraph*.
- Before simplifications  
Unadjusted Function Points were 356  
now they are 189.

# Function Points to LOC

- This conversion cart is shown below

Language	SLOC per Function Point
C++ Default	53
COBOL Default	107
Delphi 5	18
HTML 4	14
Java 2 Default	46
Visual Basic 6	24
SQL Default	13

- Thus for our system using the conversion factor of **53 LOC/FP** since we will be programming in C++ we can find the estimated LOC for our system through the following formula:

$$\text{LOC} = 53 * \text{UFP}$$

- Thus we can solve this equation to find the LOC estimated for our system.

$$\text{LOC} = 53 * \text{UFP}, \text{ where } \mathbf{UFP = 189}$$

$$\text{LOC} = 53 * 189 = \mathbf{10,017 \text{ LOC}}$$

# COCOMO

$$\text{Effort/Staff Hours} = A * (\text{KNCSLOC})^{**}B$$

Where KNCSLOC  $\equiv$  thousands of new and changed lines of code,

A  $\equiv$  small project productivity,

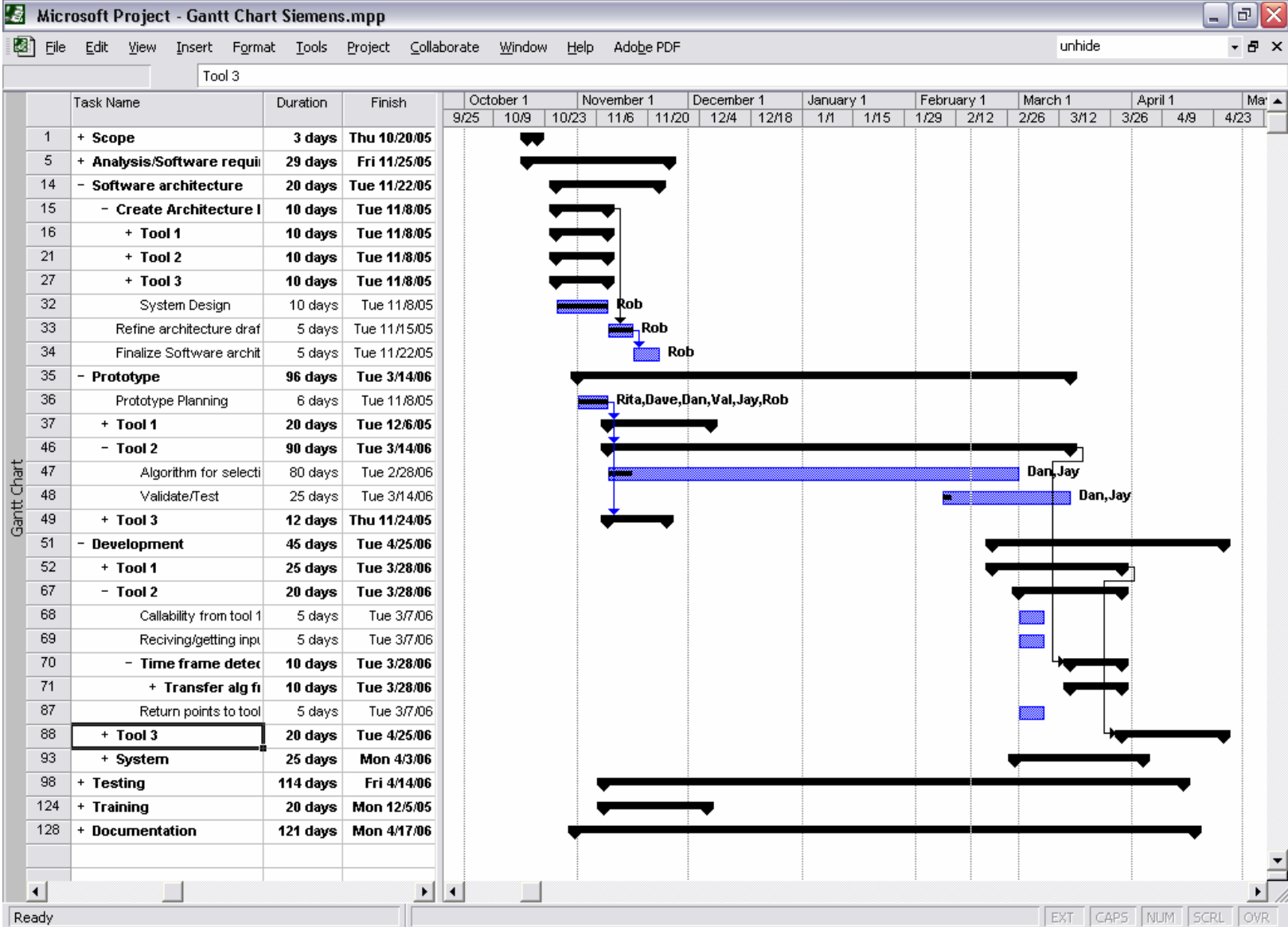
B  $\equiv$  complexity factor

We use:

- Semidetached: A=3.0 B=1.12
- KNCSLOC = 10

$$\text{Effort} = 3.0 * (10)^{1.12} = \mathbf{39.623} \approx \mathbf{40 \text{ staff months}}$$

# Gantt Chart



# ICED-T

<b>ICED-T</b>					
<b>Build</b> Metric	<b>Requirements</b>	<b>Architecture</b>	<b>Prototype</b>	<b>Development</b>	<b>Final</b>
<b>Intuitive</b>	2	3	3	1	3
<b>Consistent</b>	3	4	2	4	4
<b>Efficient</b>	3	4	3	2	4
<b>Durable</b>	5	4	2	5	5
<b>Thoughtful</b>	4	5	4	4	4

# Reliability Requirement

# Heisenbugs

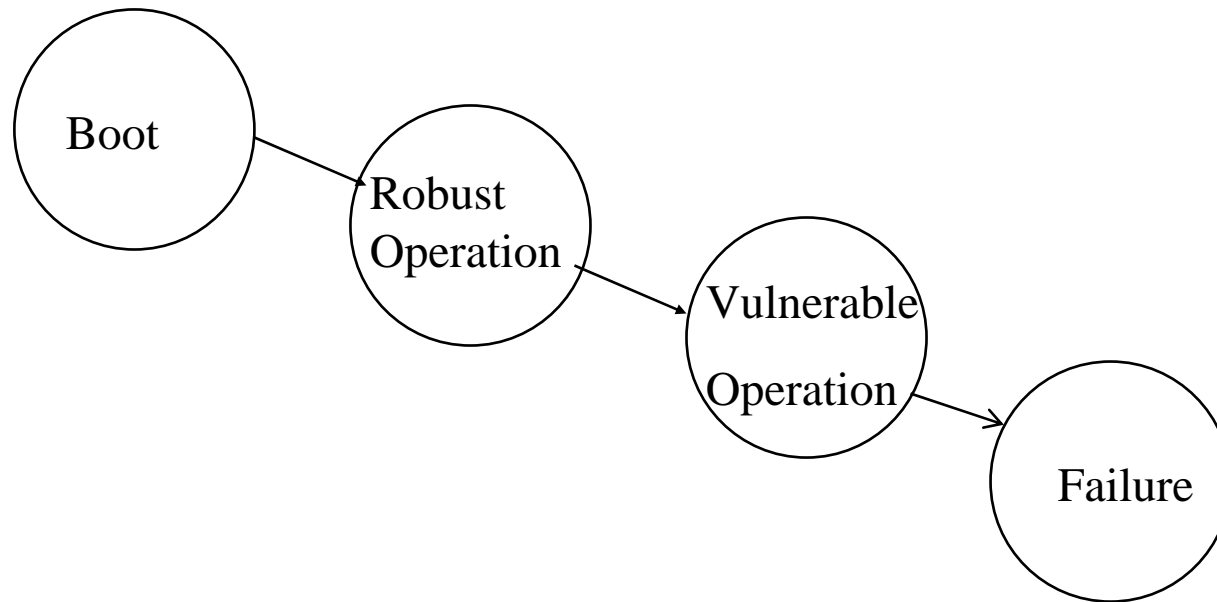
Latent faults causing gradual deterioration a software process with respect to the use of some resource resulting in a failure.

# Case Study: Pluto Express

- Duplicated computers for reliability.
- One computer runs at a time to minimize power drain.
- Hardware detects computer failure and switches to backup.
- Assume Prob. of unsuccessful switchover =  $10^{-8}$



# Case Study: Pluto Express



# Case Study: Pluto Express

Let the rate of going from Robust State to Vulnerable State be:  $10^{-3}$

Let the rate of going from the Vulnerable State to Failure be:  $10^{-4}$

Then using Rejuvenation with a 6 week period increases system reliability by a factor of 10

# Case Study: Pluto Express

If the failures double and the Rejuvenation interval is halved, system reliability with Rejuvenation is about 100 times more reliable than systems without Rejuvenation.

# Parnas reliability checklist

Response to all failures in communication, secondary storage, memory, or any hardware that may interrupt a transaction:

- The SQL Server DBMS will not commit incomplete transactions. User will be notified of the error, and will have to redo the transaction.

- Operator errors:

- Important operations are confirmed before they are completed to avoid large accidental errors.

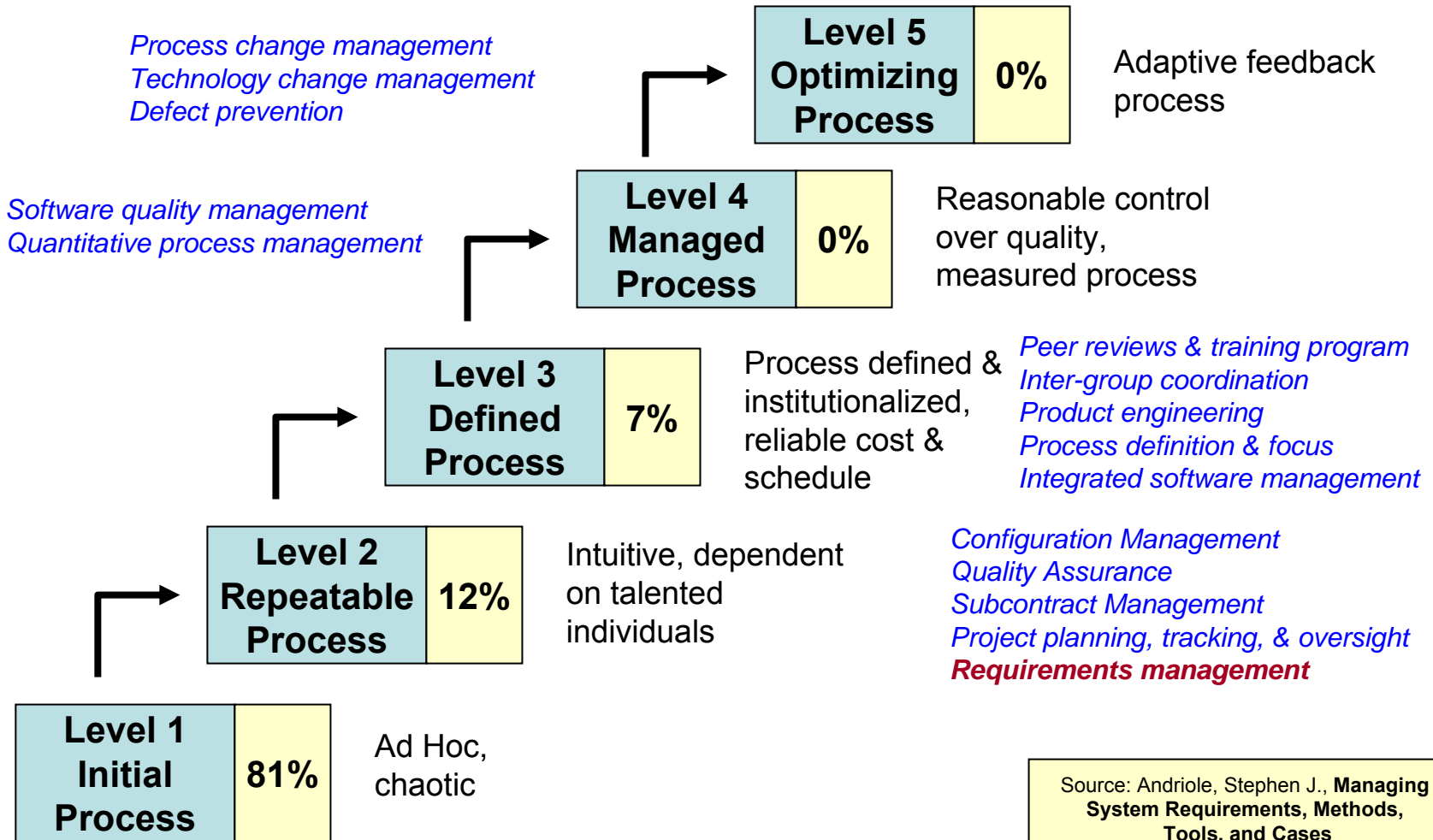
# Conditions That Cause Unreliability

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- Poor Algorithms
- Missing Deadlines
- Roundoff Error Build Up
- Memory Leaks
- Broken Pointers

# SEI Capability Model

## Key Process Areas



Source: Andriole, Stephen J., **Managing System Requirements, Methods, Tools, and Cases**  
McGraw-Hill, 1996

# People

Software Trustworthiness depends on people:

I propose that customers insist that software products identify a Software Architect and Software Project Manager in their contracts

# Software Architect:

- Affirms that the software product solves the customer's problem
- Affirms that the software product is suitably reliable, easy-to-use, extendible, not harmful and robust. That it is trustworthy.
- Affirms that the requirements are valid.



# Software Project Manager:

- Affirms that the software was successfully tested against the requirements.
- Affirms and identifies the good software engineering processes were used in the software development and integration.
- Affirms that the project is within budget, on-time and performs satisfactorily.

# People

Software Trustworthiness depends on people:

I propose that customers insist that software products identify a Software Architect and Software Project Manager in their contracts

# Software Architect:

- Affirms that the software product solves the customer's problem
- Affirms that the software product is suitably reliable, easy-to-use, extendible, not harmful and robust. That it is trustworthy.
- Affirms that the requirements are valid.

# Software Project Manager:

- Affirms that the software was successfully tested against the requirements.
- Affirms and identifies the good software engineering processes were used in the software development and integration.
- Affirms that the project is within budget, on-time and performs satisfactorily.

# Systems Engineering

## Systems Engineering

“An interdisciplinary approach and means to enable the realization of successful systems.”

– INCOSE (The International Council on Systems Engineering)

## System:

“A group of interacting, interrelated, or interdependent elements that together form a complex whole.”

– NGE Project (Next Generation Education Project)

# QSE Lambda Protocol

- Prospectus
- Measurable Operational Value
- Prototyping or Modeling
- sQFD
- Schedule, Staffing, Quality Estimates
- ICED-T
- Trade-off Analysis

# Requirements Engineer

